



# Making **Deep Learning** Interpretable for Analyzing **Sequential Data** about Gene Regulation

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# Today

- Deep Learning: a quick review
- Background Biology: a quick review

<https://github.com/qdata>

- Deep Learning for analyzing **Sequential Data** about Regulation:

- DeepChrome
- AttentiveChrome
- DeepMotif

<https://www.deepchrome.org>

## 10 Breakthrough Technologies 2013

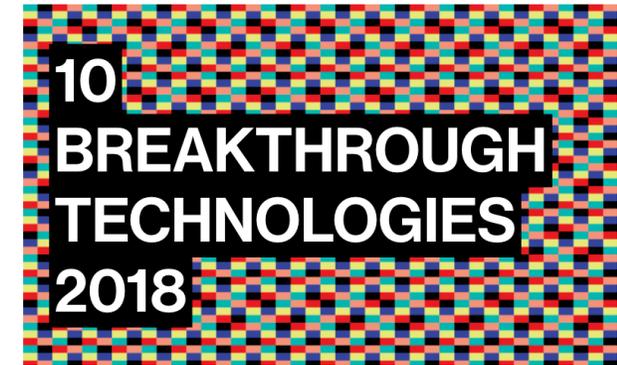
**T**hink of the most frustrating, intractable, or simply annoying problems you can imagine. Now think about what technology is doing to fix them. That's what we did in coming up with our annual list of 10 Breakthrough Technologies. We're looking for technologies that we believe will expand the scope of human possibilities.

Deep Learning

## 10 Breakthrough Technologies 2017

**T**hese technologies all have staying power. They will affect the economy and our politics, improve medicine, or influence our culture. Some are unfolding now; others will take a decade or more to develop. But you should know about all of them right now.

Deep Reinforcement Learning



Generative  
Adversarial  
Network (GAN)

# Why breakthrough ?

# Breakthrough from 2012 Large-Scale Visual Recognition Challenge (ImageNet)

10% improve  
with deepCNN



72%, 2010

74%, 2011

85%, 2012

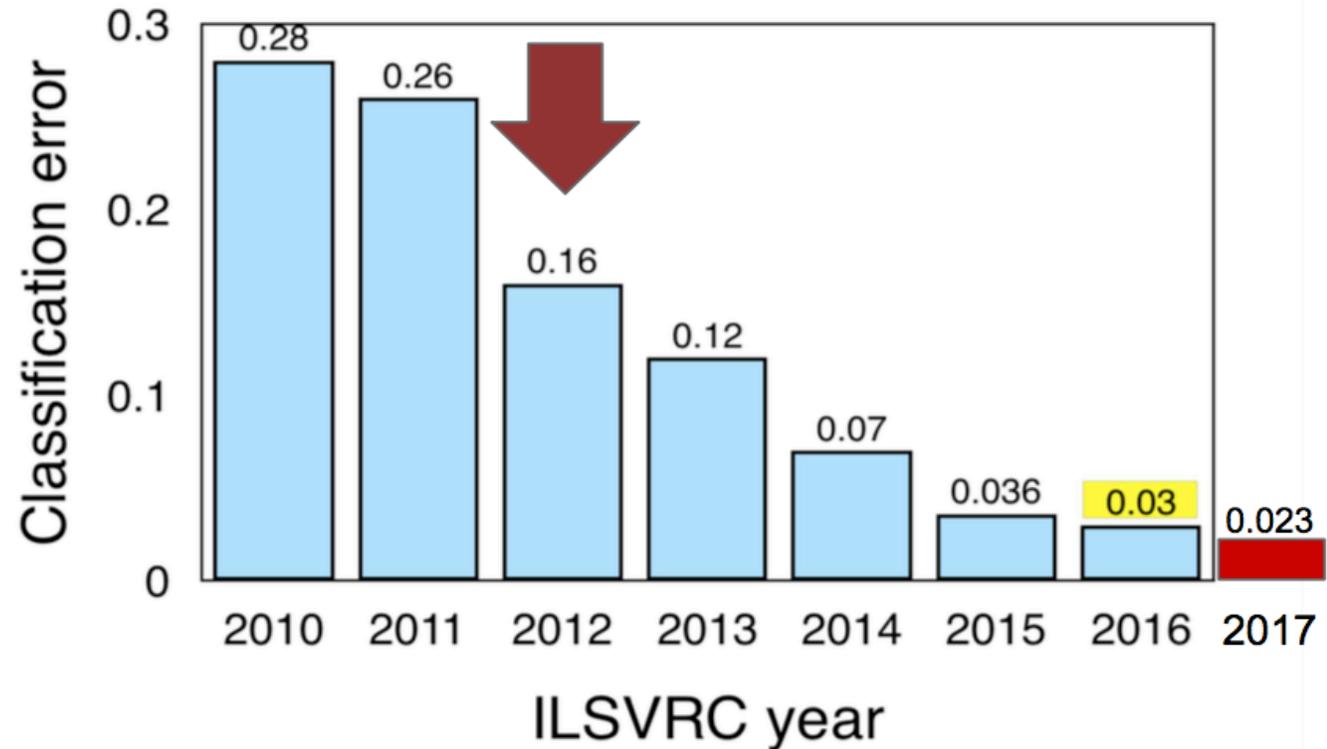
In one “very large-scale” benchmark competition  
(**1.2 million images [X]** vs. **1000 different word labels [Y]**)

# ImageNet Challenge

Arch



- 2010-11: hand-crafted computer vision pipelines
- 2012-2016: ConvNets
  - 2012: AlexNet
    - major deep learning success
  - 2013: ZFNet
    - improvements over AlexNet
  - 2014
    - VGGNet: deeper, simpler
    - InceptionNet: deeper, faster
  - 2015
    - ResNet: even deeper
  - 2016
    - ensembled networks
  - 2017
    - Squeeze and Excitation Network



# DNNs help us build more intelligent computers

- Perceive the world,
  - e.g., objective recognition, speech recognition, ...
- Understand the world,
  - e.g., machine translation, text semantic understanding
- Interact with the world,
  - e.g., AlphaGo, AlphaZero, self-driving cars, ...
- Being able to think / reason,
  - e.g., learn to code programs, learn to search deepNN, ...
- Being able to imagine / to make analogy,
  - e.g., learn to draw with styles, .....

# Some Recent Trends

<https://qdata.github.io/deep2Read/>

- 1. Autoencoder / layer-wise training
- 2. CNN / Residual / Dynamic parameter
- 3. RNN / Attention / Seq2Seq, ...
- 4. Neural Architecture with explicit Memory
- 5. NTM 4program induction / sequential decisions
- 6. Learning to optimize / Learning DNN architectures
- 7. Learning to learn / meta-learning/ few-shots
- 8. DNN on graphs / trees / sets
- 9. Deep Generative models, e.g., autoregressive
- 10. Generative Adversarial Networks (GAN)
- 11. Deep reinforcement learning
- 12. Validate / Evade / Test / Understand / Verify DNNs

# Deep Learning Way: Learning Representation from data



## Feature Engineering

- ✓ Most critical for accuracy
- ✓ Account for **most of the computation**
- ✓ Most time-consuming in development cycle
- ✓ Often **hand-craft** and **task dependent** in practice



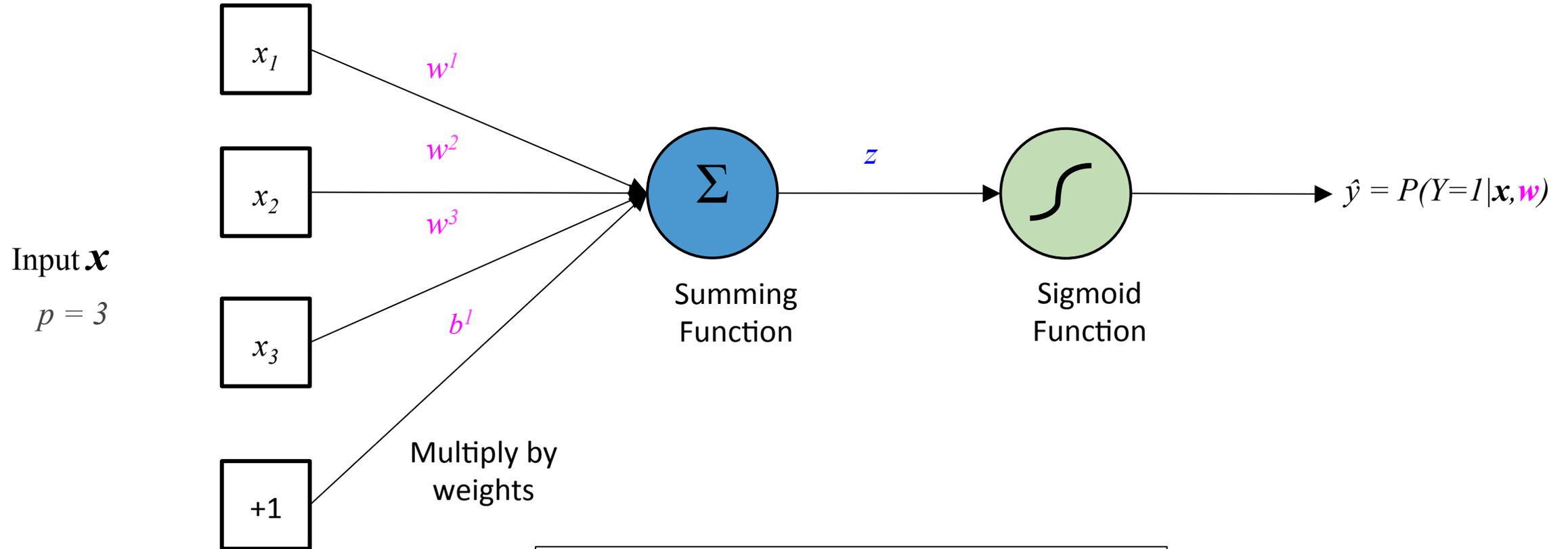
## Feature Learning

- ✓ Easily **adaptable to new** similar tasks
- ✓ Learn layerwise representation from data

# Basics

- Basic Neural Network (NN)
  - single neuron, e.g. logistic regression unit
  - multilayer perceptron (MLP)
  - various loss function
    - E.g., when for multi-class classification, softmax layer
  - training NN with backprop algorithm

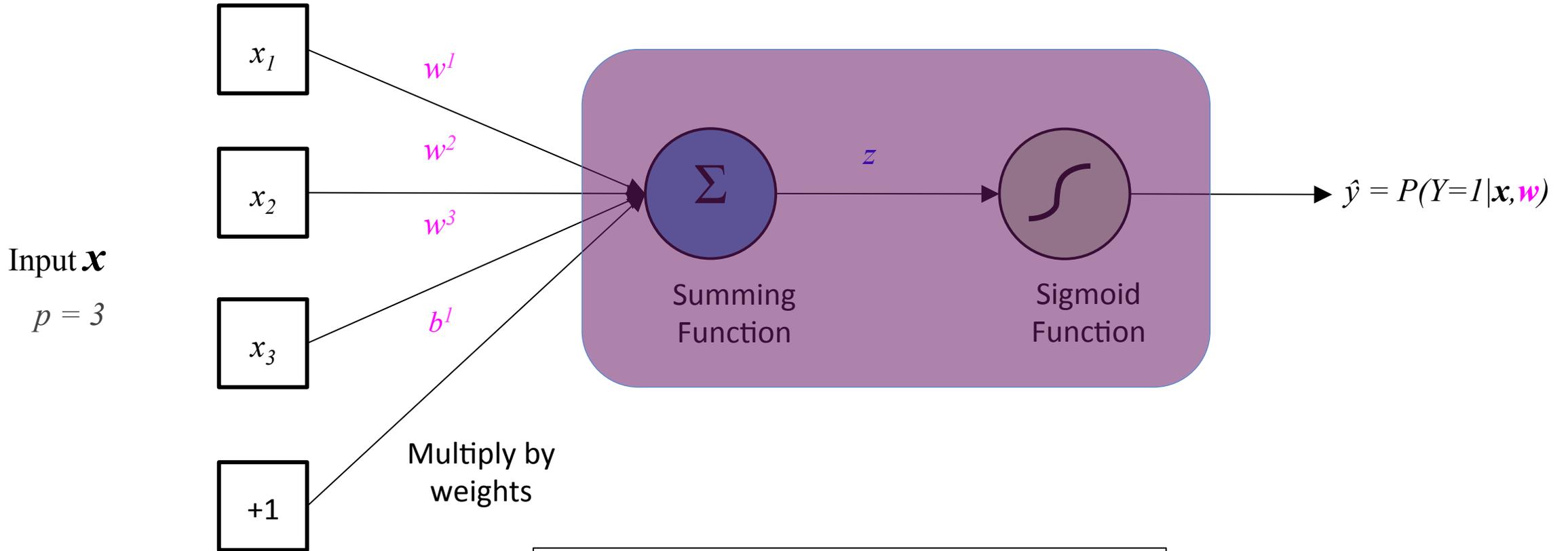
# One “Neuron”: Expanded Logistic Regression



$$z = \mathbf{w}^T \cdot \mathbf{x} + b$$

$$y = \text{sigmoid}(z) = \frac{e^z}{1 + e^z}$$

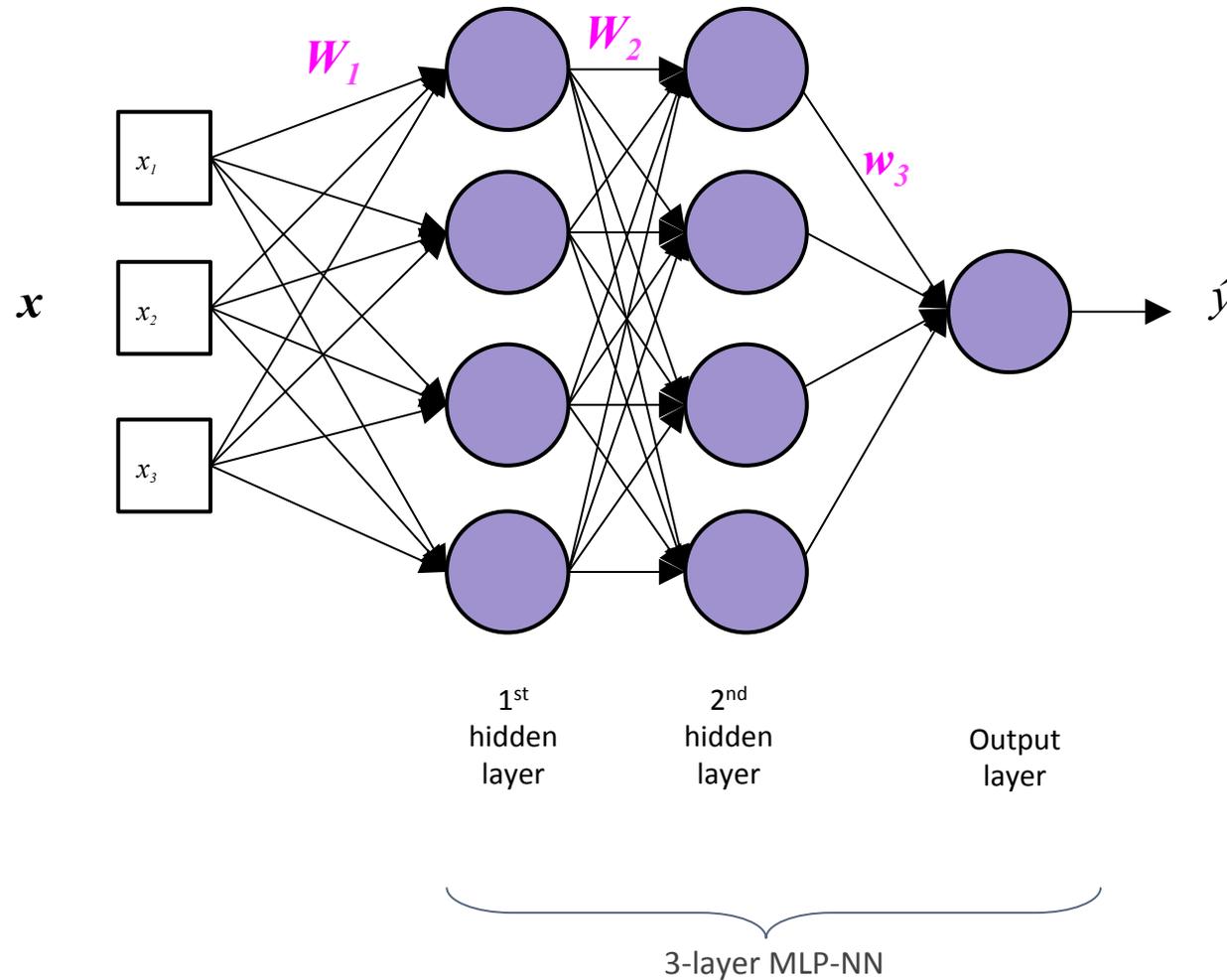
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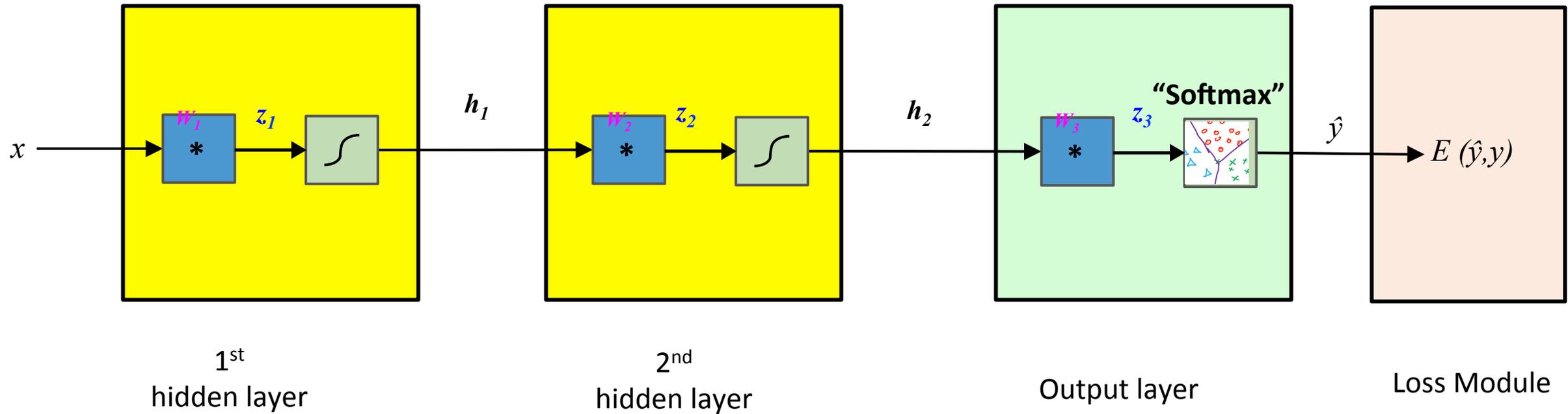
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$$y = \text{sigmoid}(z) = \frac{e^z}{1 + e^z}$$

# Multi-Layer Neural Network (MLP)- (Feed-Forward)



# “Block View”



# Training Neural Networks

How do we learn the optimal weights  $W_L$  for our task??

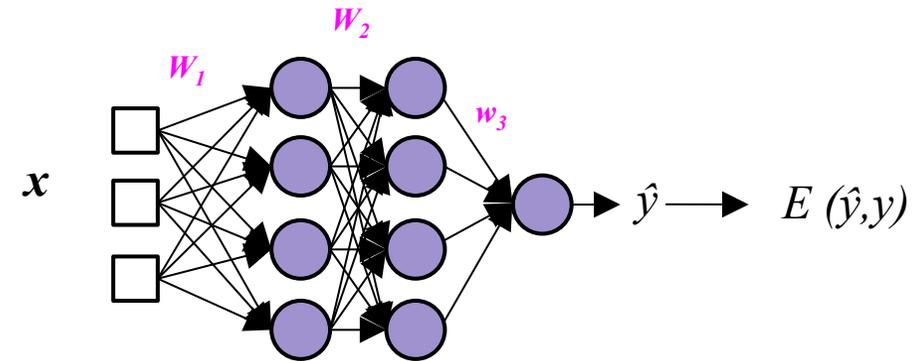
- **Stochastic Gradient descent:**

$$W_L^t = W_L^{t-1} - \eta \frac{\partial E}{\partial W_L}$$

But how do we get gradients of lower layers?

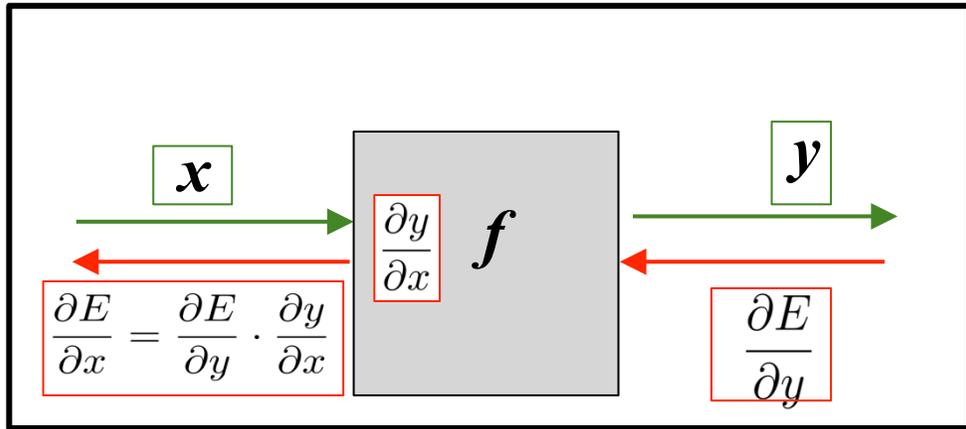
- **Backpropagation!**

- Repeated application of chain rule of calculus
- Locally minimize the objective
- Requires all “blocks” of the network to be differentiable



– Main Idea: error in hidden layers

# Building Deep Neural Nets



# Important **Block**: Convolutional Neural Networks (CNN)

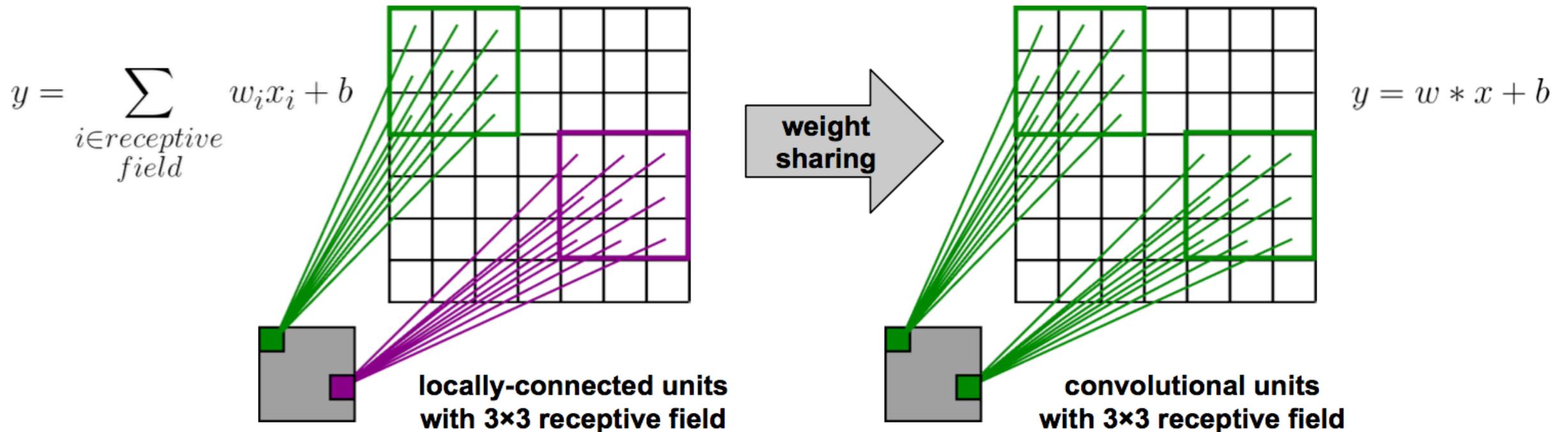
- Prof. Yann LeCun invented **CNN** in 1998
- First NN successfully trained with many layers



The bird occupies a local area and looks the same in different parts of an image.  
**We should construct neural nets which exploit these properties!**

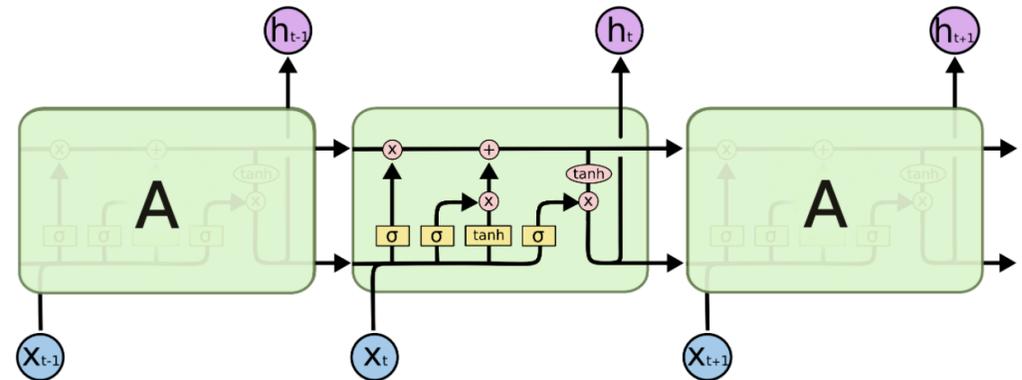
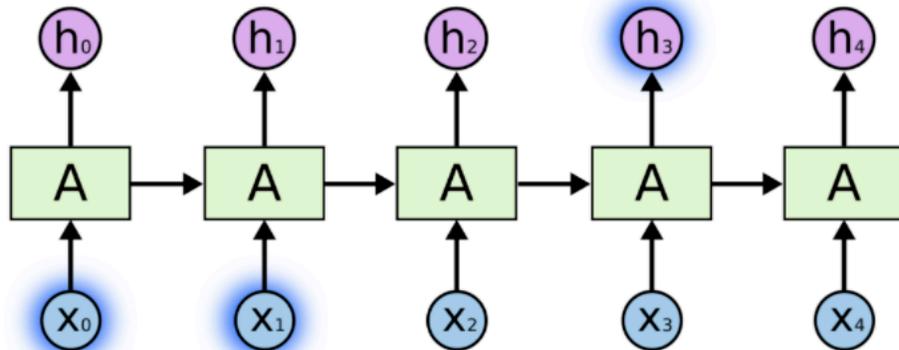
# CNN models Locality and Translation Invariance

Make **fully**-connected layer **locally**-connected and **sharing** weight



# Important Block: Recurrent Neural Networks (RNN)

- Prof. Schmidhuber invented "Long short-term memory" – Recurrent NN (LSTM-RNN) model in 1997

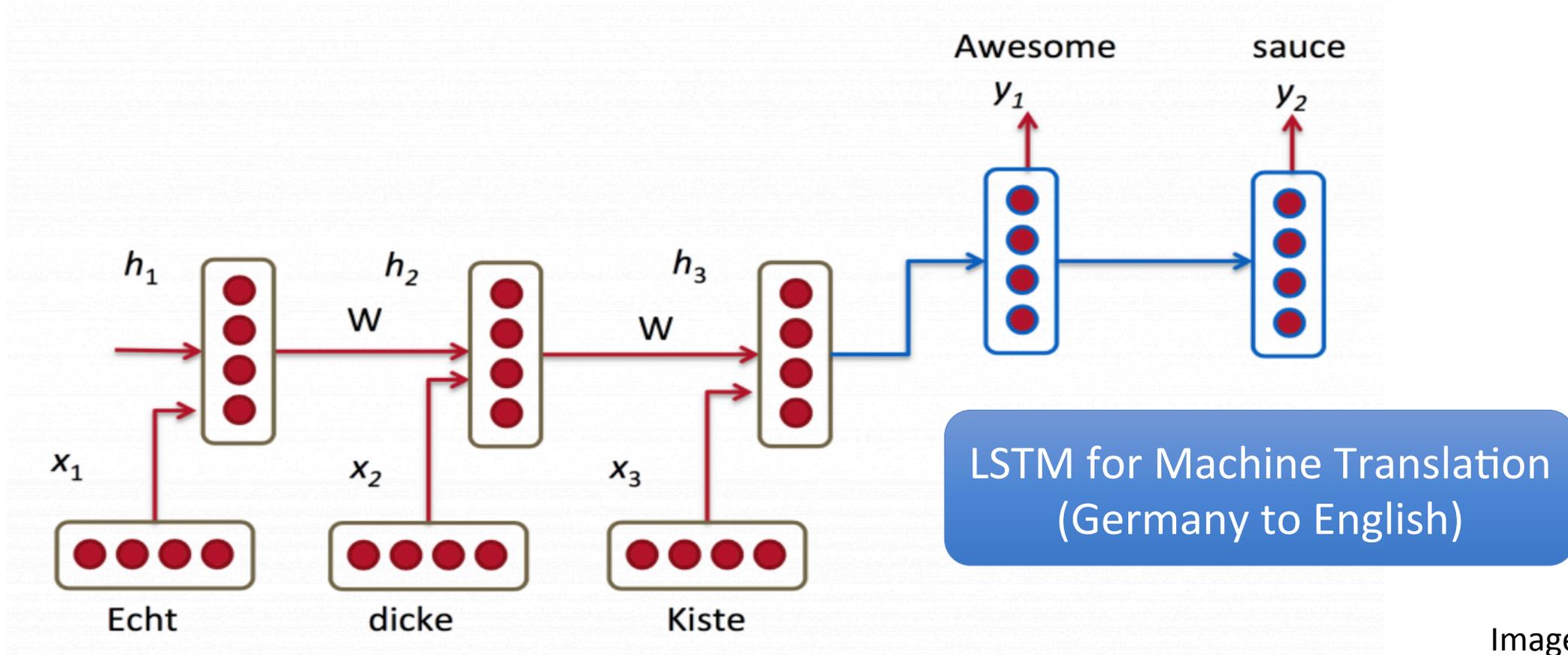


The repeating module in an LSTM contains four interacting layers.

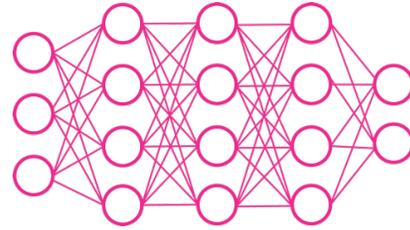
Sepp Hochreiter; Jürgen Schmidhuber (1997). "Long short-term memory". *Neural Computation*. 9 (8): 1735–1780.

# RNN models dynamic temporal dependency

- Make **fully-connected** layer model **each unit recurrently**
- Units form a **directed chain graph** along a sequence
- Each unit uses **recent history** and current input in modeling

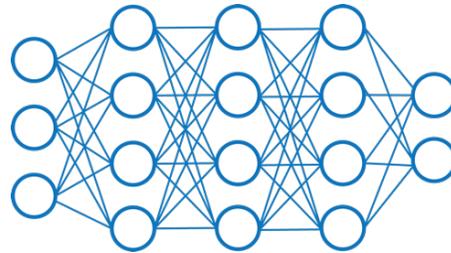


# State-of-the-art: Deep Neural Networks (DNNs)

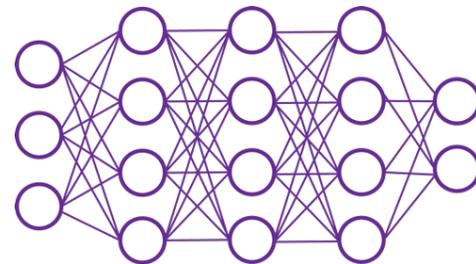


“Dog”

Can get overly sentimental at times, but Gus Van Sant's sensitive direction... and his excellent use of the city make it a hugely entertaining and effective film.  
[Full Review...](#) | May 25, 2006



ATGCGATCAAGTCTG



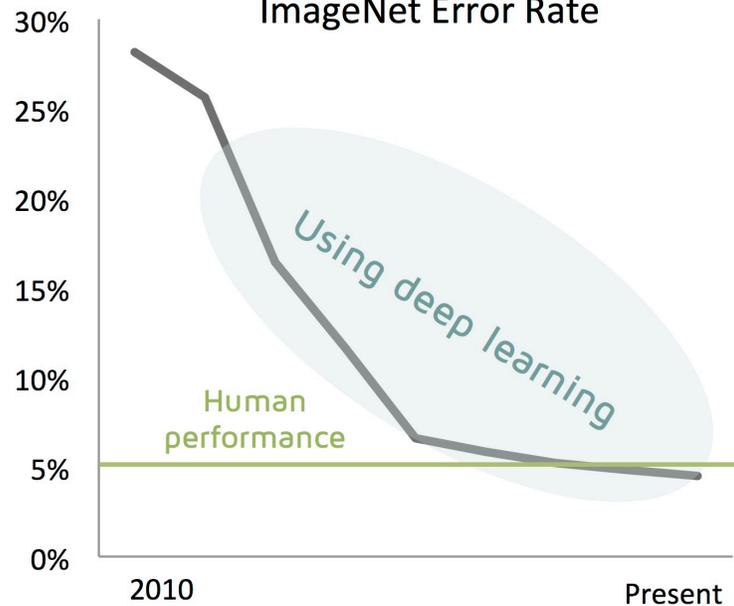
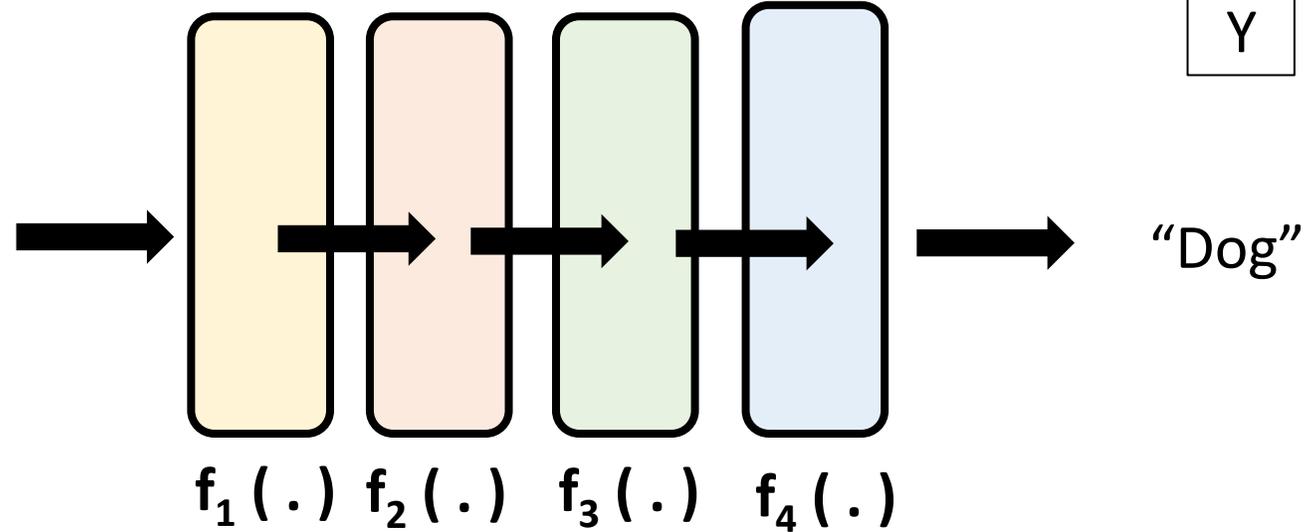
“Protein-binding Site”

# Challenge : DNNs are hard to Interpret

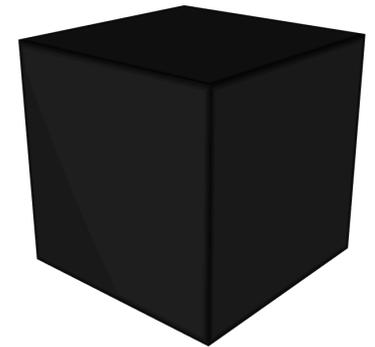
X



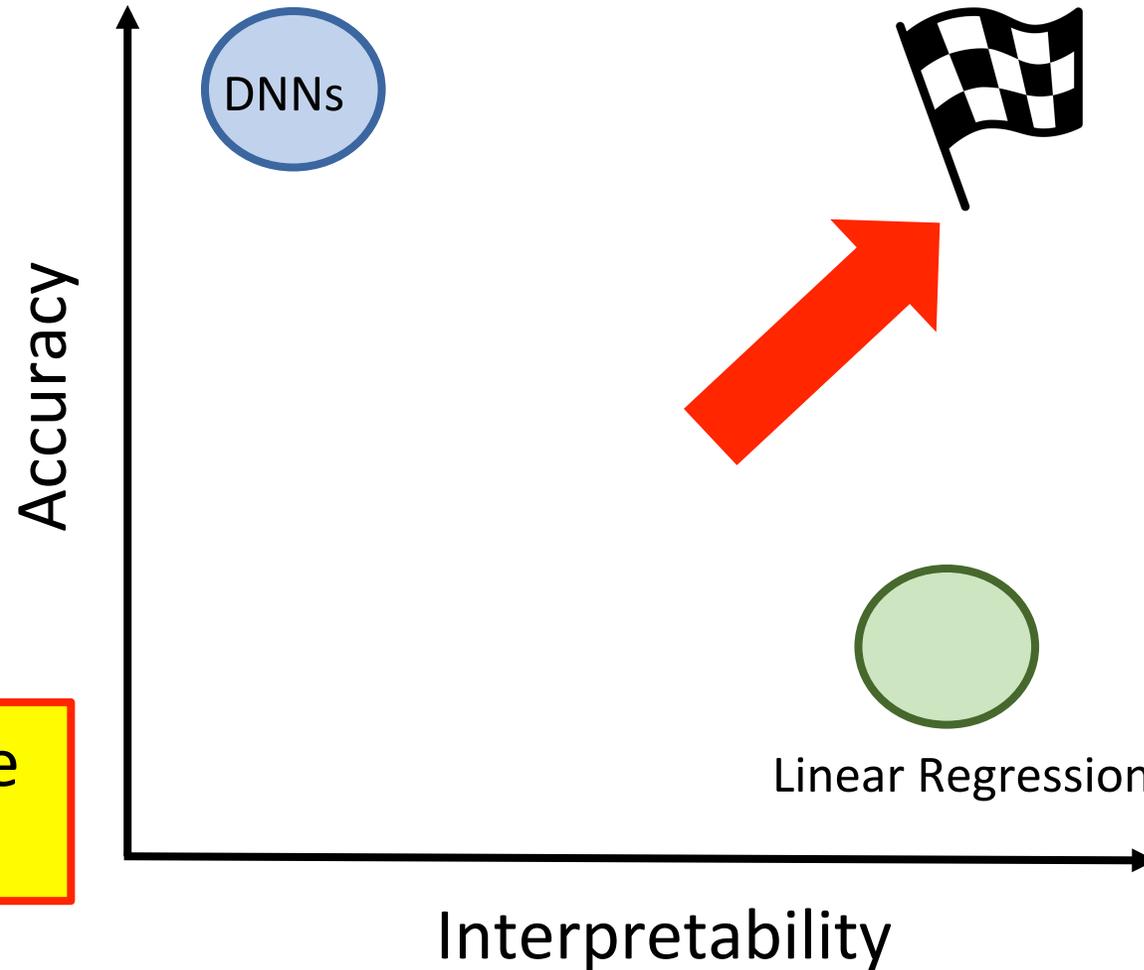
ImageNet Error Rate



$$Y = f_4 (f_3 (f_2 (f_1 (X))))$$

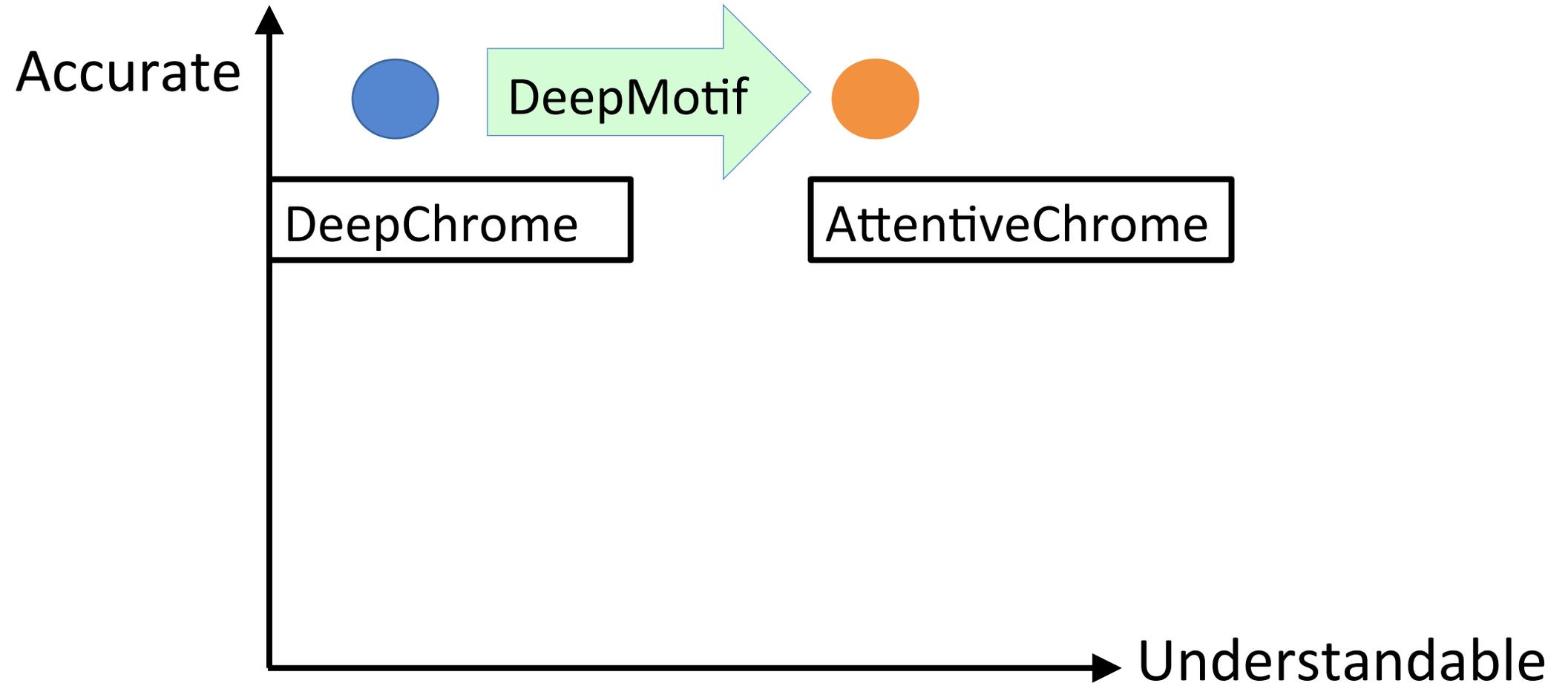


# Our Goal: Interpretable DNNs



Challenge : DNNs are hard to Interpret

# Summary of our tools



# Today

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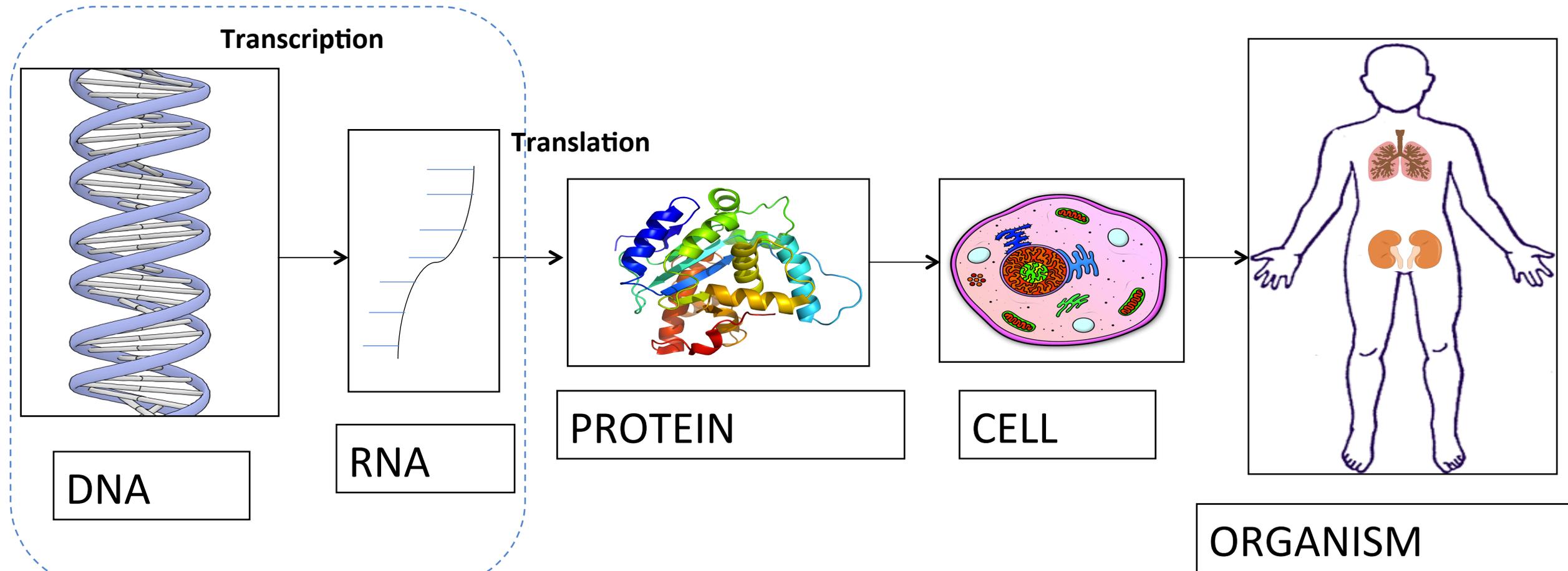
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- Background Biology: a quick review

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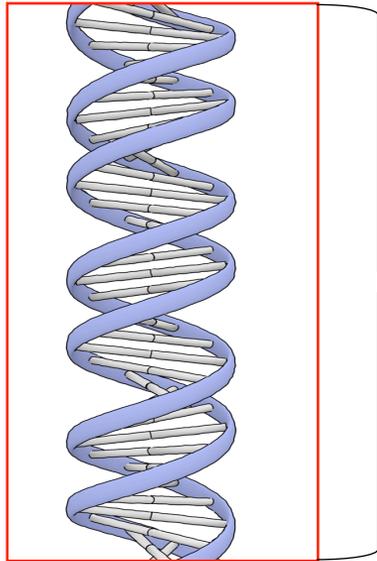
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# Biology in a Slide



# DNA and Diseases



DNA

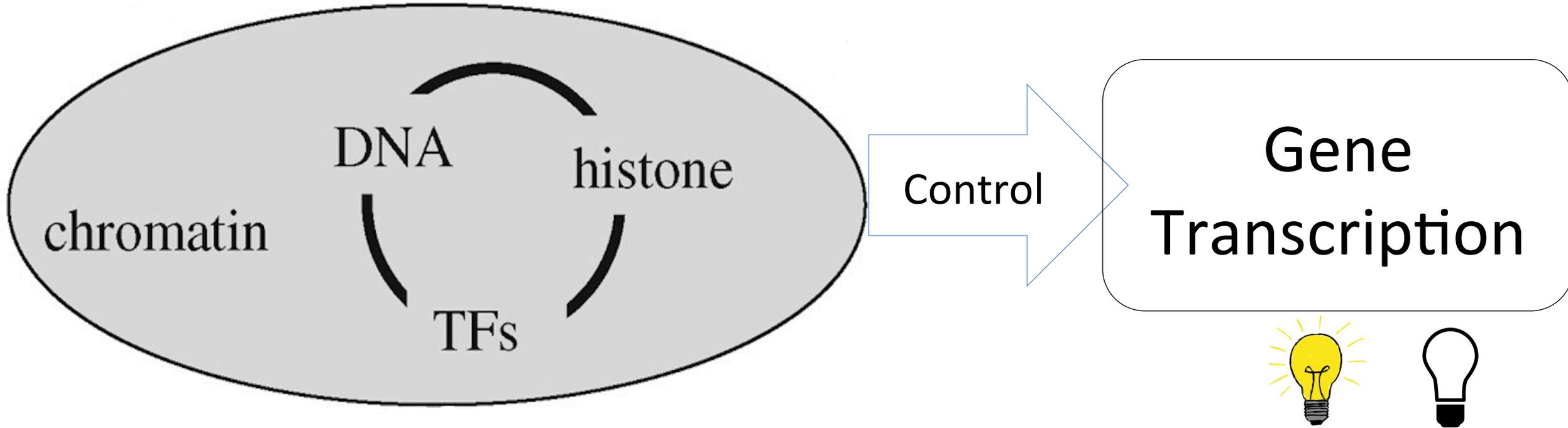
- Down Syndrome
- Parkinson's Disease
- Autism
- Muscular Atrophy
- Sickle Cell Disease

.....

.....

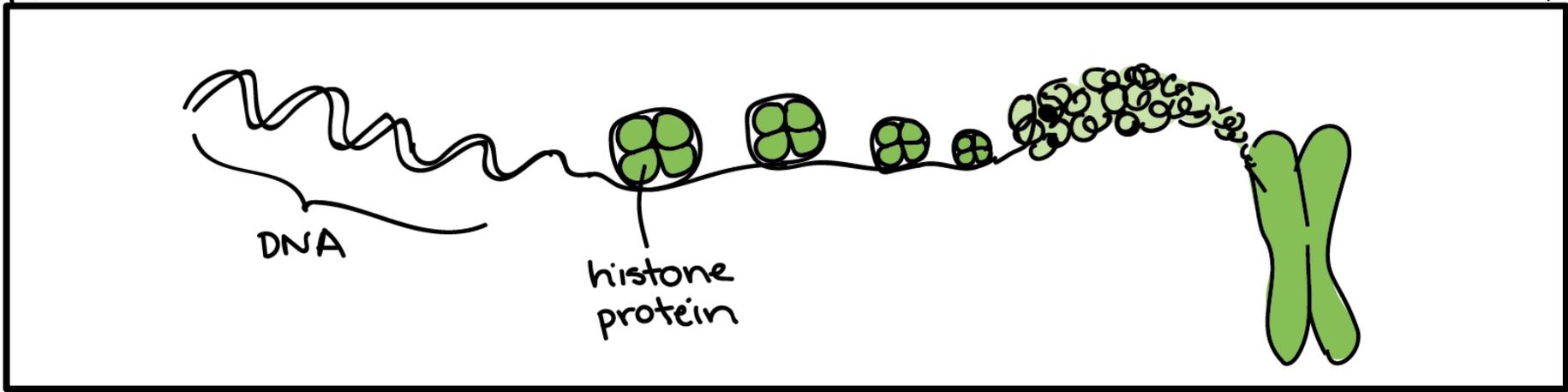
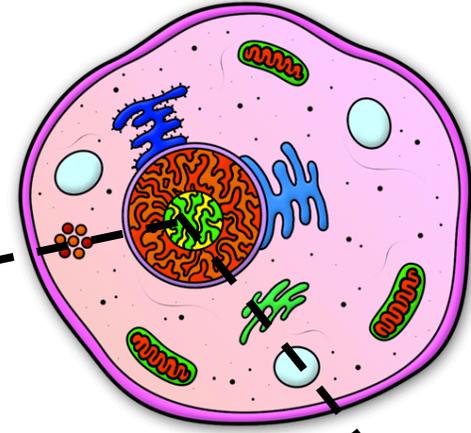
Epigenetics  
“Environment  
of the DNA”

# Chromatin

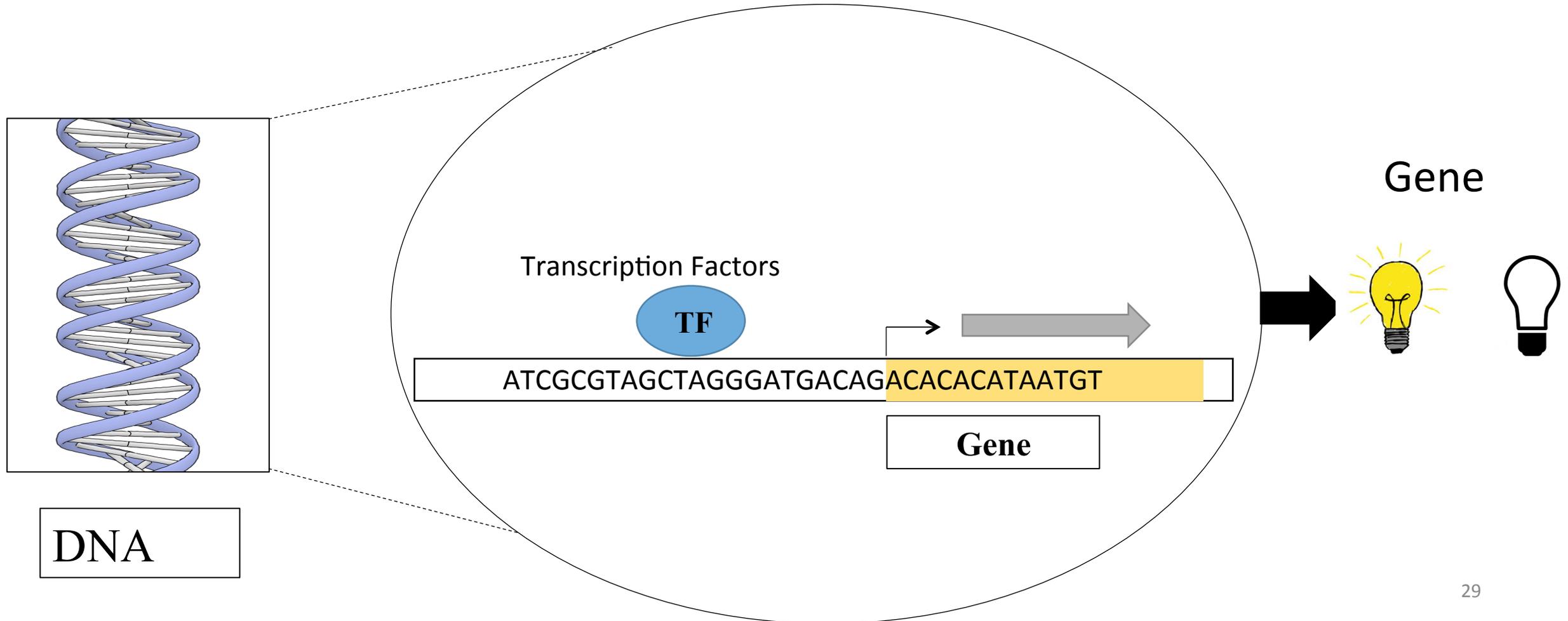


# Histone Proteins

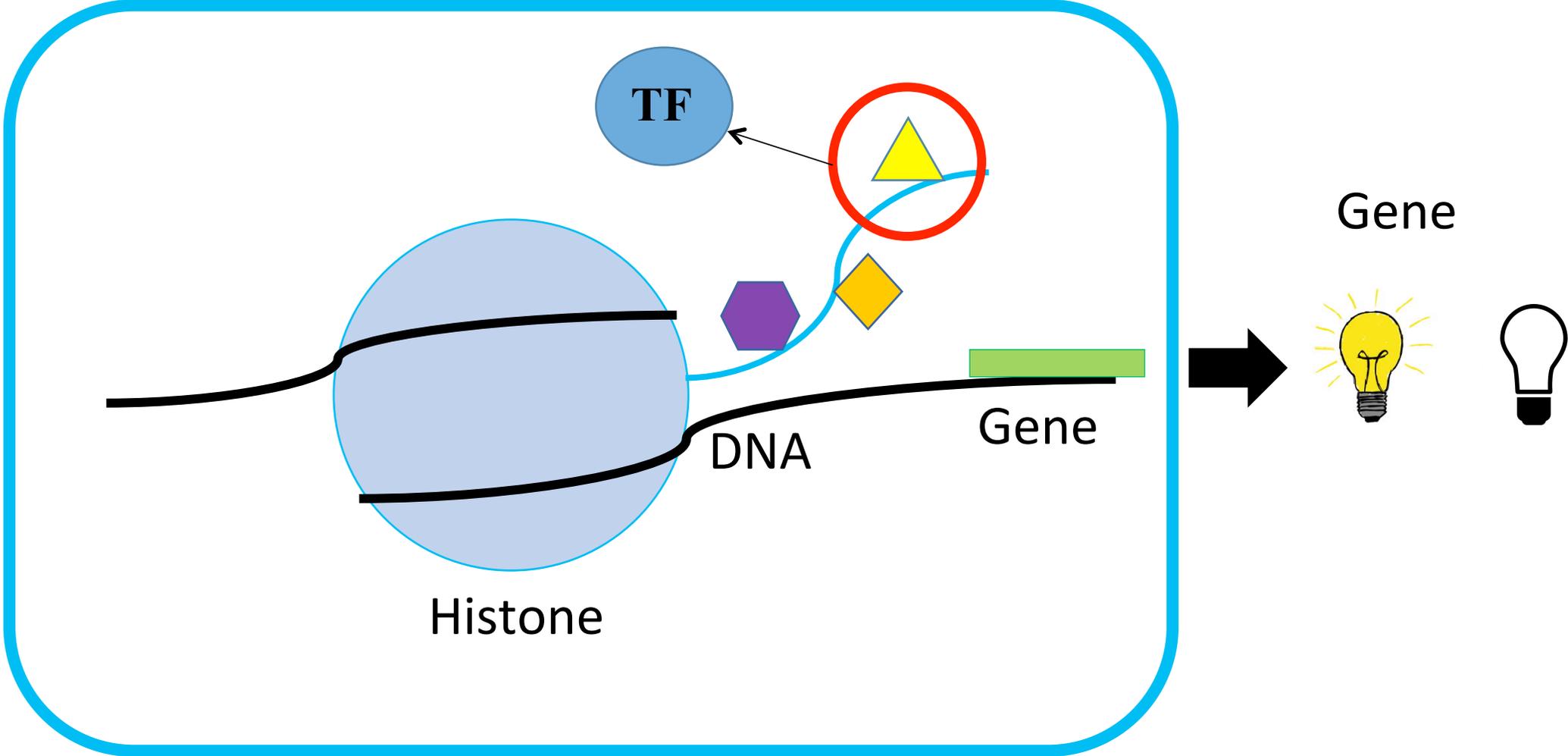
CELL



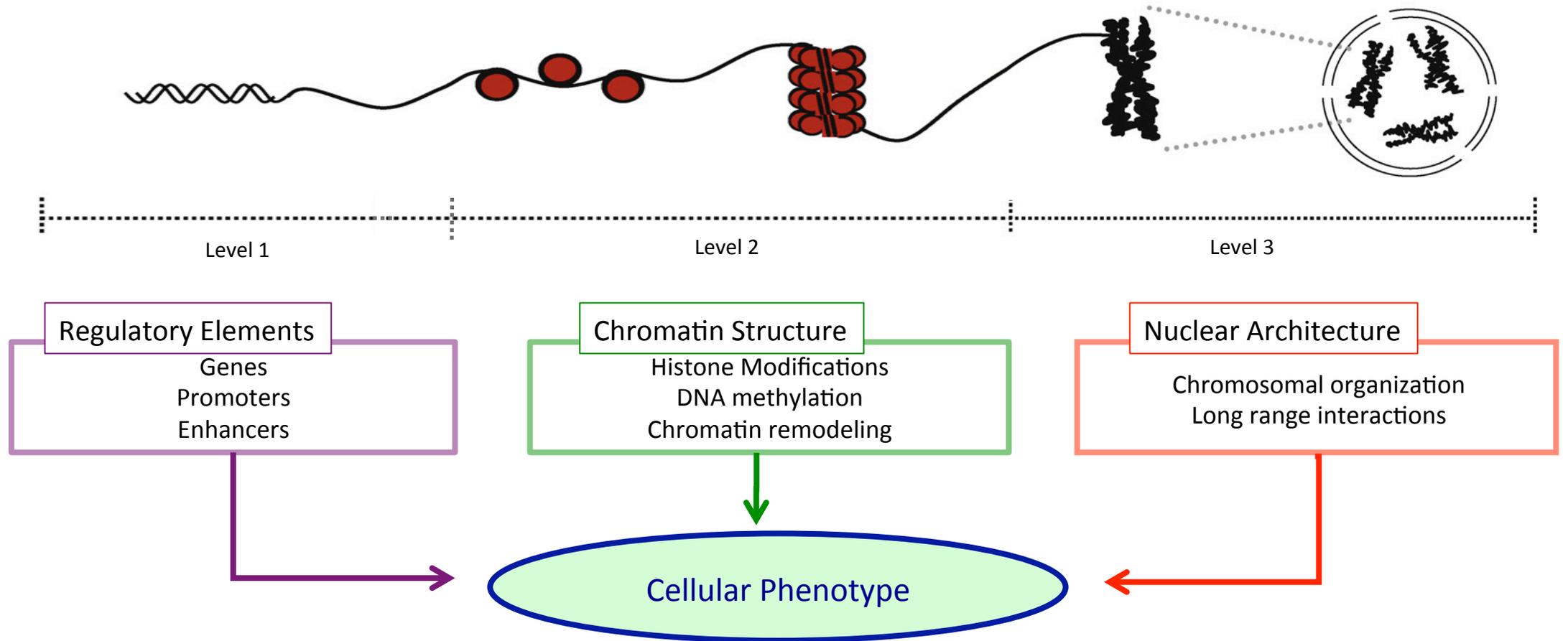
# Transcription Factor Binding => Gene Transcription



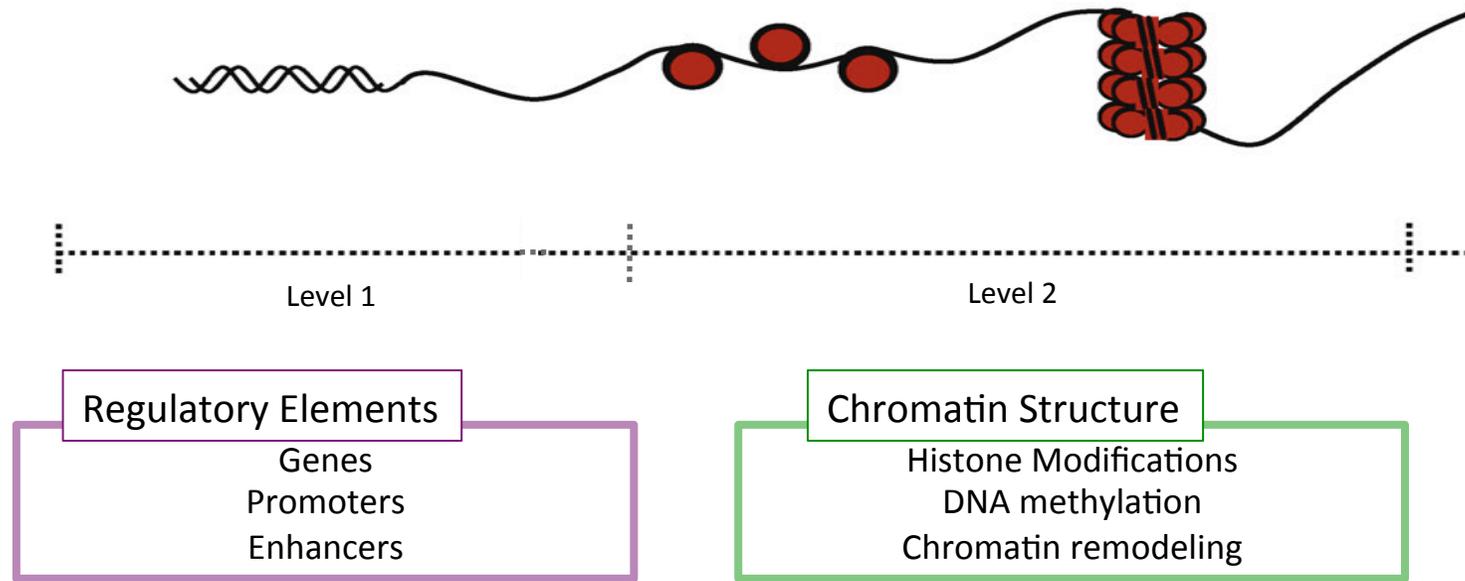
# Histone Modifications (HM)



# Genome Organization and Gene Regulation



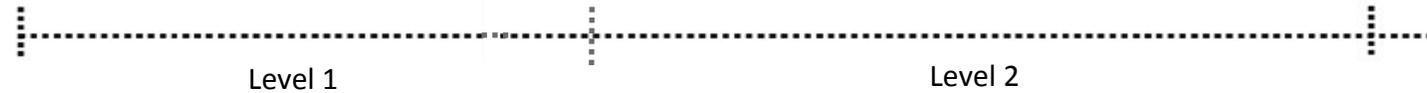
(adapted from Babu et al., 2008)



## ENCODE Project (2003-Present)

Describe the functional elements encoded in human DNA





Regulatory Elements

Genes  
Promoters  
Enhancers

Chromatin Structure

Histone Modifications  
DNA methylation  
Chromatin remodeling



## ENCODE Project (2003-)

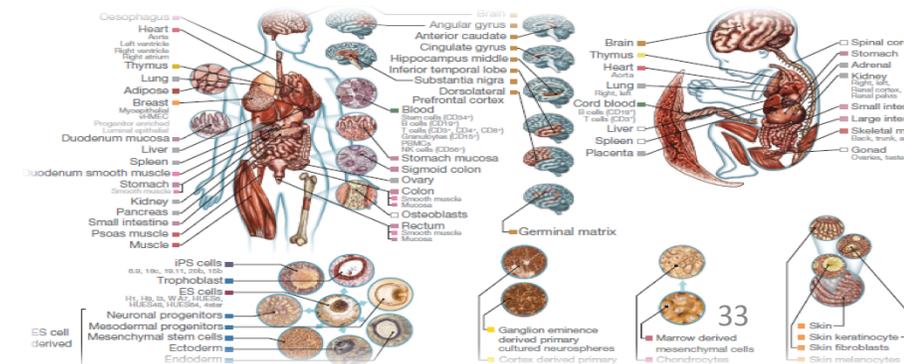
Describe the functional elements encoded in human DNA

## Roadmap Epigenetics Project (REMC, 2008-)

To produce a public resource of epigenomic maps for stem cells and primary ex vivo tissues selected to represent the normal counterparts of tissues and organ systems frequently involved in human disease.

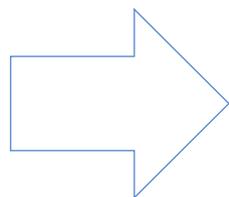


Integrative analysis of 111 reference human epigenomes (Abstract)

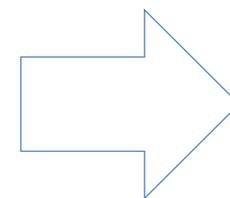
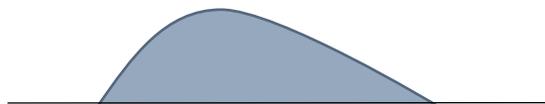


# Many Possible Computational Tasks

DNA  
Segments  
on  
Genomes



TF Binding  
Signals



Gene  
Expression

Histone  
Modification  
Signals

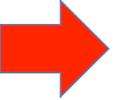


ATGCGATCAAGTCTG

# Today

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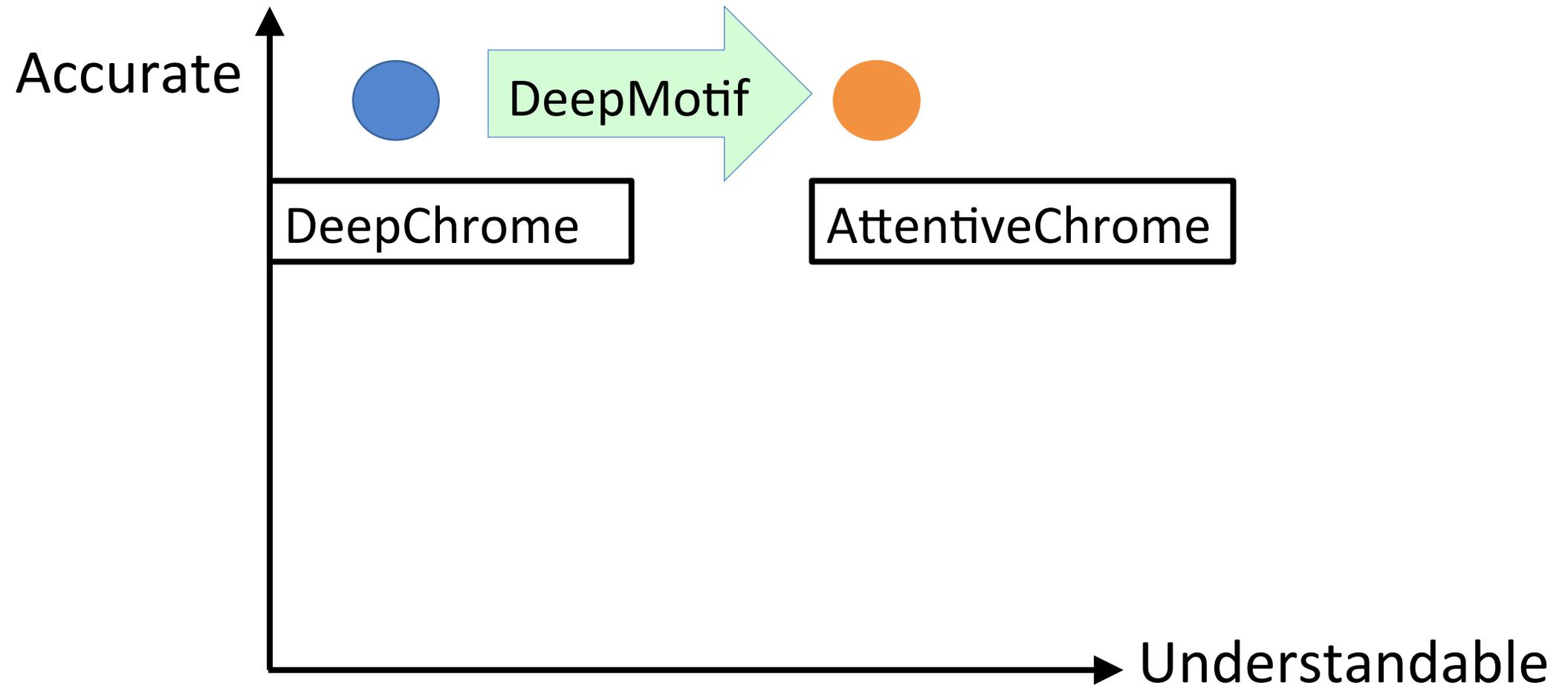
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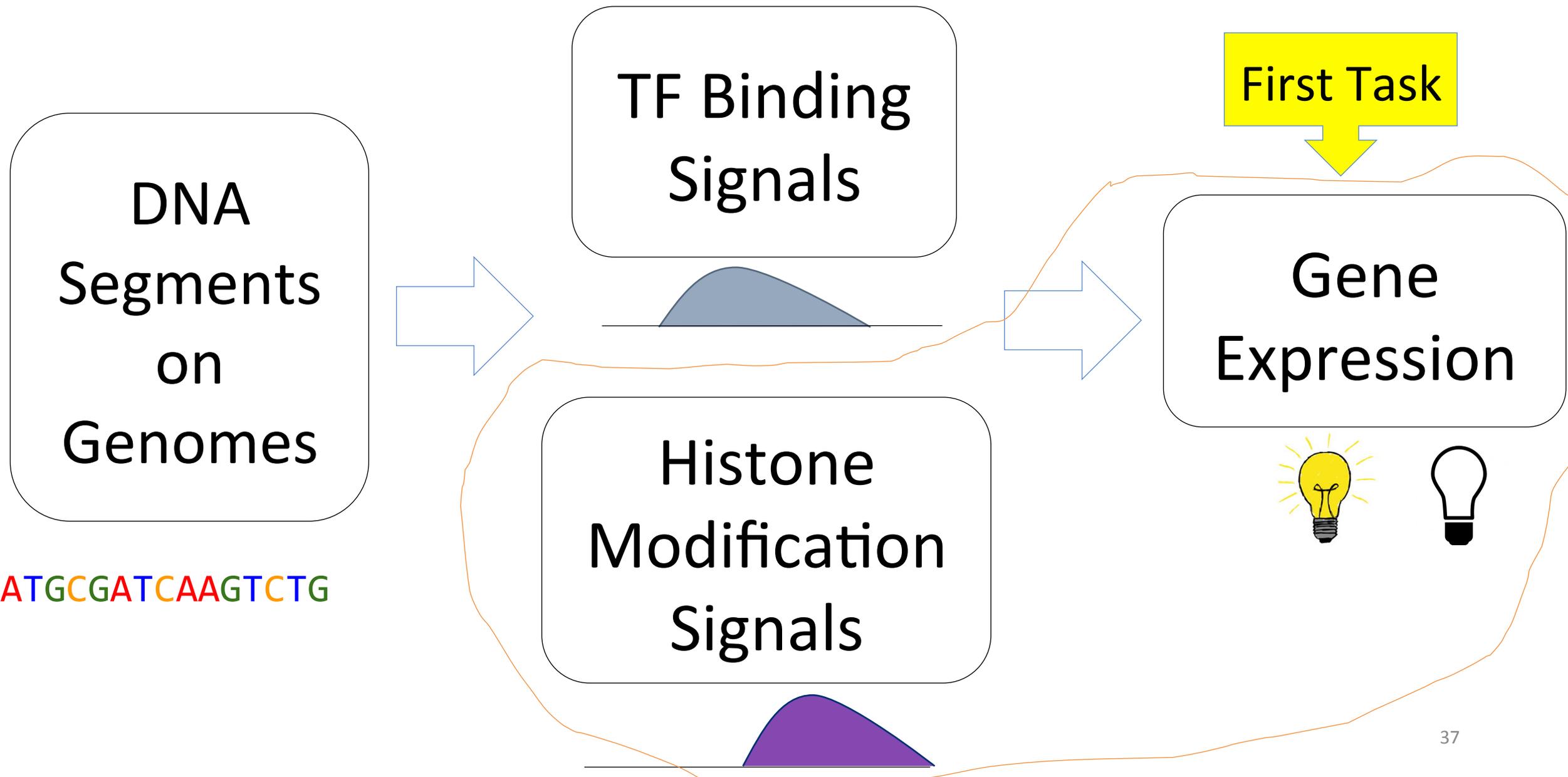
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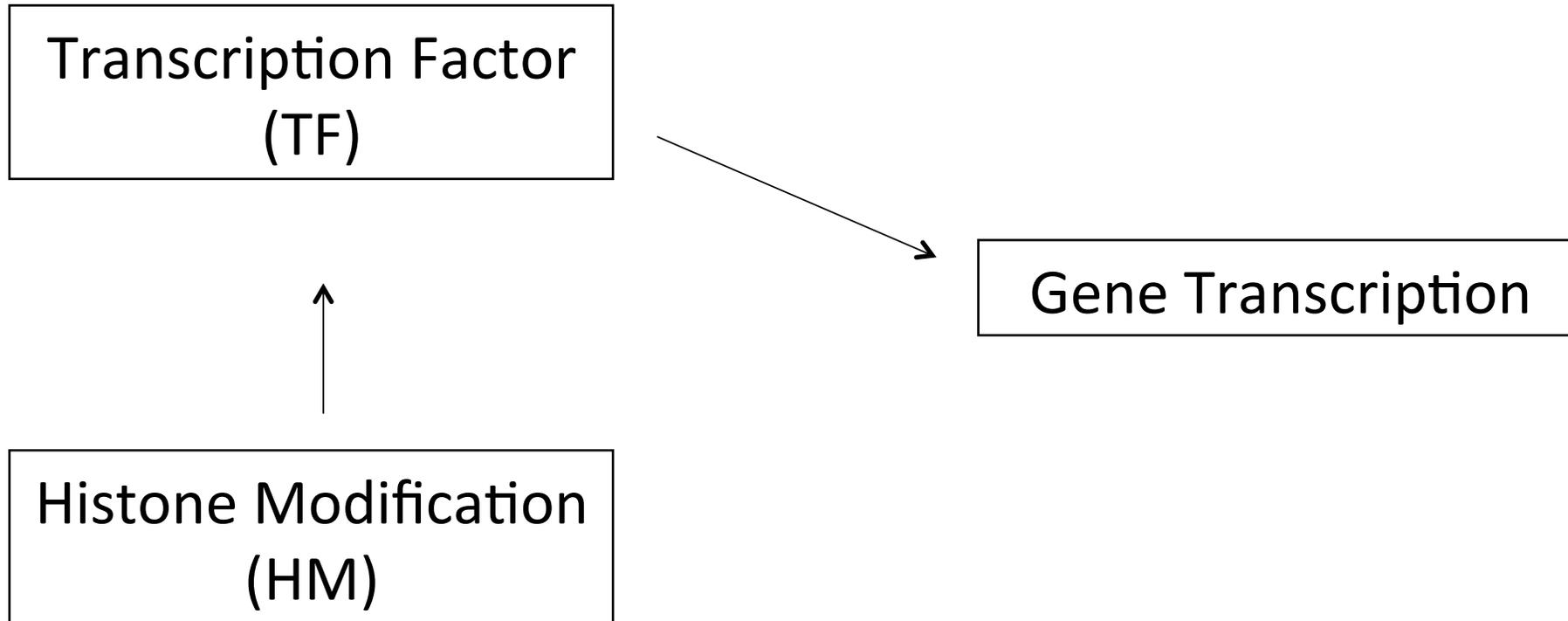
# Summary of our tools



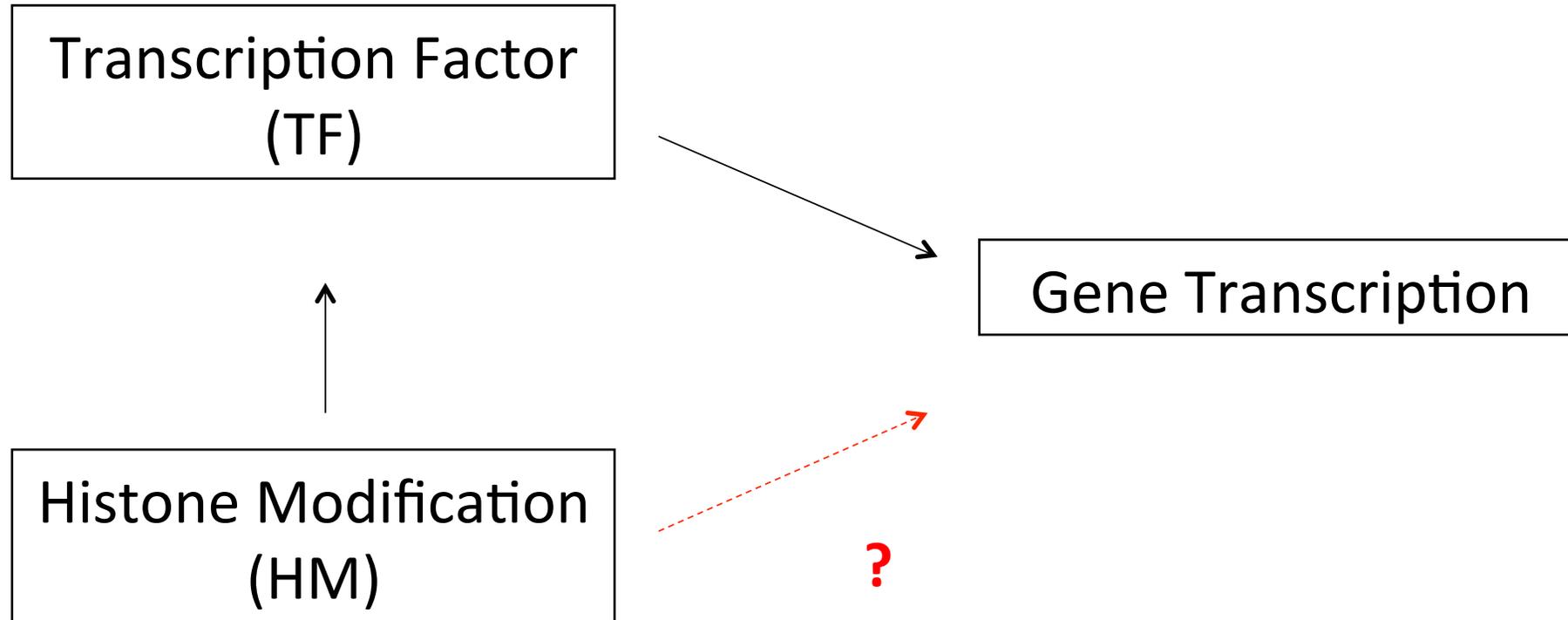
# Many Important Data-Driven Computational Tasks



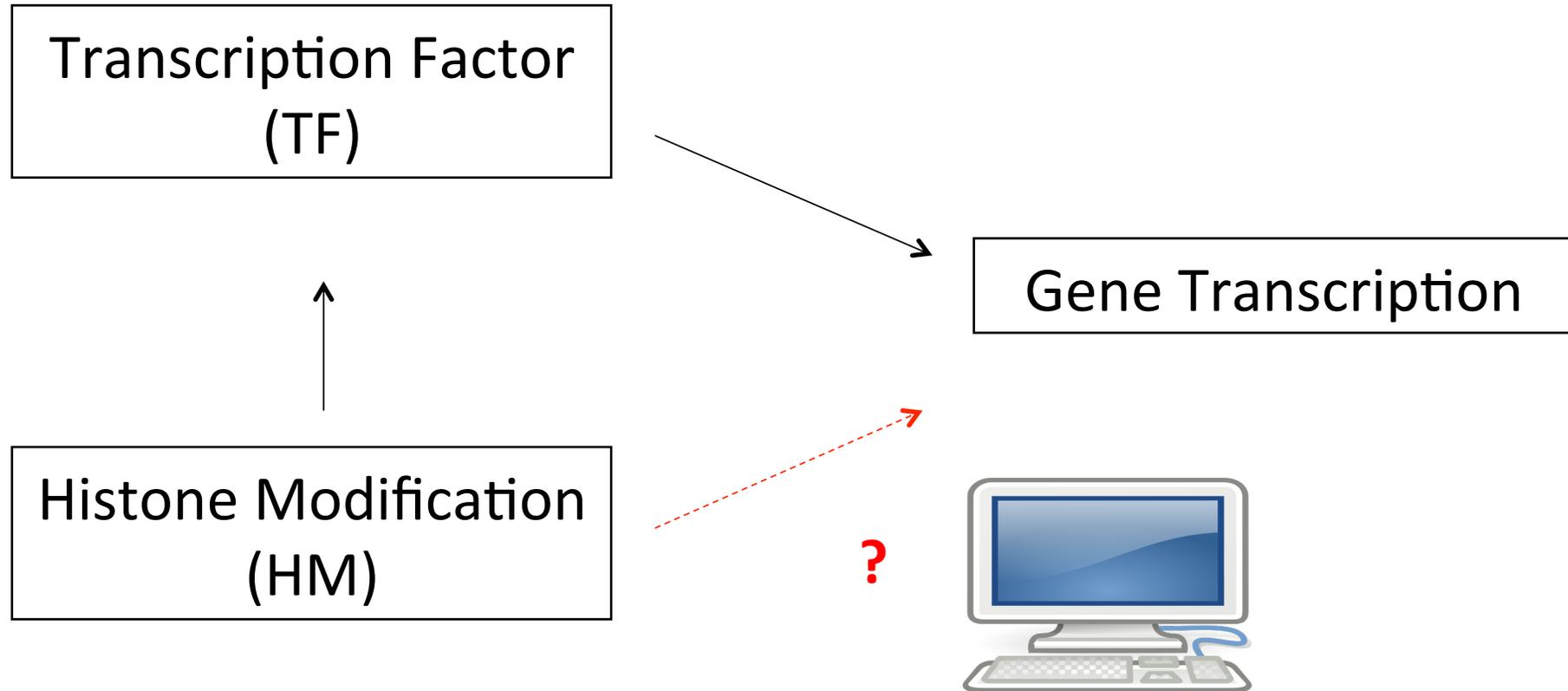
# Histone Modification and Gene Transcription



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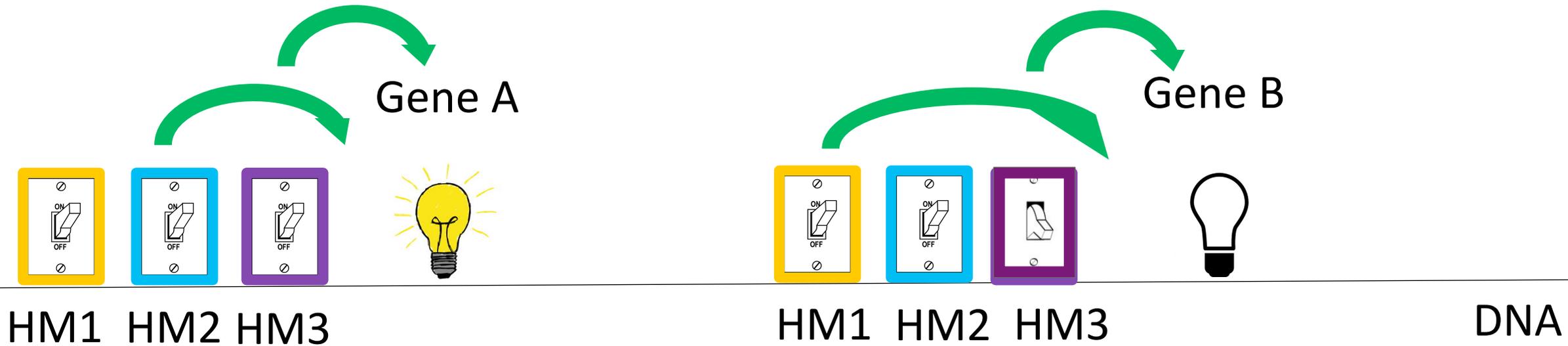


# Why Studying [HM => Gene Expression] ?

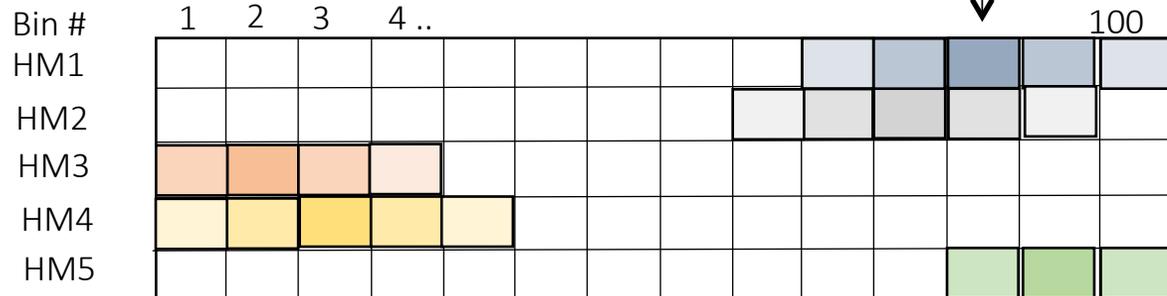
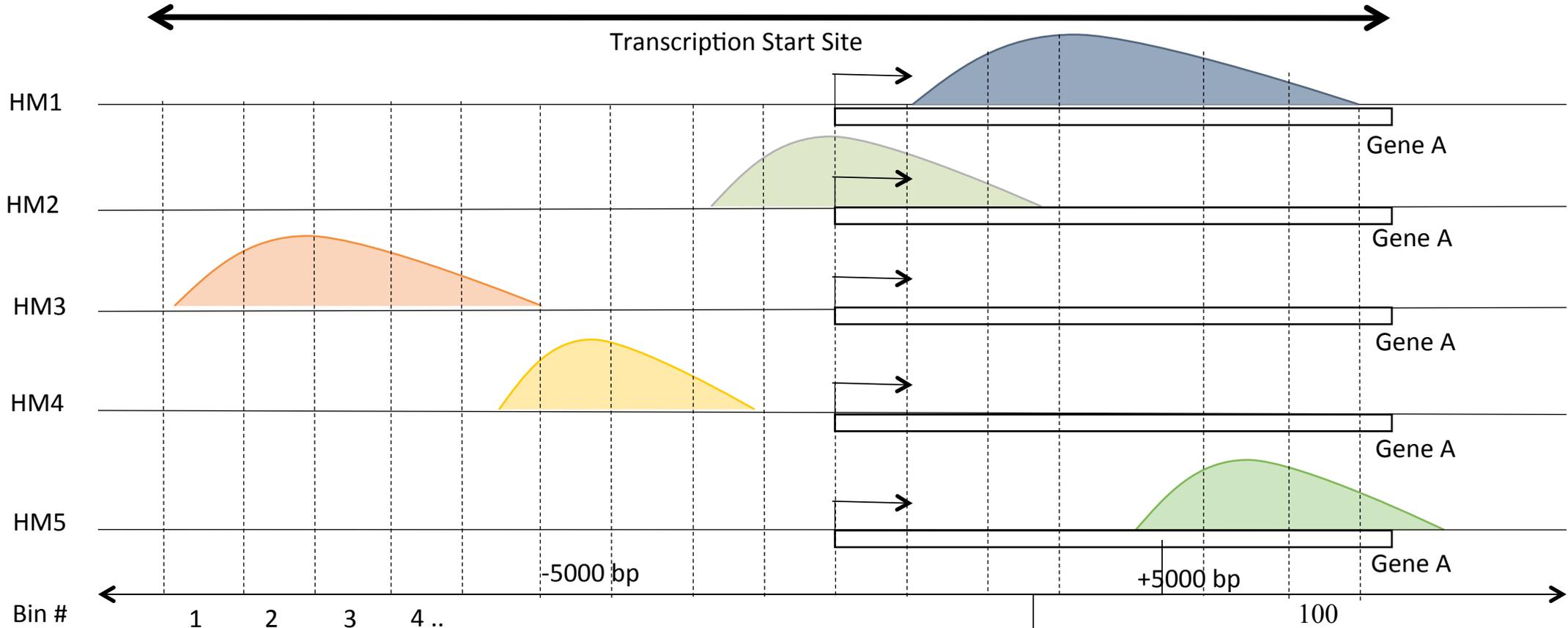
- Epigenomics:
  - Study of chemical changes in DNA and histones (without altering DNA sequence)
  - Inheritable and involved in regulating gene expression, development, tissue differentiation and suppression ...
- Modification in DNA/histones (changes in chromatin structure and function)
  - => influence how easily DNA can be accessed by TF
- Epigenome is dynamic
  - Can be altered by environmental conditions
  - Unlike genetic mutations, chromatin changes such as histone modifications are potentially reversible => Epigenome Drug for Cancer Cells?

# Study how HMs influence genes?

~56 Cell Types

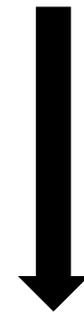
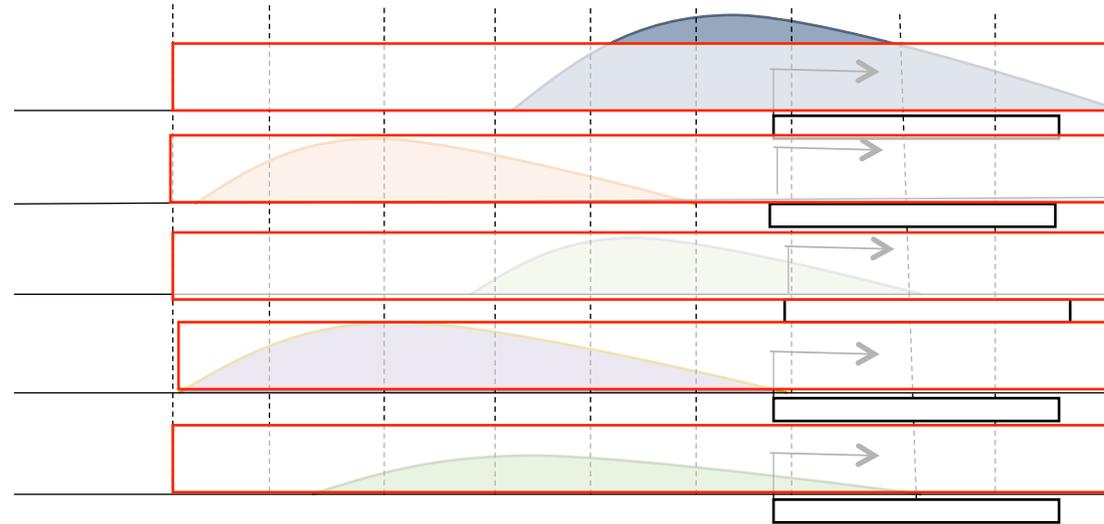


# Input





# Related Work

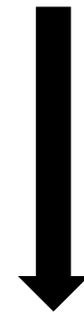
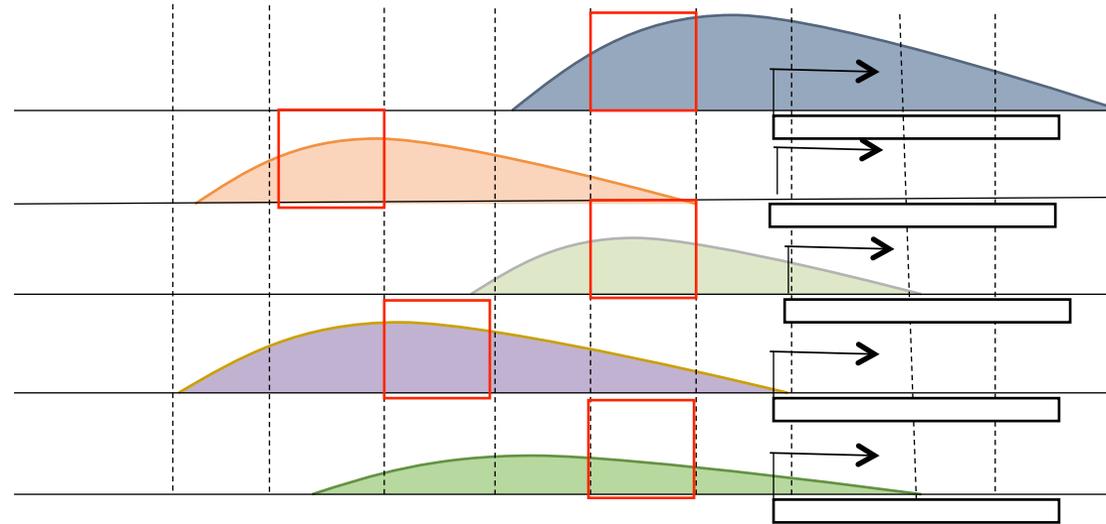


**Linear Regression,  
SVM,  
Random Forest**

**Gene Expression On/Off**

- [1] Karlić, R. et al, Histone modification levels are predictive for gene expression. Proceedings of the National Academy of Sciences (2010)  
[2] Cheng, C. et al, A statistical framework for modeling gene expression using chromatin features and application to modENCODE datasets. Genome Biology (2011)  
[3] Dong, X. et al, Modeling gene expression using chromatin features in various cellular contexts. Genome Biology (2012)

# Related Work

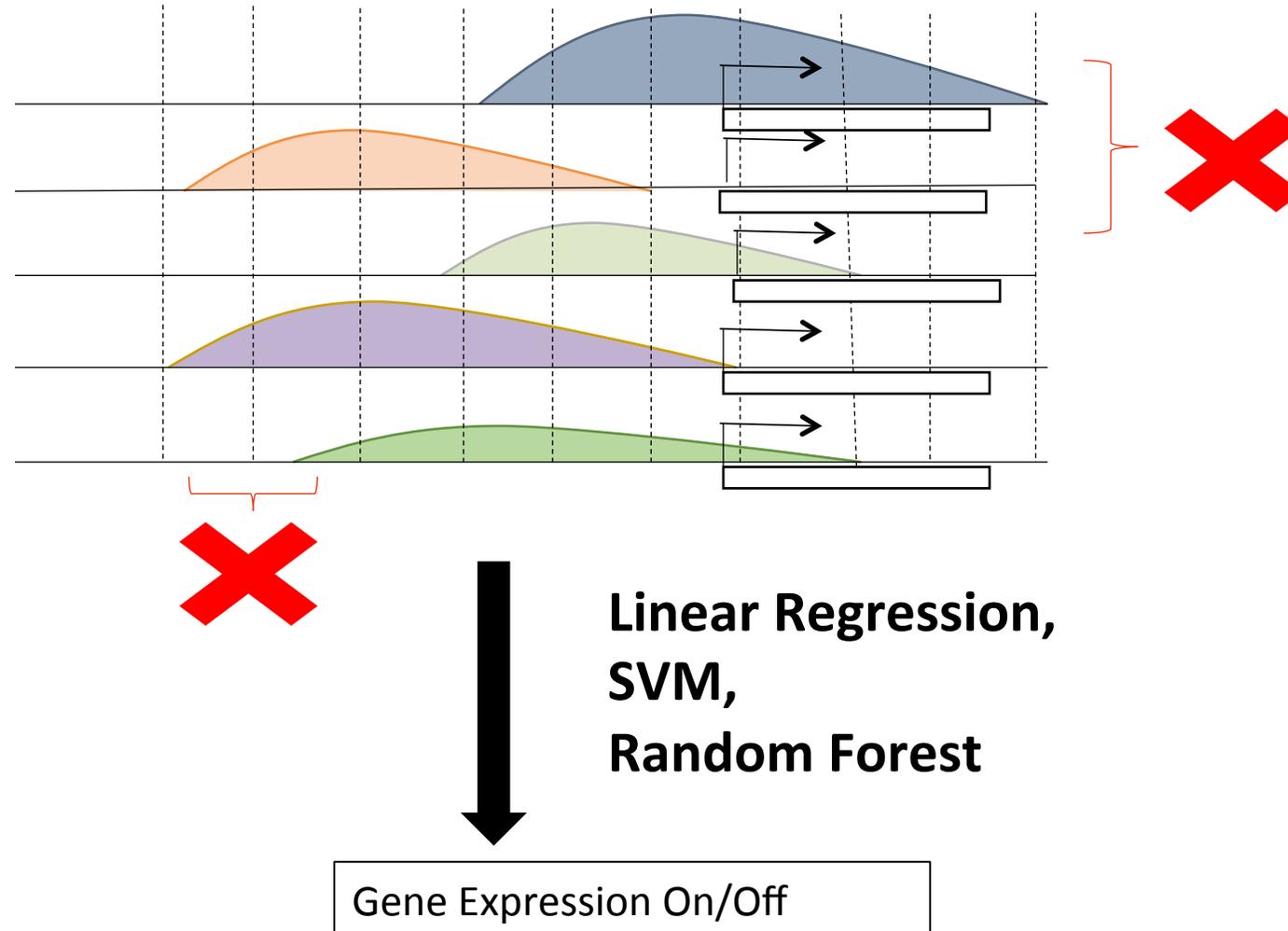


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# Drawback of Related Works

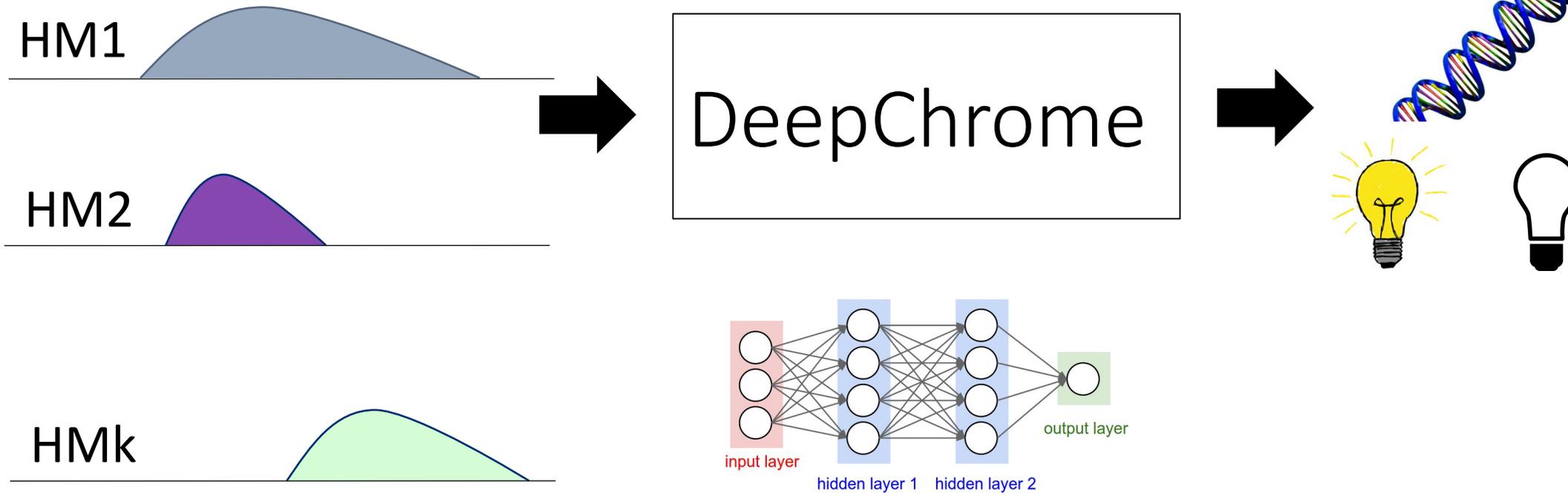


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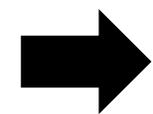
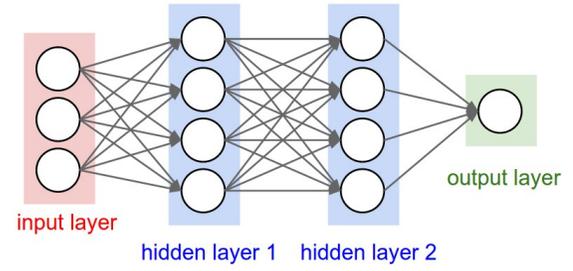
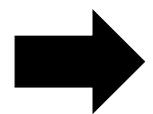
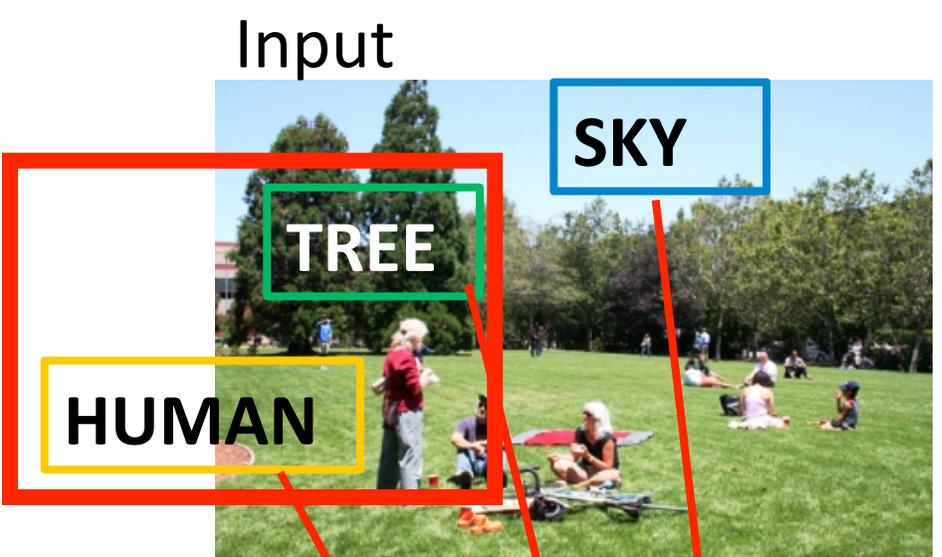
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# Our First Solution: DeepChrome : CNN



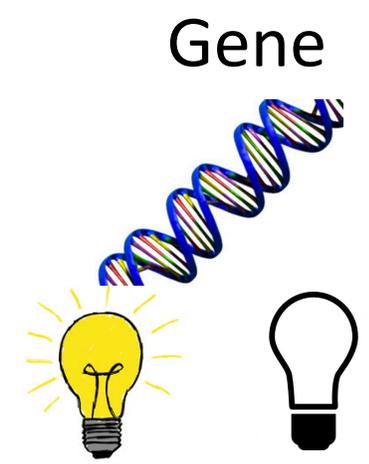
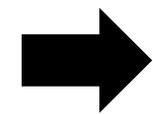
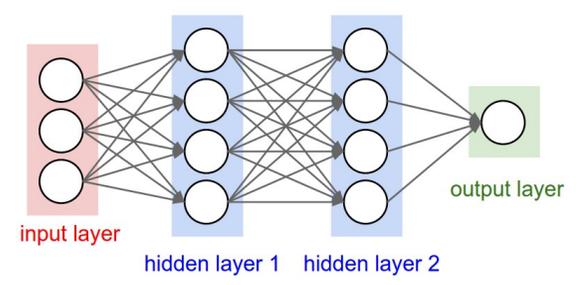
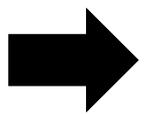
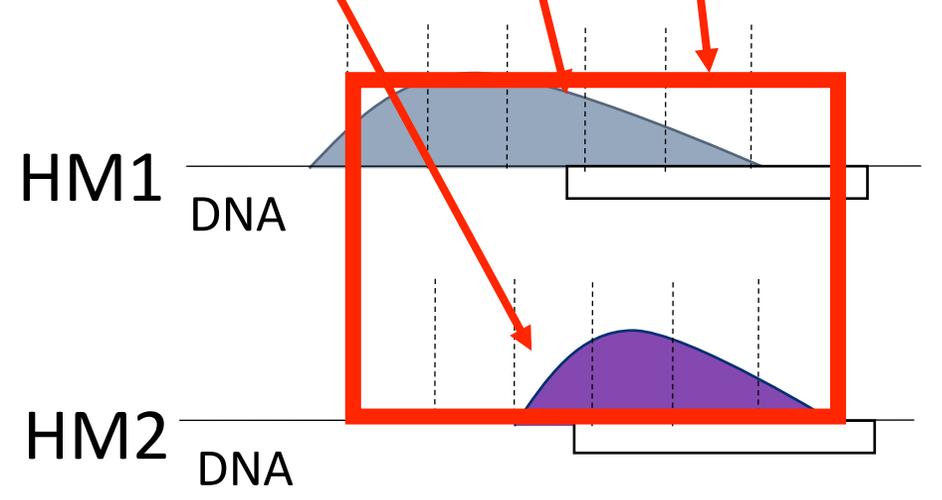
# Our First Solution : CNN

HM signals occupy a local region and look similar in different parts?



Output

Park



# Experimental Setup

- Roadmap Epigenetics Project (REMC)
- **Cell-types:** 56
- **Input (HM):** ChIP-Seq Maps / 5 Tier-1 HMs

Histone Mark	Functional Category
H3K27me3	Repressor
H3K36me3	Structural Promoter
H3K4me1	Distal Promoter
H3K4me3	Promoter
H3K9me3	Repressor

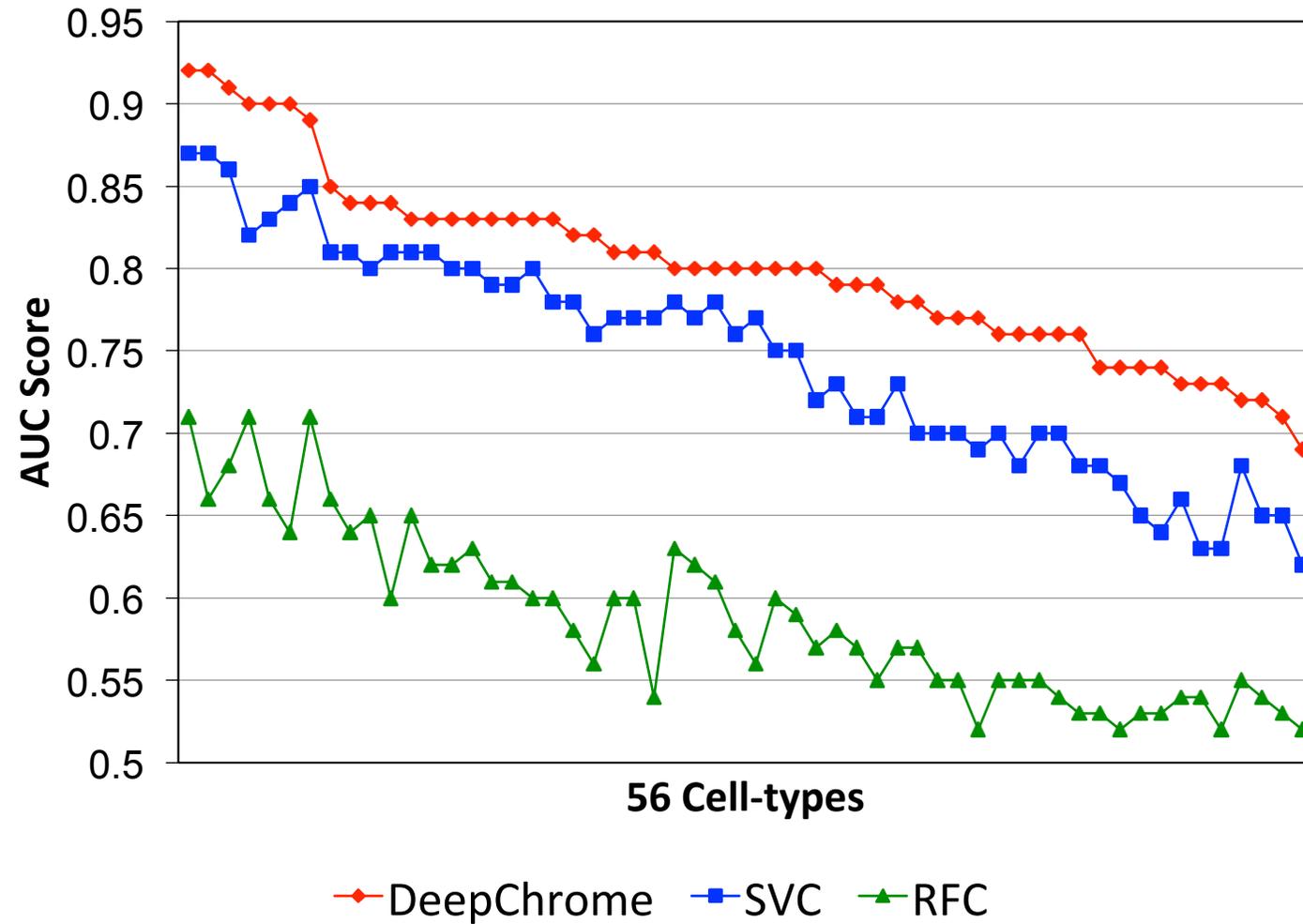
- **Output (Gene Expression):** Discretized RNA-Seq
- **Baselines:** Support Vector Classifier (SVC) and Random Forest Classifier (RFC)

Training Set  
6601 Genes

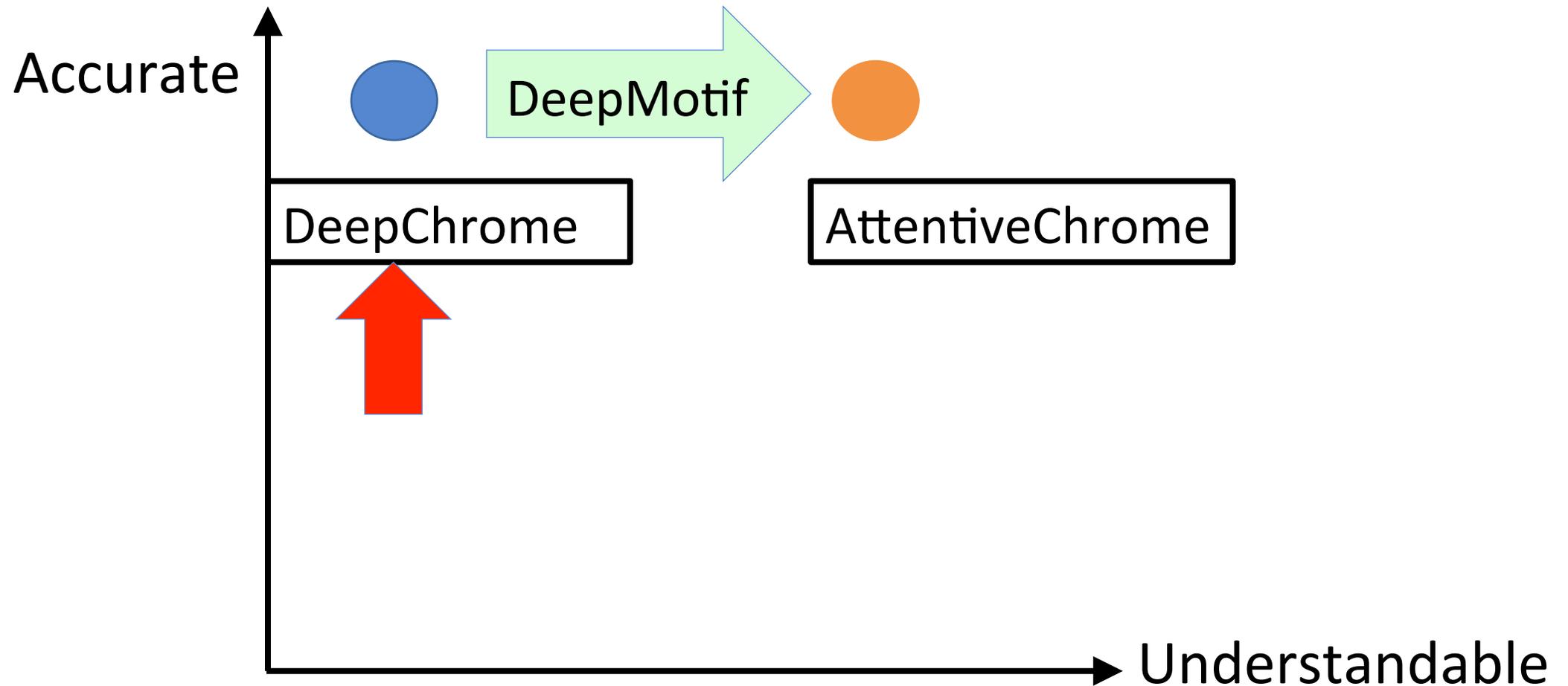
Validation Set  
6601 Genes

Test Set  
6600 Genes

# Results: Accuracy



# Summary of our tools



# Our 2<sup>nd</sup> Solution: Interpretability by Hierarchical Attention

Input

Output

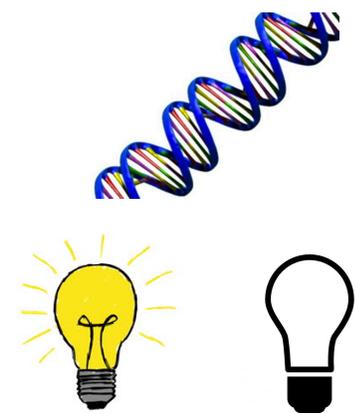
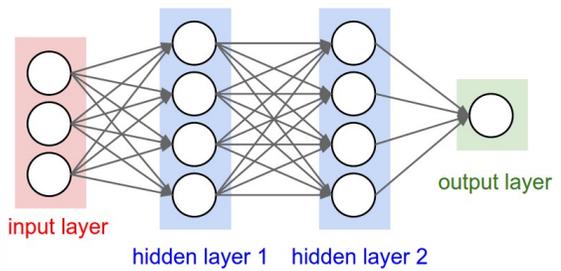
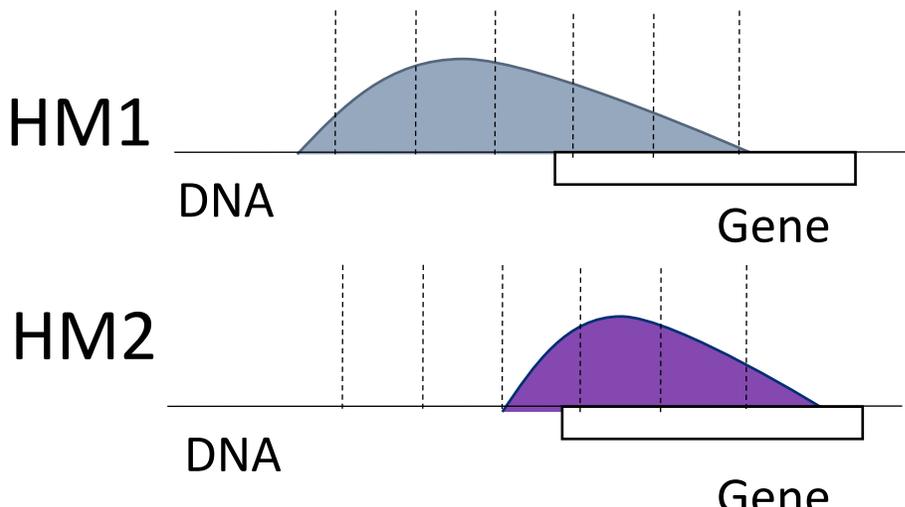


Attention Mechanism



Park

Gene



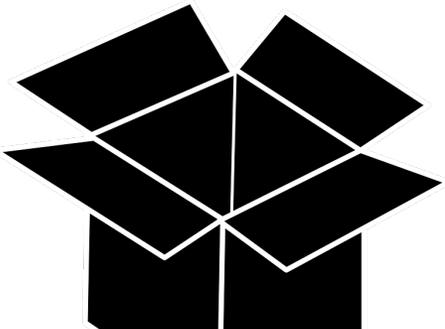
# Our 2<sup>nd</sup> Solution: Interpretability by Hierarchical Attention

Input

Output



Attention Mechanism



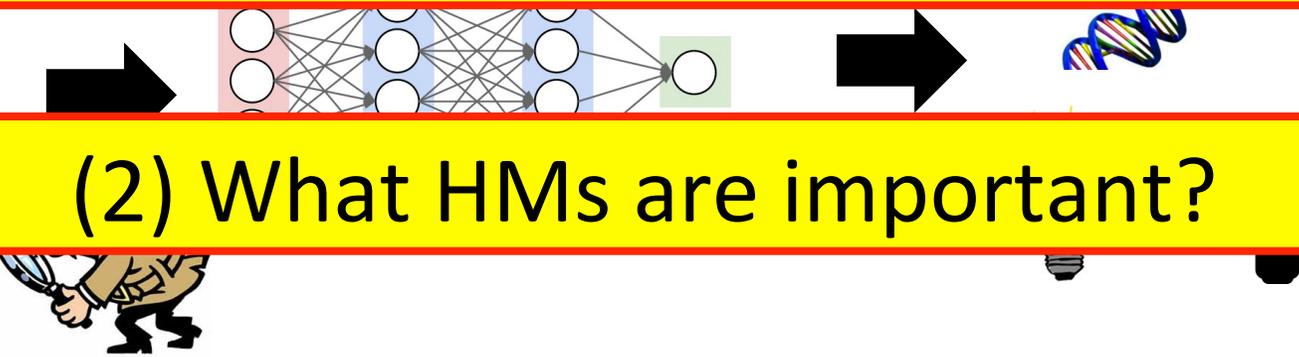
Park

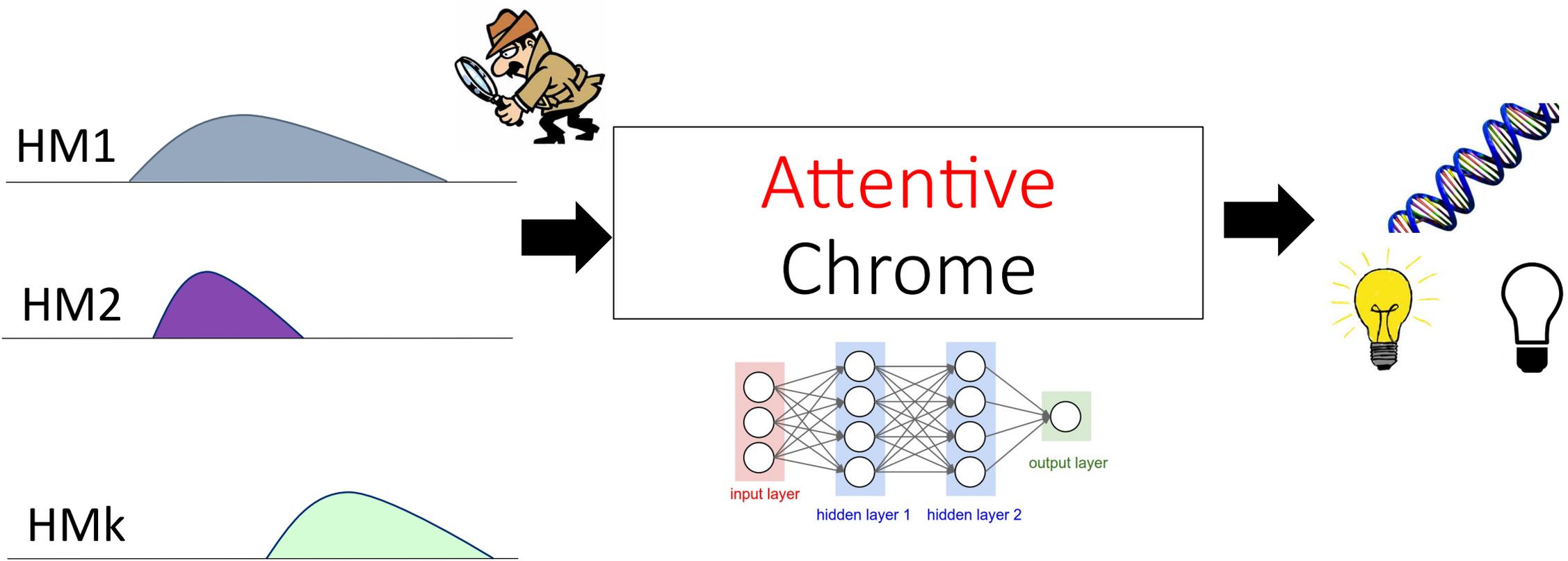
Gene

(1) What positions are important?



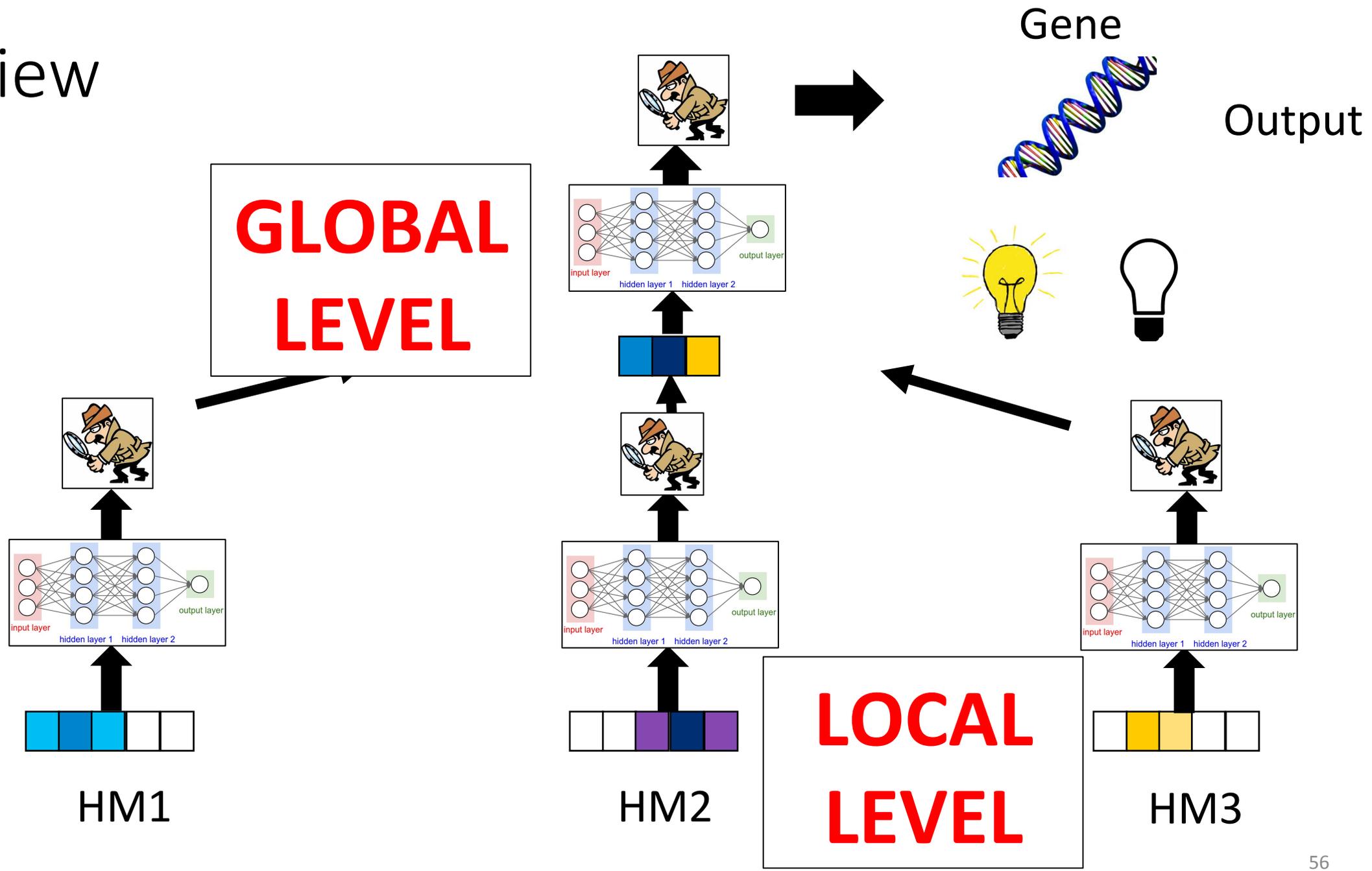
(2) What HMs are important?



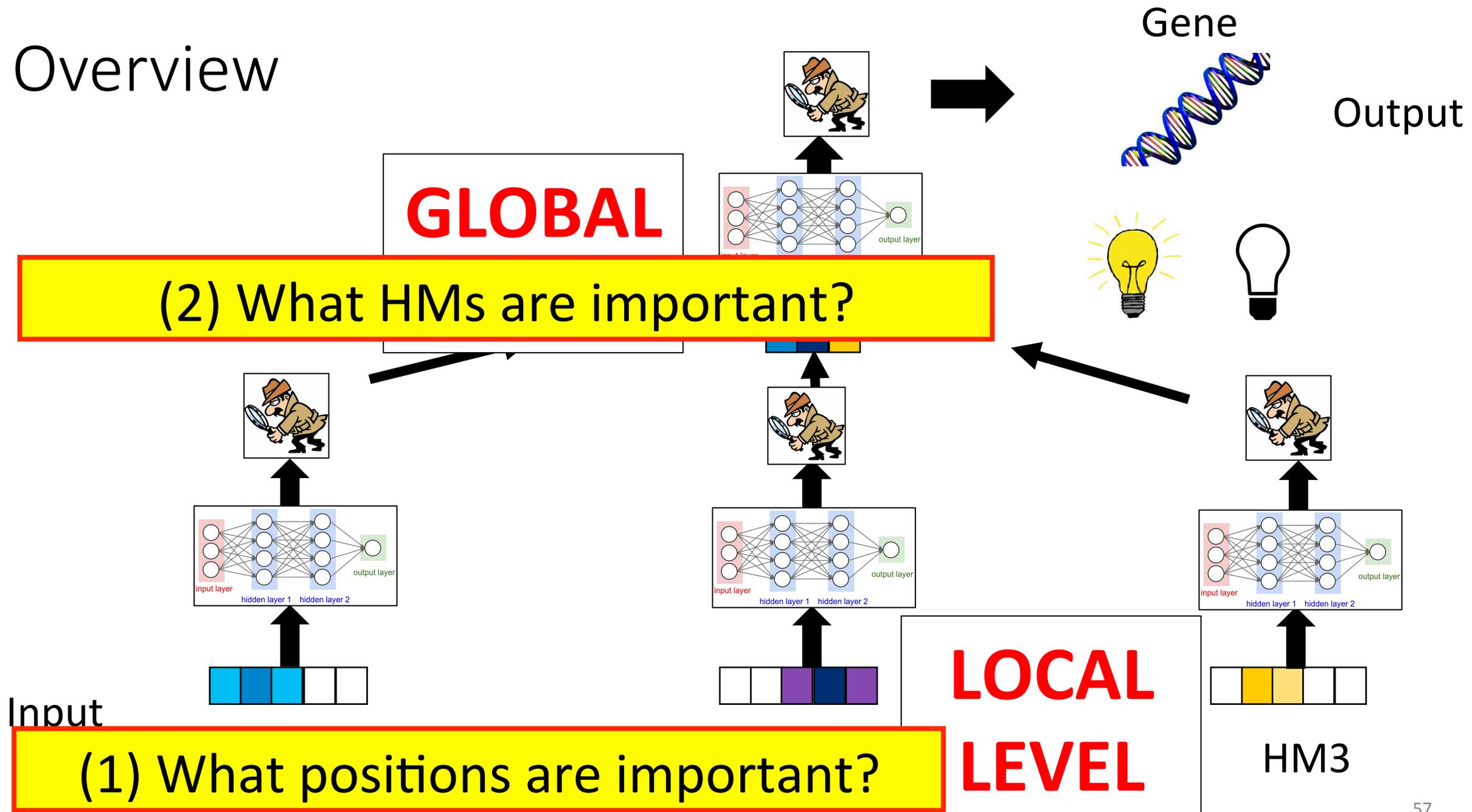


# Overview

Input

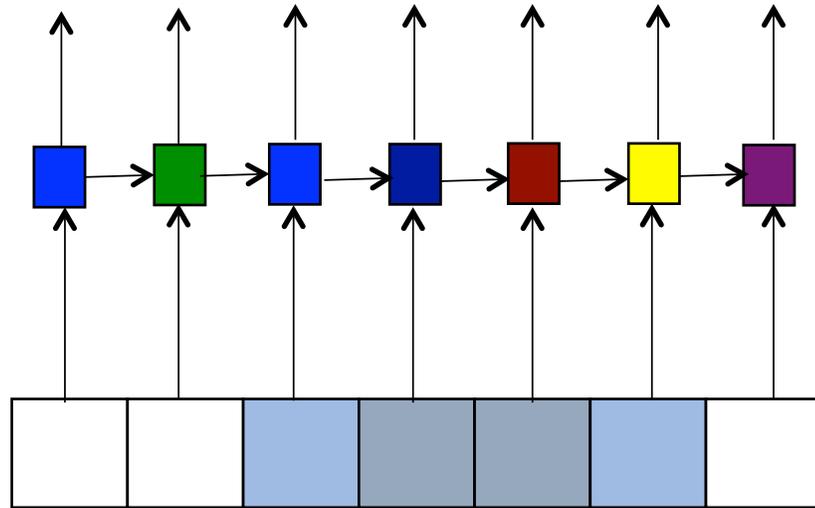


# Overview

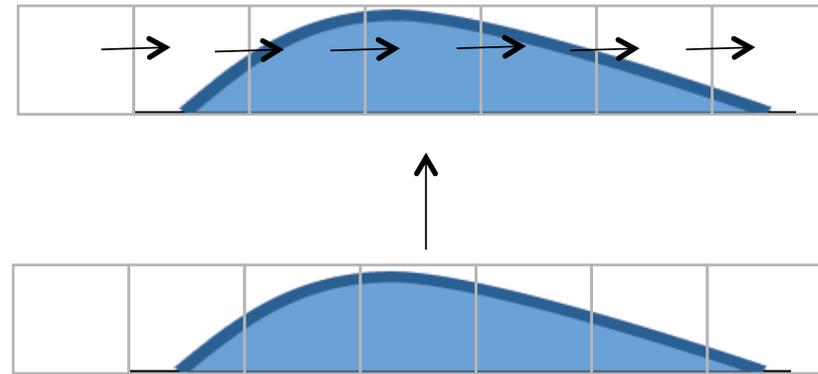


# Multiple Recurrent Neural Networks (Hierarchical RNNs)

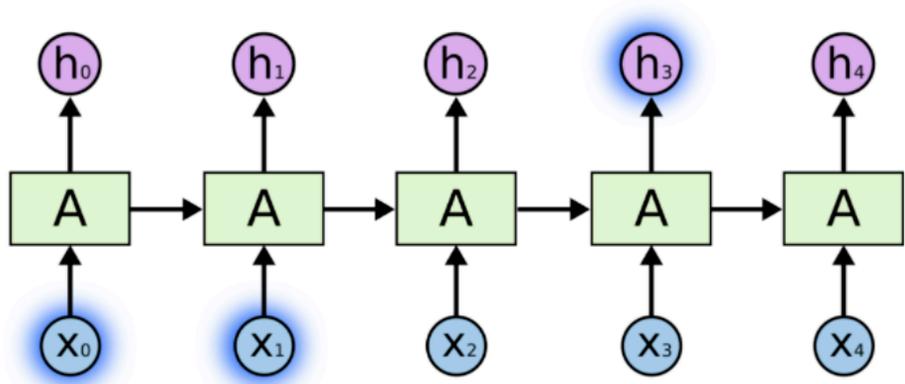
to model **each HM** and **the Combination** of all HMs : **for example on HM1**



HM1



# Using Attention to Select RNN per-unit outputs



$$h_t = f_W(h_{t-1}, x_t)$$

new state / some function with parameters W (pointing to  $f_W$ ) / old state / input vector at some time step (pointing to  $x_t$ )

$$\alpha_t^j = \frac{\exp(\mathbf{W}_b \mathbf{h}_t^j)}{\sum_{i=1}^T \exp(\mathbf{W}_b \mathbf{h}_i^j)}$$

$\mathbf{W}_b$  is learned

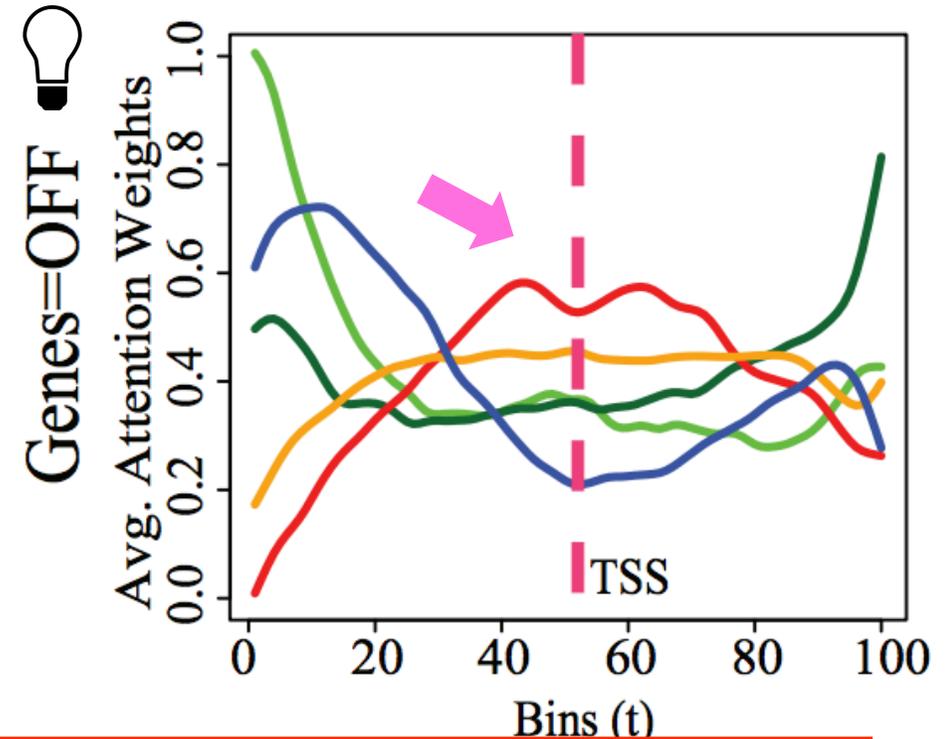
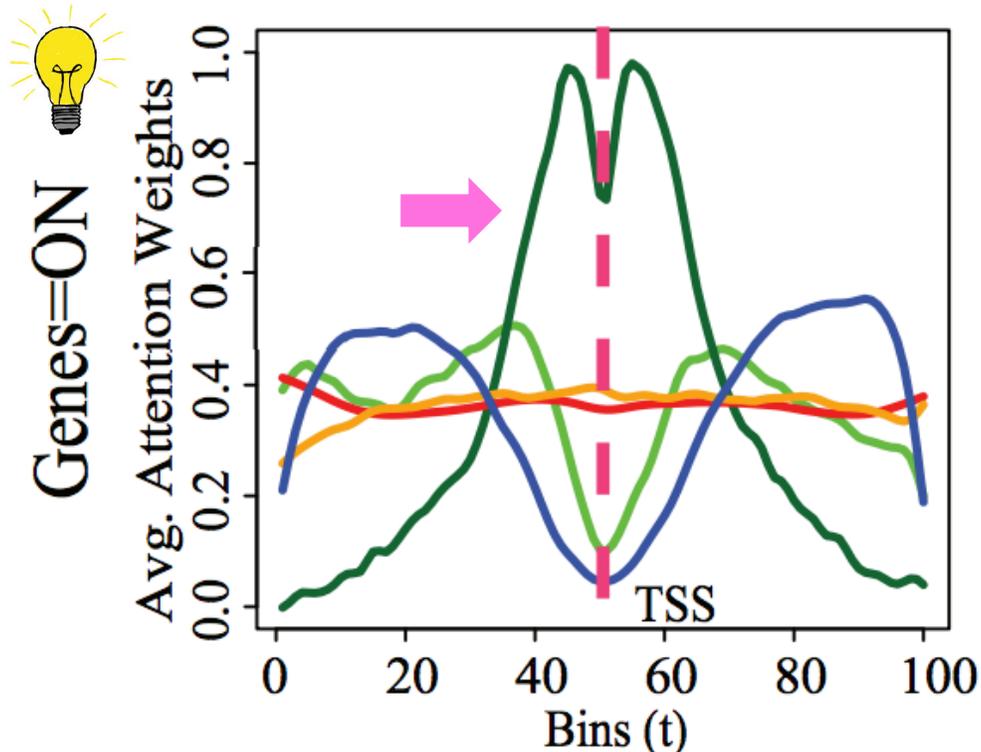
# Results

	Baselines		Our Model
Models	DeepChrome (CNN)	RNN	<b>AttentiveChrome</b>
Mean	0.8008	0.8052	<b>0.8115</b>
Median	0.8009	0.8036	<b>0.8123</b>
Max	<b>0.9225</b>	0.9185	0.9177
Min	0.6854	0.7073	<b>0.7215</b>
Improvement over DeepChrome (out of 56 cell types)		36	49

# Results: Local level attention

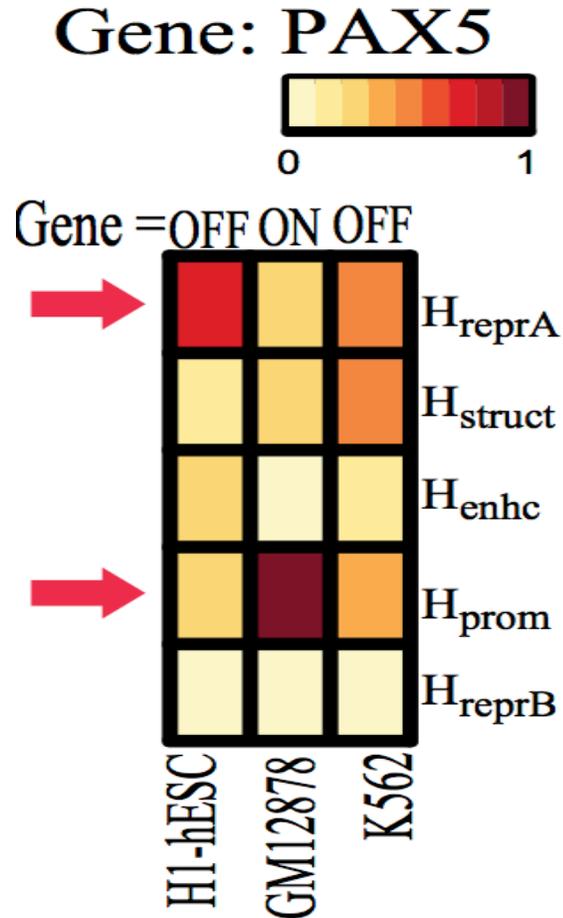
CELL TYPE: GM12878 (Blood Cell)

— H3K27me3 — H3K36me3 — H3K4me1 — H3K4me3 — H3K9me3



(1) What positions are important?

# Results: Global level attention



$\beta$  Maps

- An important differentially regulated gene (PAX5) across three blood lineage cell types:
  - H1-hESC (stem cell),
  - GM12878 (blood cell),
  - K562 (leukemia cell).
- Trend of its global weights (beta) Verified through the literature.

(2) What HMs are important?

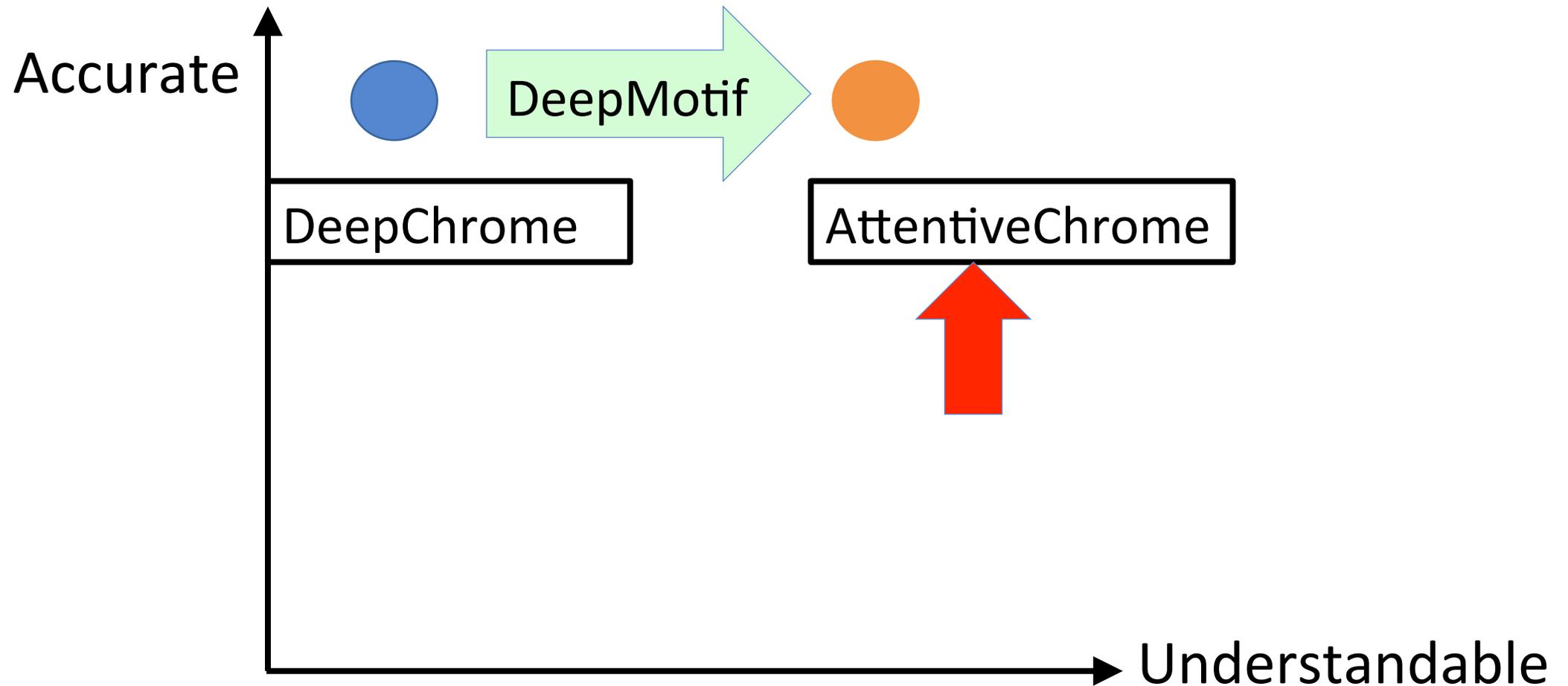
# Validation of Attention Weights (using one extra HM signals )

Table 3: Pearson Correlation values between weights assigned for  $H_{prom}$  (active HM) by different visualization techniques and  $H_{active}$  read coverage (indicating actual activity near "ON" genes) for predicted "ON" genes across three major cell types.

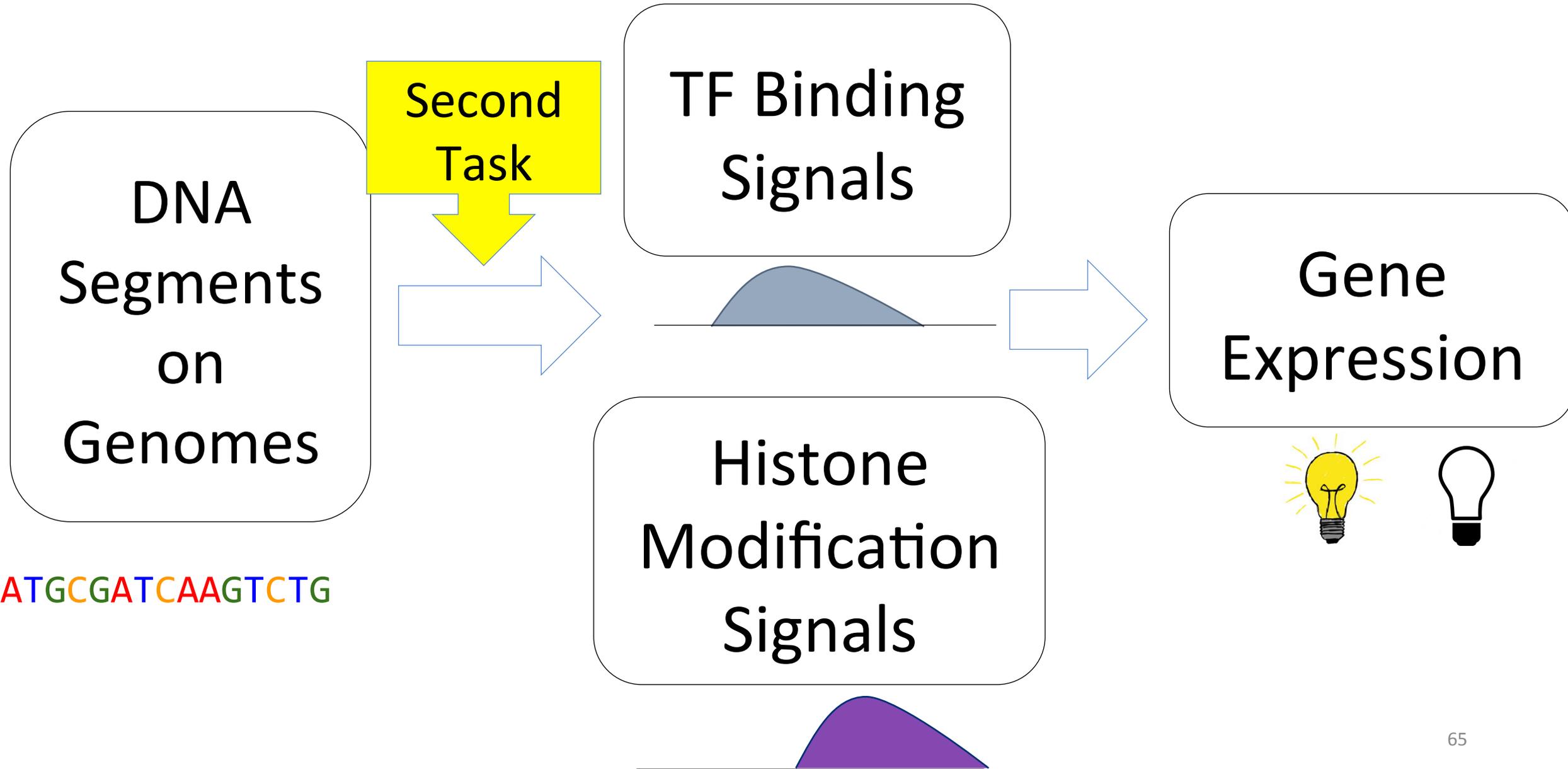
Viz. Methods	H1-hESC	GM12878	K562
$\alpha$ Map (LSTM- $\alpha$ )	0.8523	<b>0.8827</b>	<b>0.9147</b>
$\alpha$ Map (LSTM- $\alpha, \beta$ )	<b>0.8995</b>	0.8456	0.9027
Class-based Optimization (CNN)	0.0562	0.1741	0.1116
Saliency Map (CNN)	0.1822	-0.1421	0.2238

- Additional signal - H3K27ac (H-Active) from REMC
- Average local attention weights of gene=ON correspond well with H-active
- Indicating AttentiveChrome is focusing on the correct bin positions

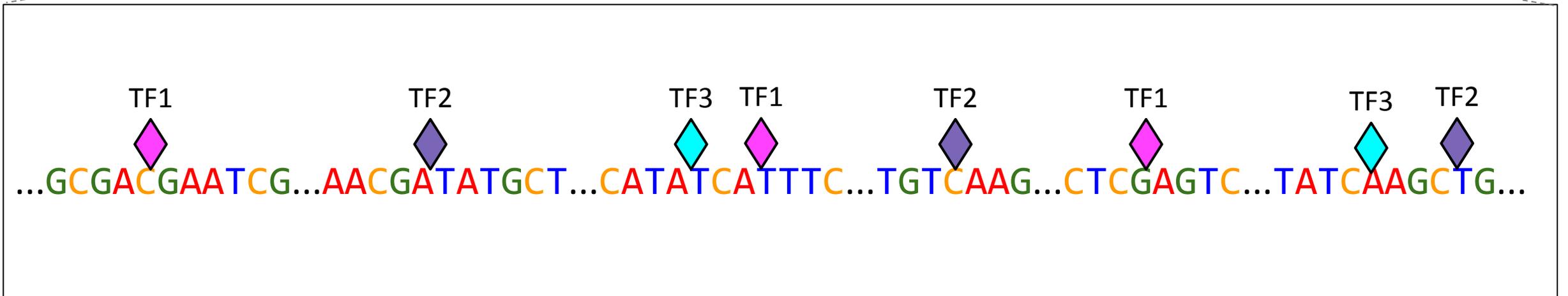
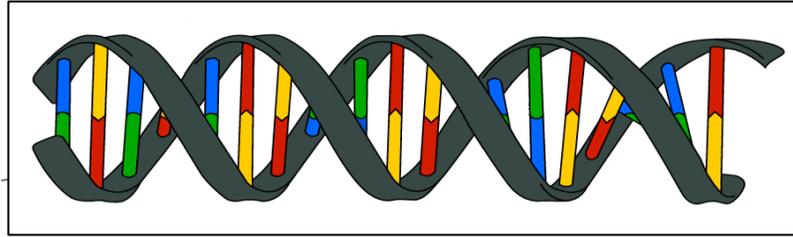
# Summary of our tools



# Many Important Data-Driven Computational Tasks

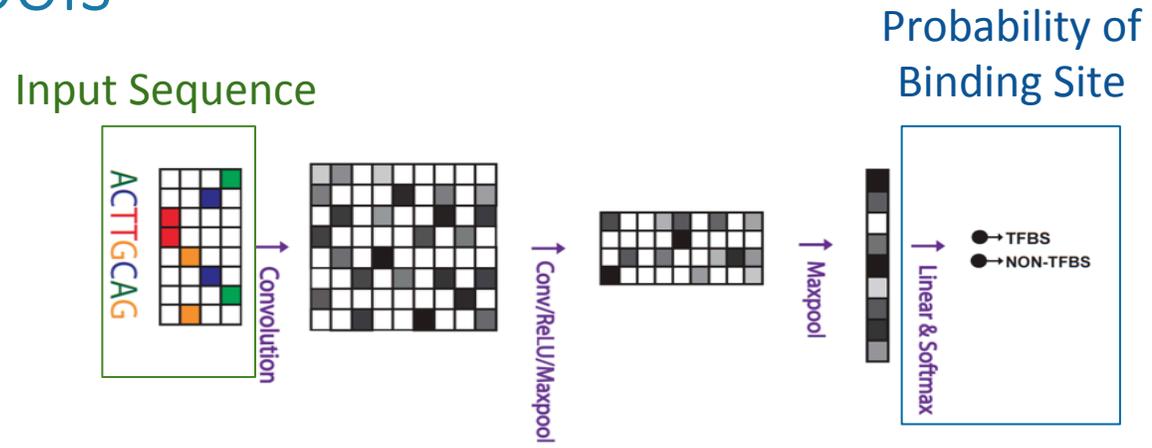


# Task: Sequence Based Functional Annotation Tasks

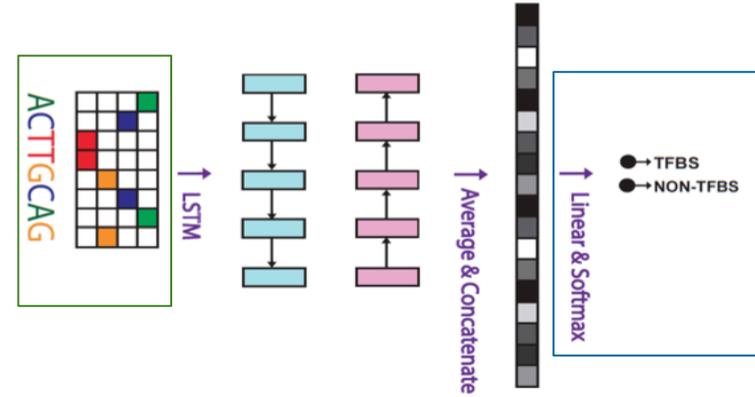


# Literature: Various DNN Tools

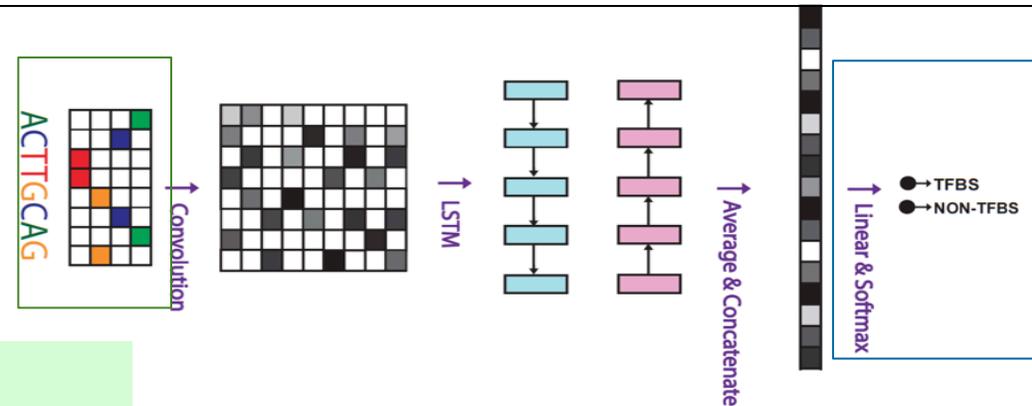
## 1. Convolutional (CNN)



## 2. Recurrent (RNN)



## 3. Convolutional- Recurrent (CNN-RNN)

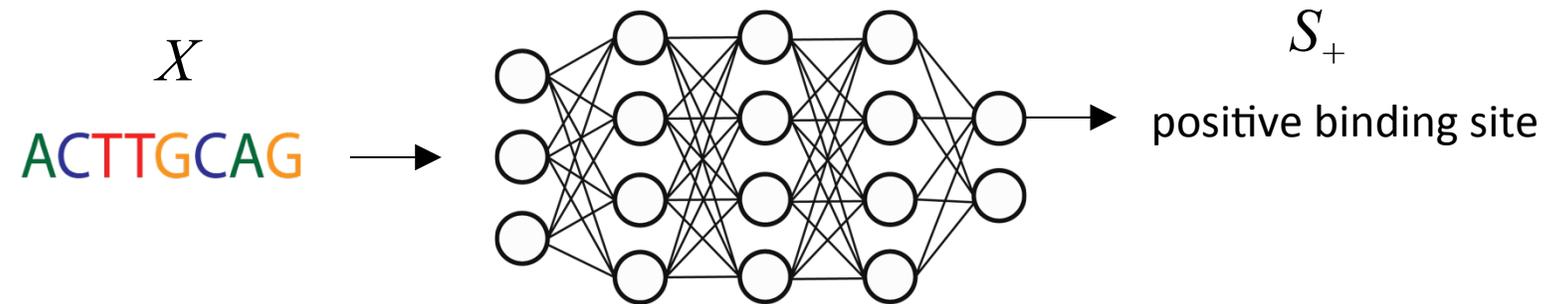


DeepSEA, DeepBind, BASSET, DanQ, ...



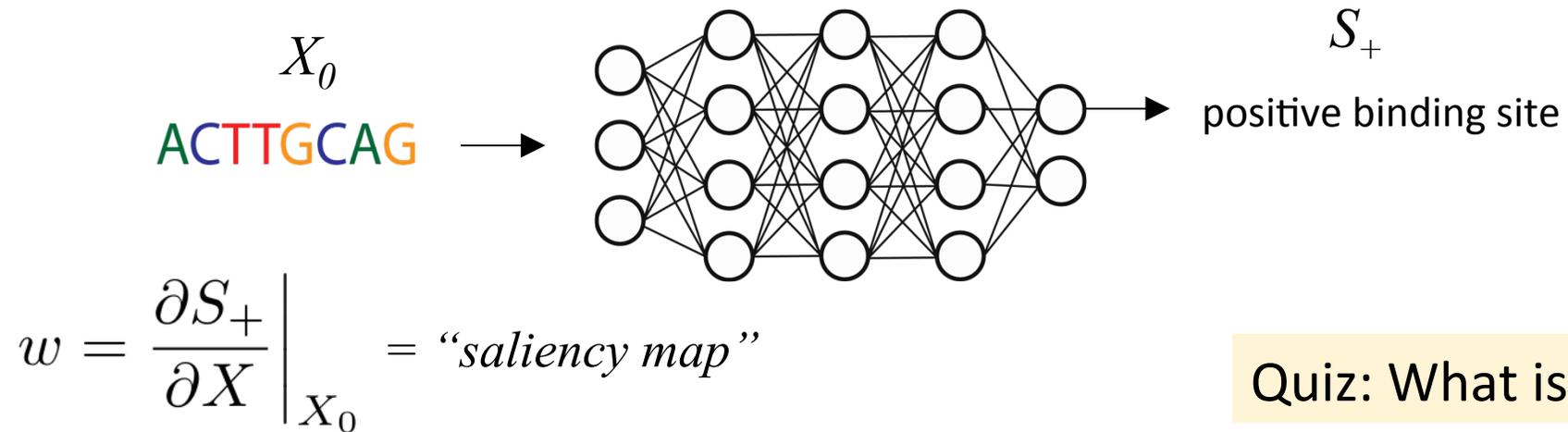
# 1. Saliency Map

---



Which nucleotides are most important for my current-sample classification?

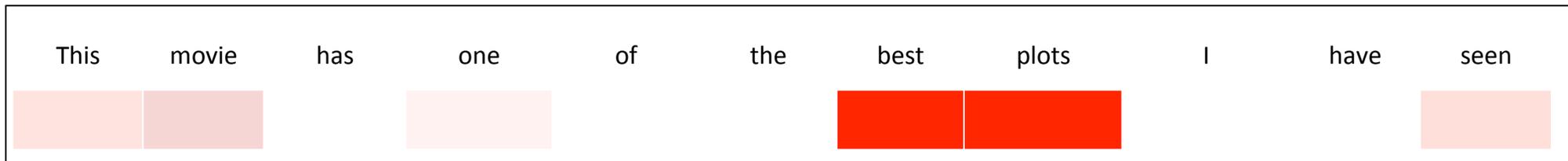
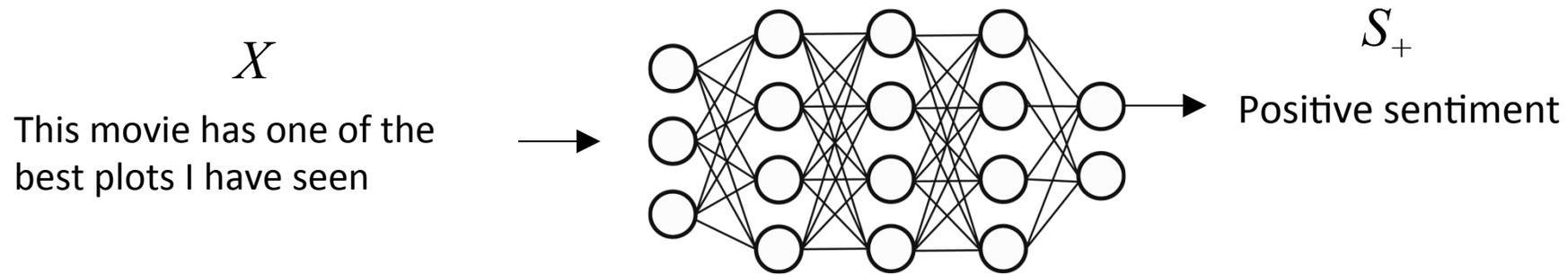
# 1. Saliency Map



Quiz: What is gradient?

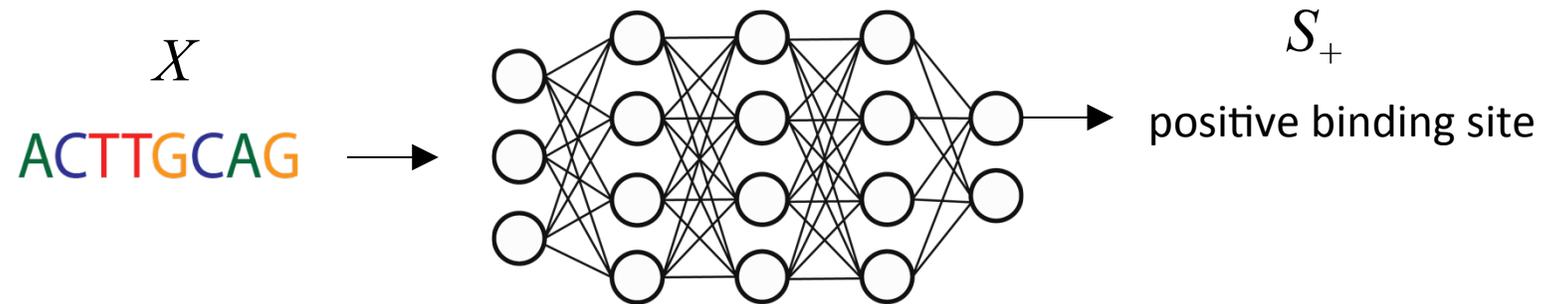
[Deep Inside Convolutional Networks: Visualising Image Classification Models and Saliency Maps, ICLR 2013](#)

# 1. Saliency Map



 = important for classification

# 1. Saliency Map

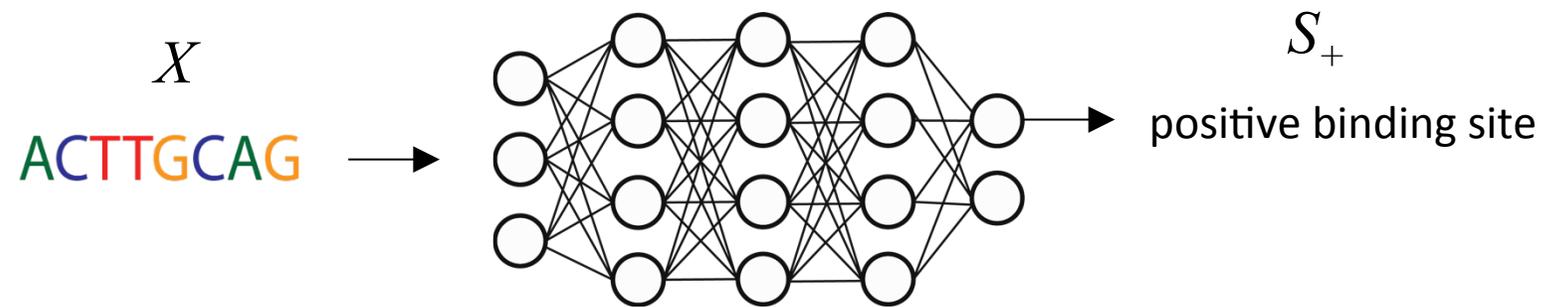


Positive Test Sequence	TGCTCGCATCCTATTGGCCACGTTAGTCACATGGCCCCACCTGGCTGCAAA GCACGCTGGGAAACGTAGTCTTTCTT
Saliency Map	

= important nucleotide for prediction

## 2. Temporal Output Values

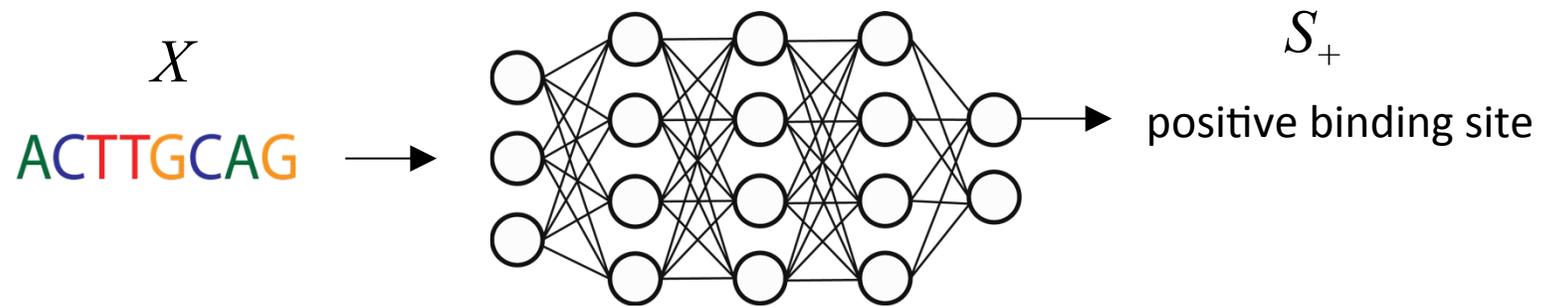
---



What are the model's predictions at each timestep of the DNA sequence?

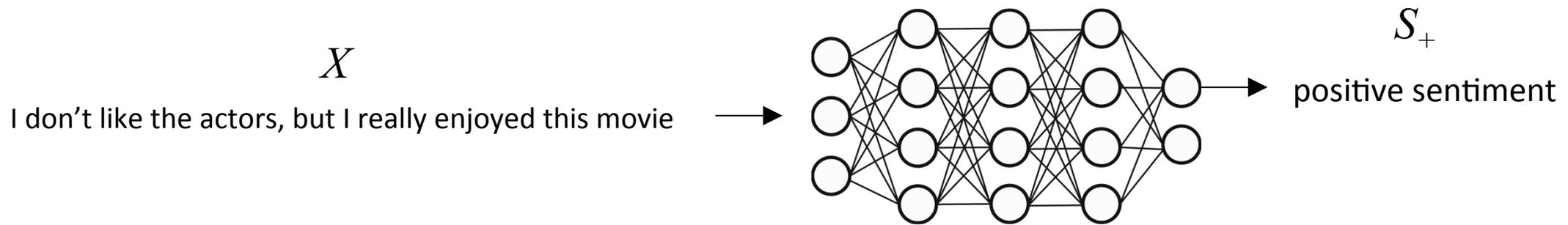
## 2. Temporal Output Values

---



Check the RNN's prediction scores when we vary the input of the RNN starting from the beginning to the end of a sequence.

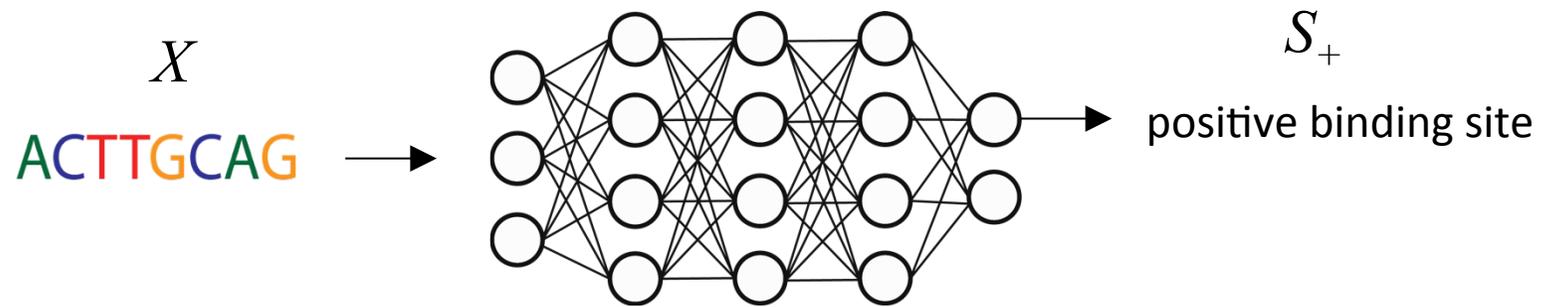
## 2. Temporal Output Values



 = negative sentiment

 = positive sentiment

## 2. Temporal Output Values



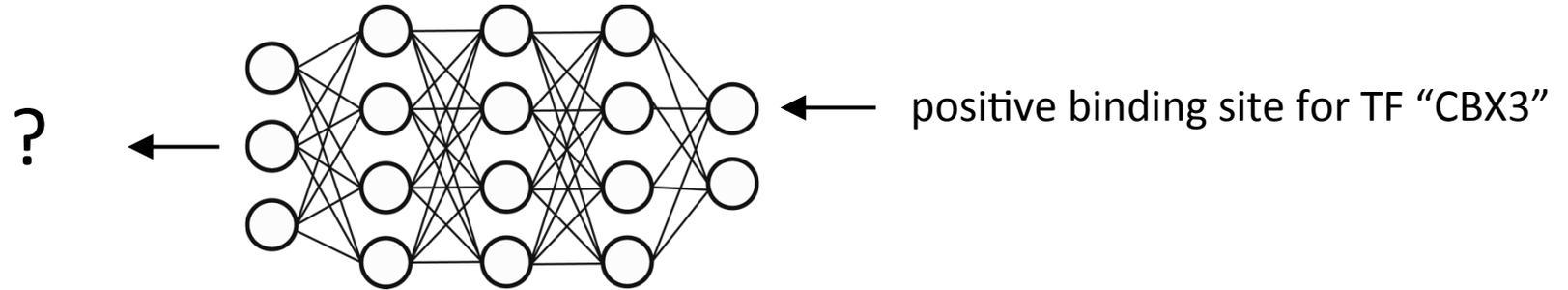
Positive Test Sequence	CTTCTGCTCGCATCCTATTGGCCACGTTAGTCACATGGCCCCACCTGGCTGCAAAGCACGCTGGGAAACGTAGTCTTTCTT
RNN Forward Output	
RNN Backward Output	

 = negative binding site prediction

 = positive binding site prediction

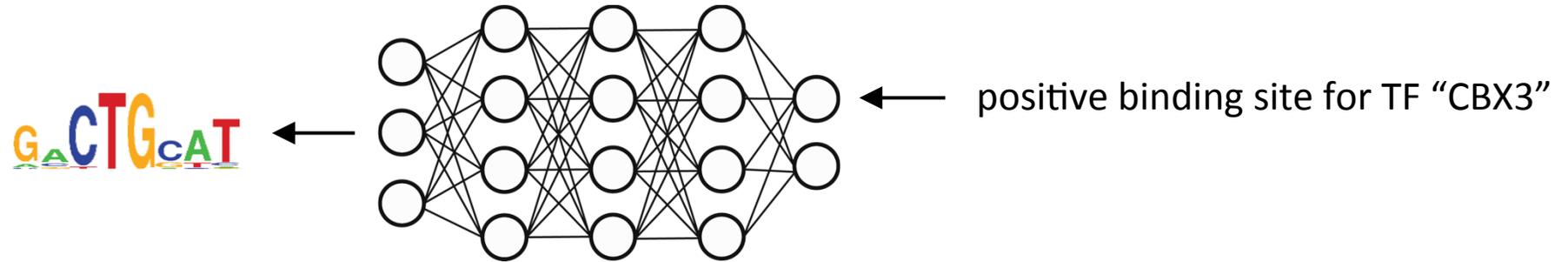
### 3. Class Optimization

---



For a particular TF, what does the optimal binding site sequence look like?

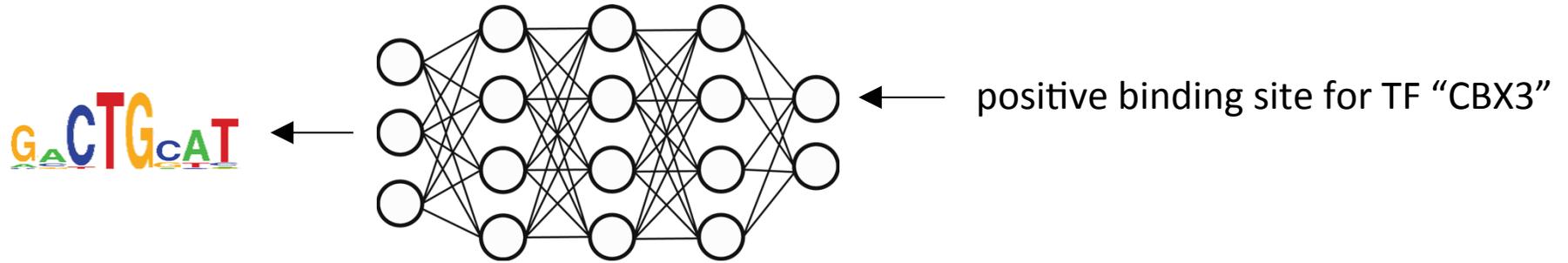
### 3. Class Optimization



$$\arg \max_X S_+(X) + \lambda \|X\|_2^2$$

Where  $X$  is the input sequence and the score  $S_+$  is probability of sequence  $X$  being a positive binding site

### 3. Class Optimization



Optimal binding site for TF "CBX3"



# Visualization Methods

---

Sequence  
Specific



1. Saliency Maps
2. Temporal Output Values

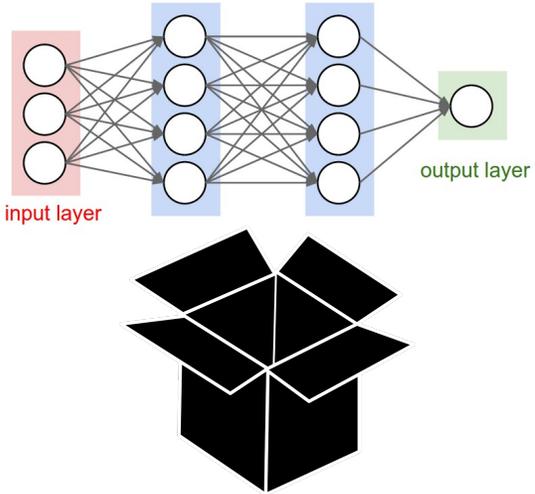
TF Specific



3. Class Optimization

code available at: [deepmotif.org](https://deepmotif.org)

# Related Work to Post-Understand DNN



- Deconvolution

- Perturbation-based

Temporal Output Values

- Backpropagation-based

Saliency Map

Class Optimization

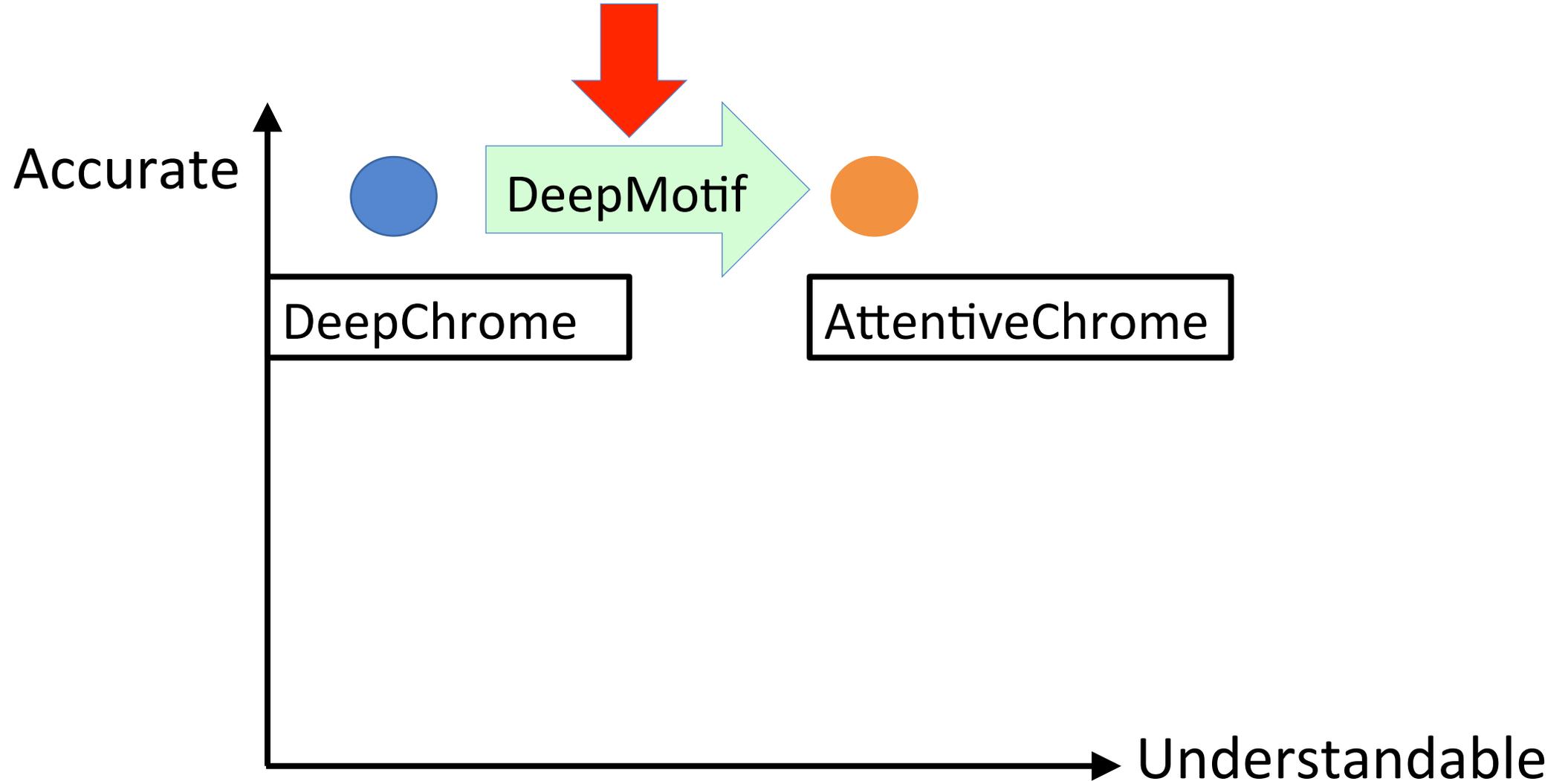
- Difference to Reference

DeepLift

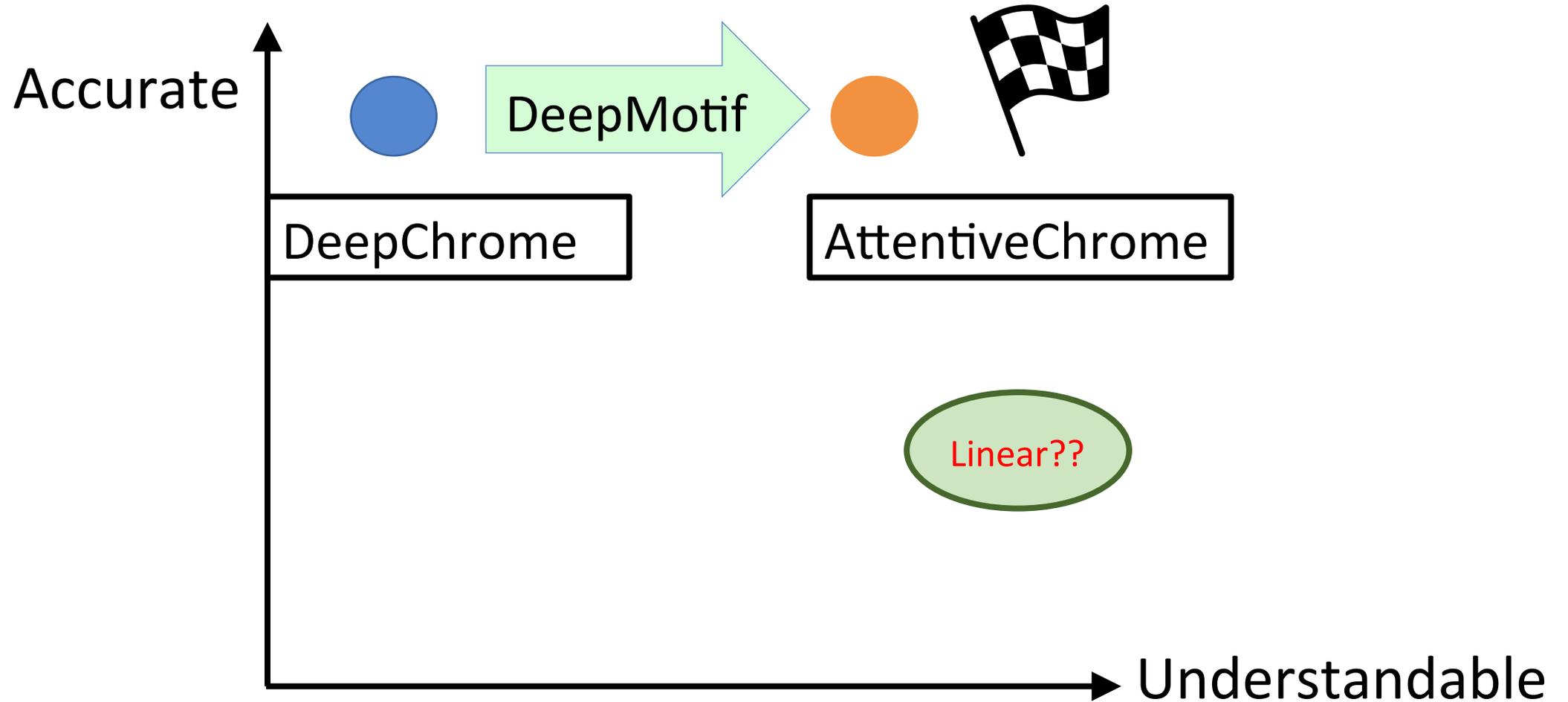
- Influence based

Influential Function / ICML27 Best Paper

# Summary of our tools



# Summary:



# Acknowledgements



Ritambhara Singh



Jack Lanchantin



Weilin Xu



Arshdeep Sekhon



Beilun Wang

**UVA Department of Biochemistry and  
Molecular Genetics: Dr. Mazhar Adli**

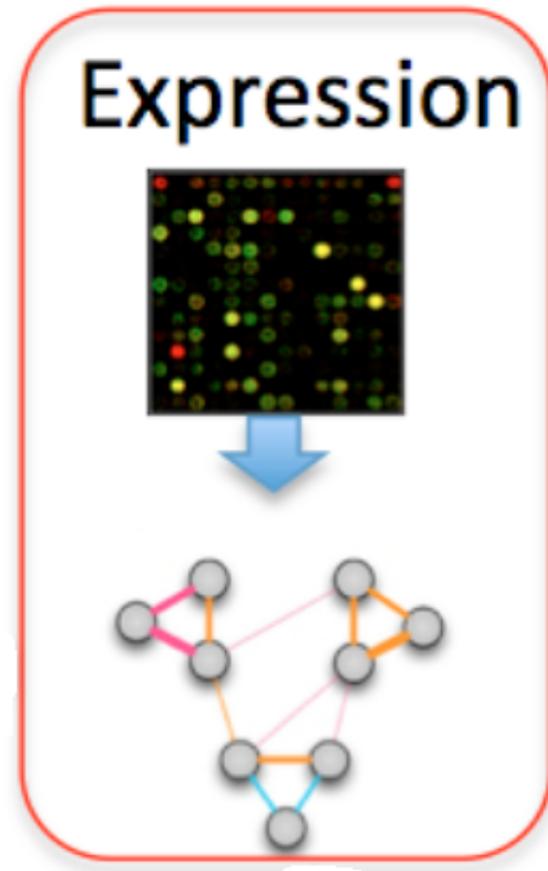
**UVA Computer Science Dept. Security Research  
Group: Prof. David Evans**

Thank you

# More Tools: learning graphs from data

<https://www.jointggm.org>

# Fast and Scalable Joint Estimators for Learning Sparse Gaussian Graphical Models from Heterogeneous Data

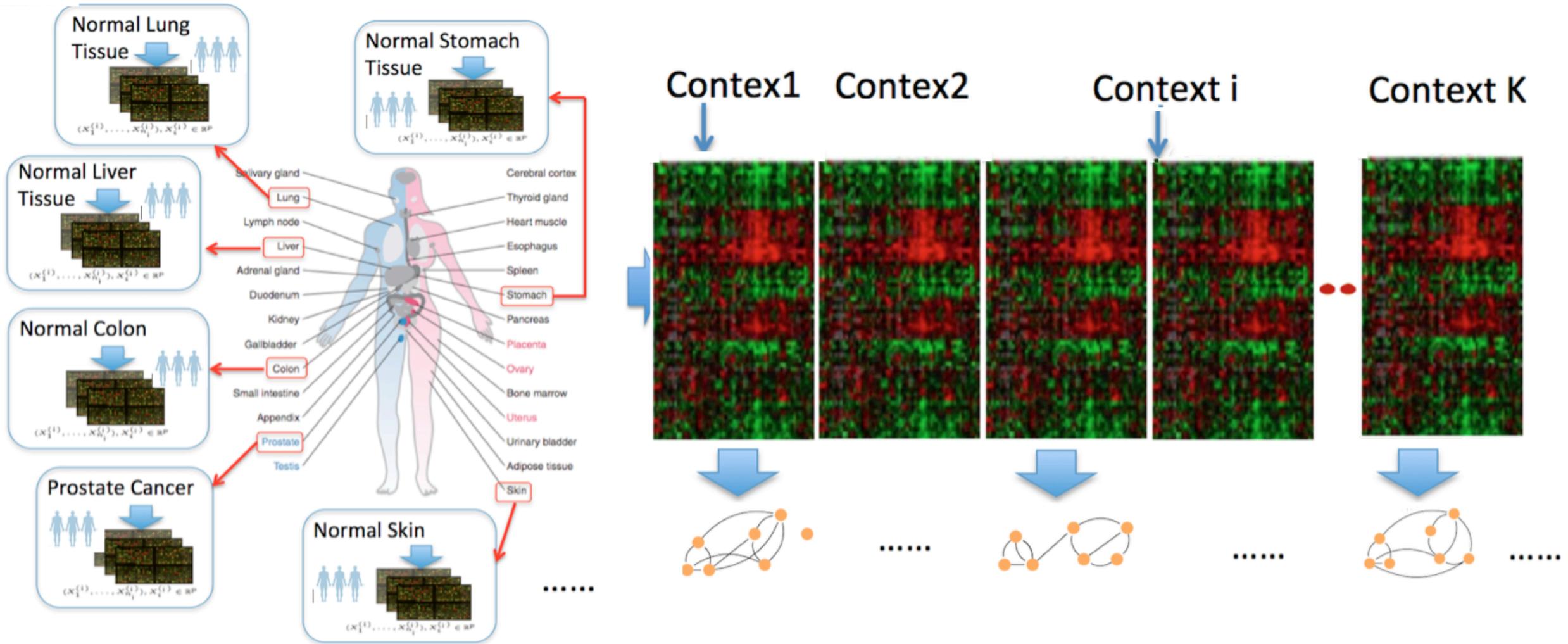


Observational Samples



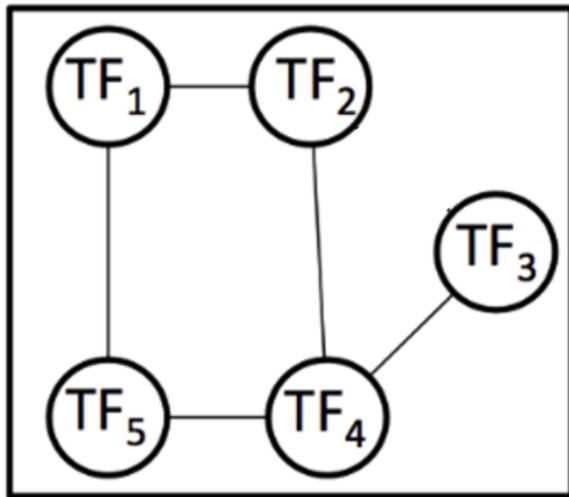
Graphs  
(Features as Nodes)

# Motivation: Graphs vary across contexts

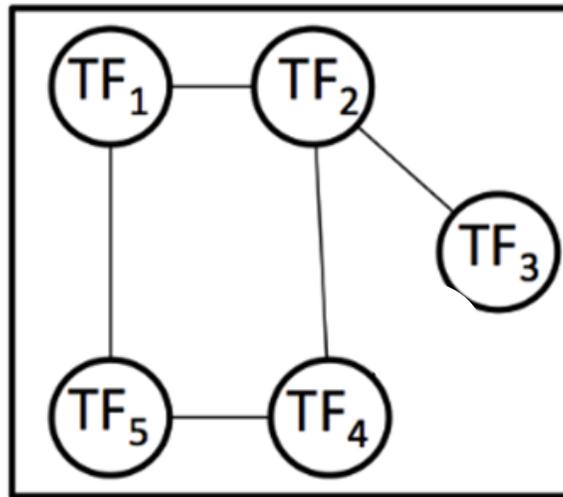


# Motivation: Graphs vary across contexts

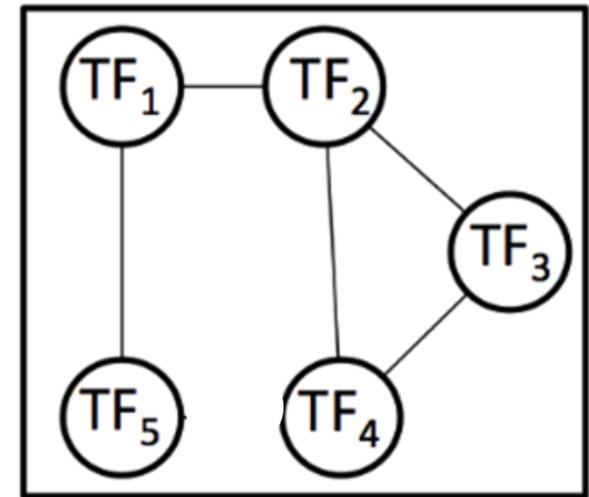
- Different but related TF co-binding patterns in the form of graphs
- e.g., estimated from Chi-Seq



Normal

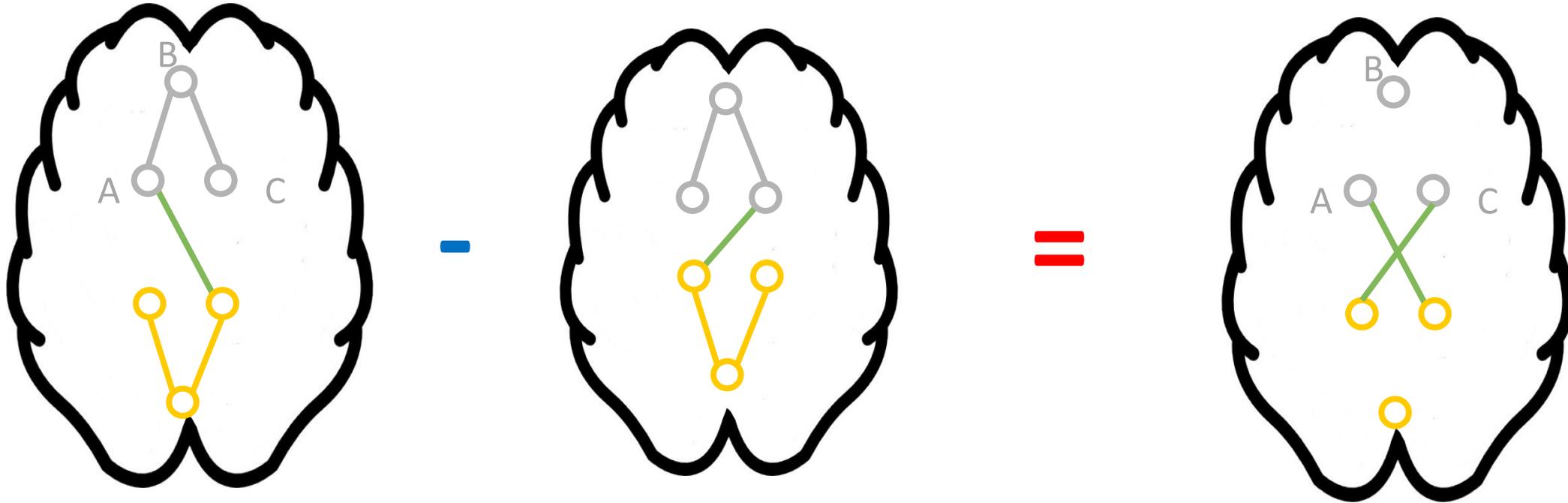


Leukemia



Stem

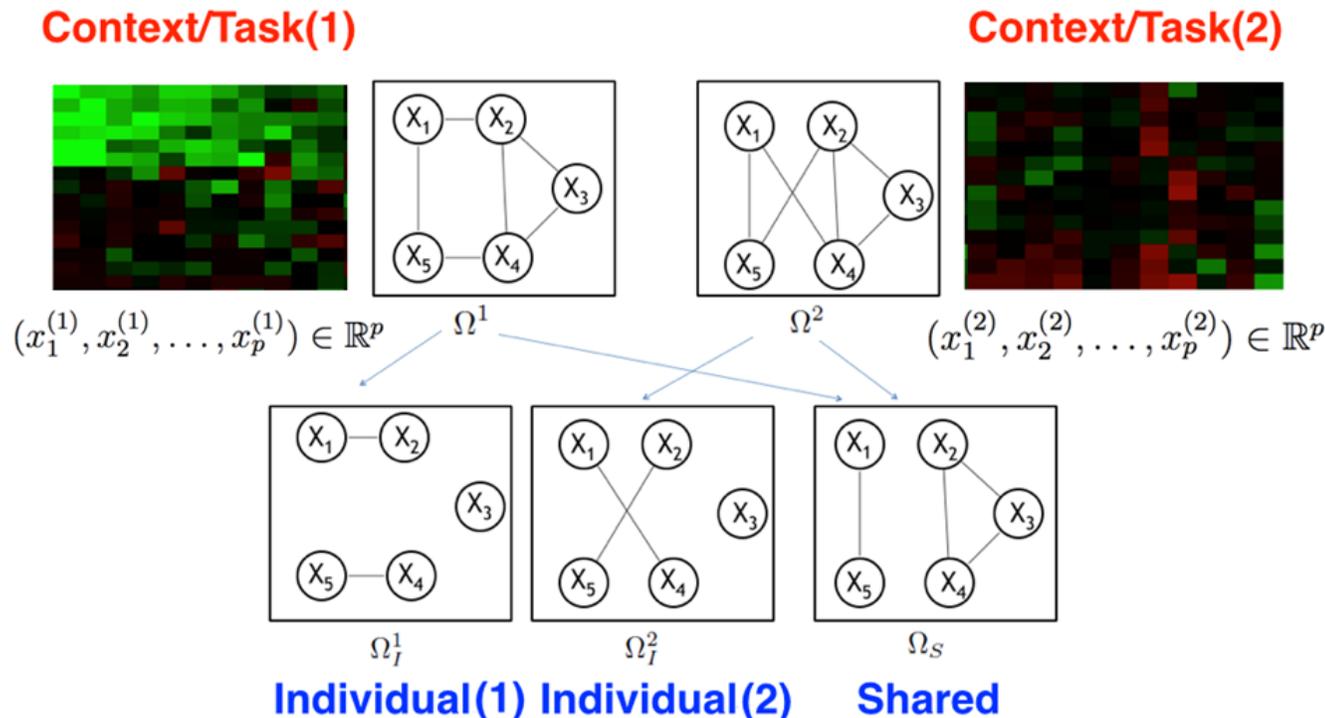
# Task I: Learning sparse changes between two graphs



- For example:

- Find differences in the brains of people with diseases, *e.g.* Autism, Alzheimer's
  - Used for understanding
  - Used for diagnosis

# Task II: Learning both shared and context-specific graphs explicitly and simultaneously



- Able to Know both
  - House keeping interactions
  - Context-specific networks

# Limitation of Previous Methods : Storage

e.g., calculate the gradient

$$\Sigma = \text{Cov}(\mathbf{X}) = \begin{bmatrix} \sigma_{11} & \sigma_{12} & \cdots & \sigma_{1n} \\ \sigma_{21} & \sigma_{22} & \cdots & \sigma_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \sigma_{n1} & \sigma_{n2} & \cdots & \sigma_{nn} \end{bmatrix}$$

$$\Sigma = \text{Cov}(\mathbf{X}) = \begin{bmatrix} \sigma_{11} & \sigma_{12} & \cdots & \sigma_{1n} \\ \sigma_{21} & \sigma_{22} & \cdots & \sigma_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \sigma_{n1} & \sigma_{n2} & \cdots & \sigma_{nn} \end{bmatrix}$$

$$\Sigma = \text{Cov}(\mathbf{X}) = \begin{bmatrix} \sigma_{11} & \sigma_{12} & \cdots & \sigma_{1n} \\ \sigma_{21} & \sigma_{22} & \cdots & \sigma_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \sigma_{n1} & \sigma_{n2} & \cdots & \sigma_{nn} \end{bmatrix}$$

When K contexts= 91, p nodes= 30K

$O(Kp^2)$  in memory

Double type: 65 TB

# Limitation of Previous Methods: Speed

Suppose they have same iteration number T

K = 91, p = 30K

Traditional Optimization Method

---- Block Coordinate Descent :  $O(K^3 p^4) / \text{Itera}$

more than **2 billion years**

Current Optimization:

---- Still needs SVD for each covariance matrix

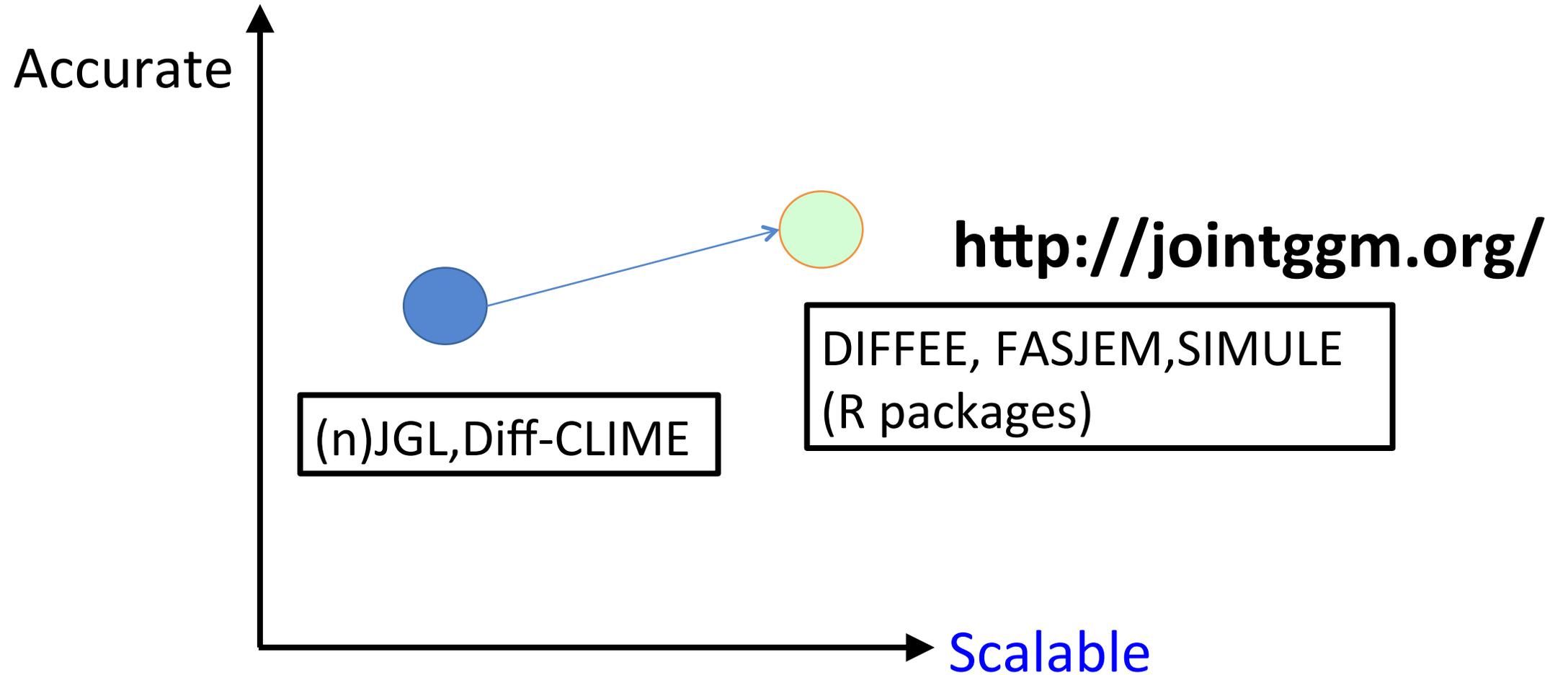
SVD for the matrices needs  $O(K p^3) \rightarrow 3.5 \text{ days}$   
/ Itera

# Our Tools

- Fast and scalable estimators for joint graph discovery from heterogeneous samples
- Parallelizable algorithms
- Sharp convergence rate (sharp error bounds)

More details at: <http://www.jointggm.org/>

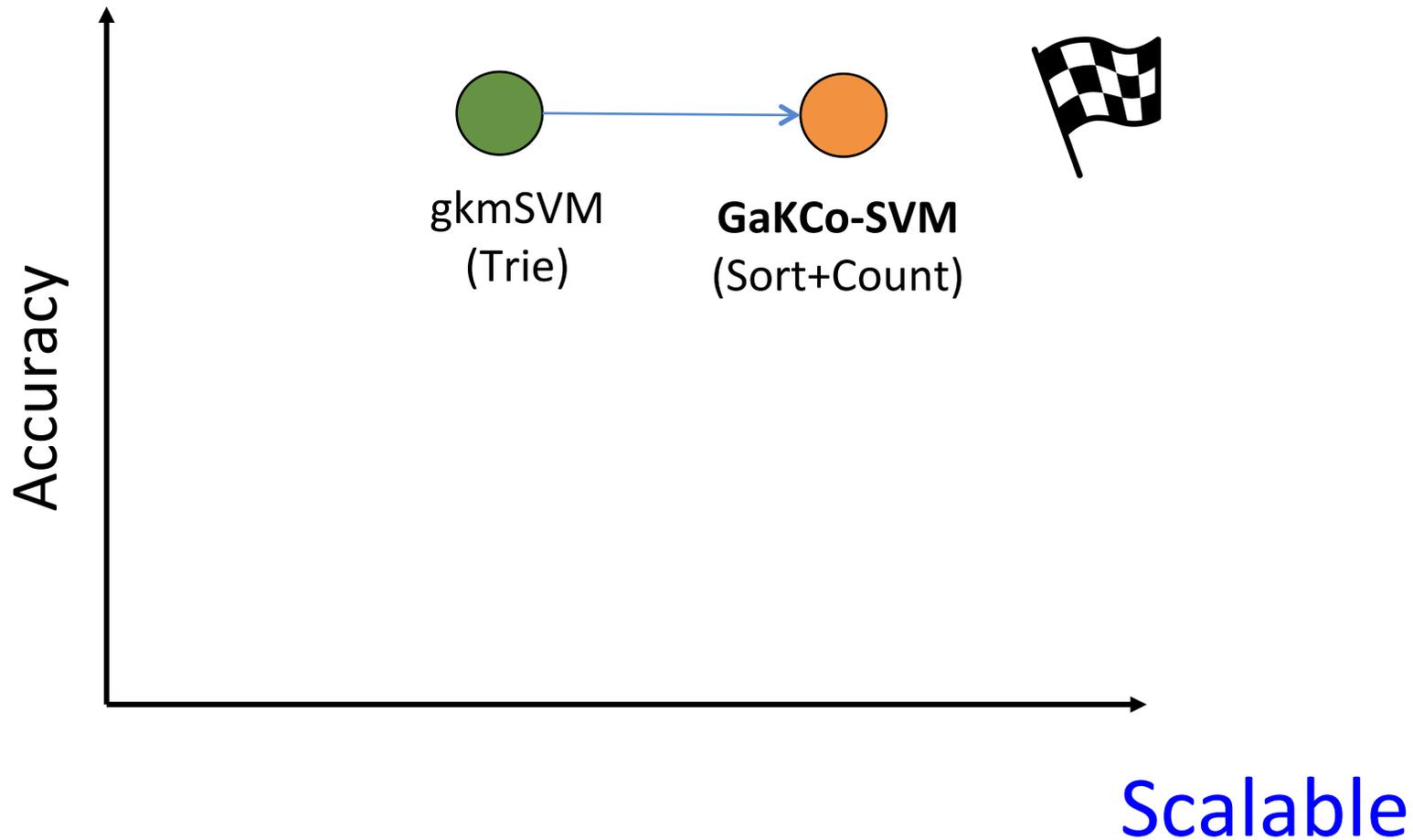
# Summary



# More Tools: A Scalable Tool to Classify Strings

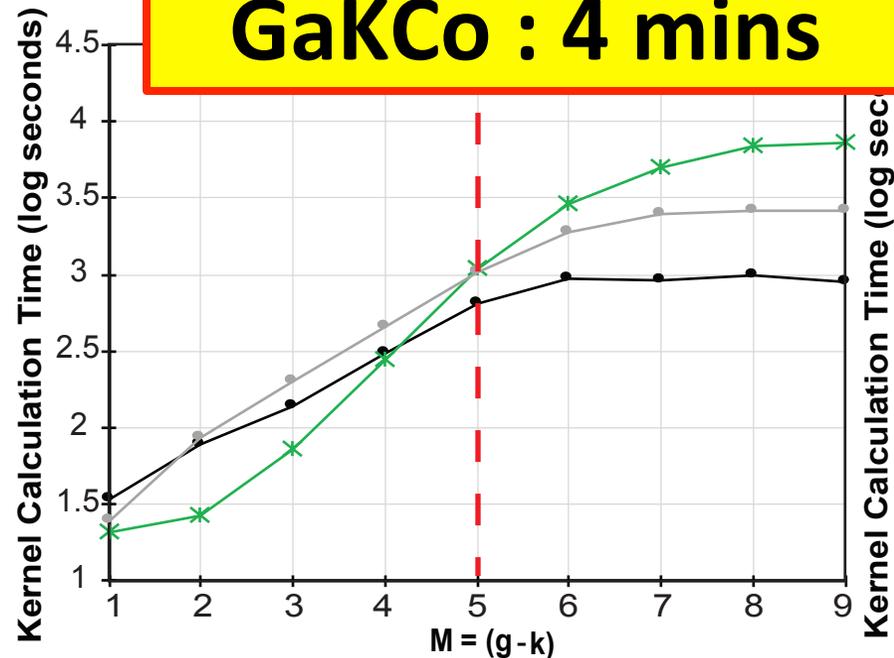
<https://www.jointggm.org>

# One more scalable tool: GaKCo-SVM for sequence classification

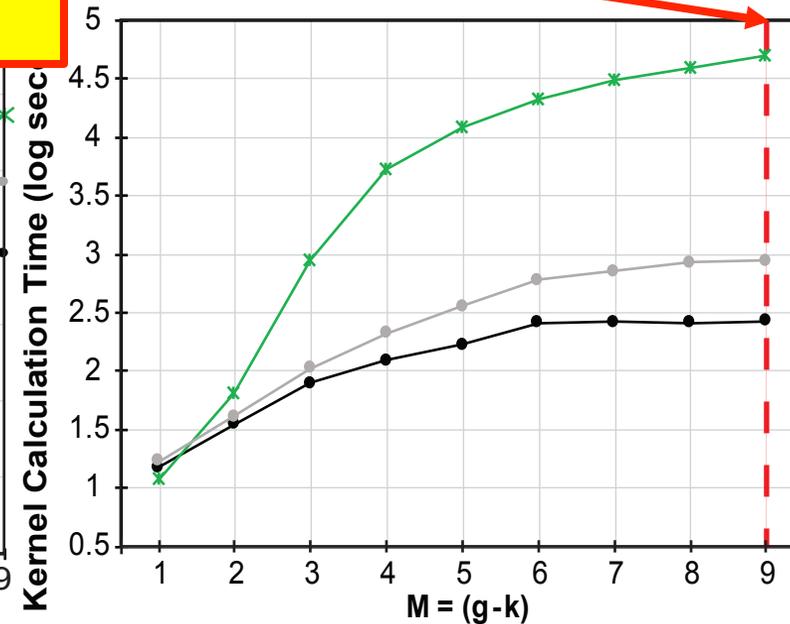


Scales well with increasing  $\Sigma$  and  $m$

**gkm-SVM : > 5 hrs**  
**GaKCo : 4 mins**



(a) DNA (EP300)



(b) Protein (1.34)

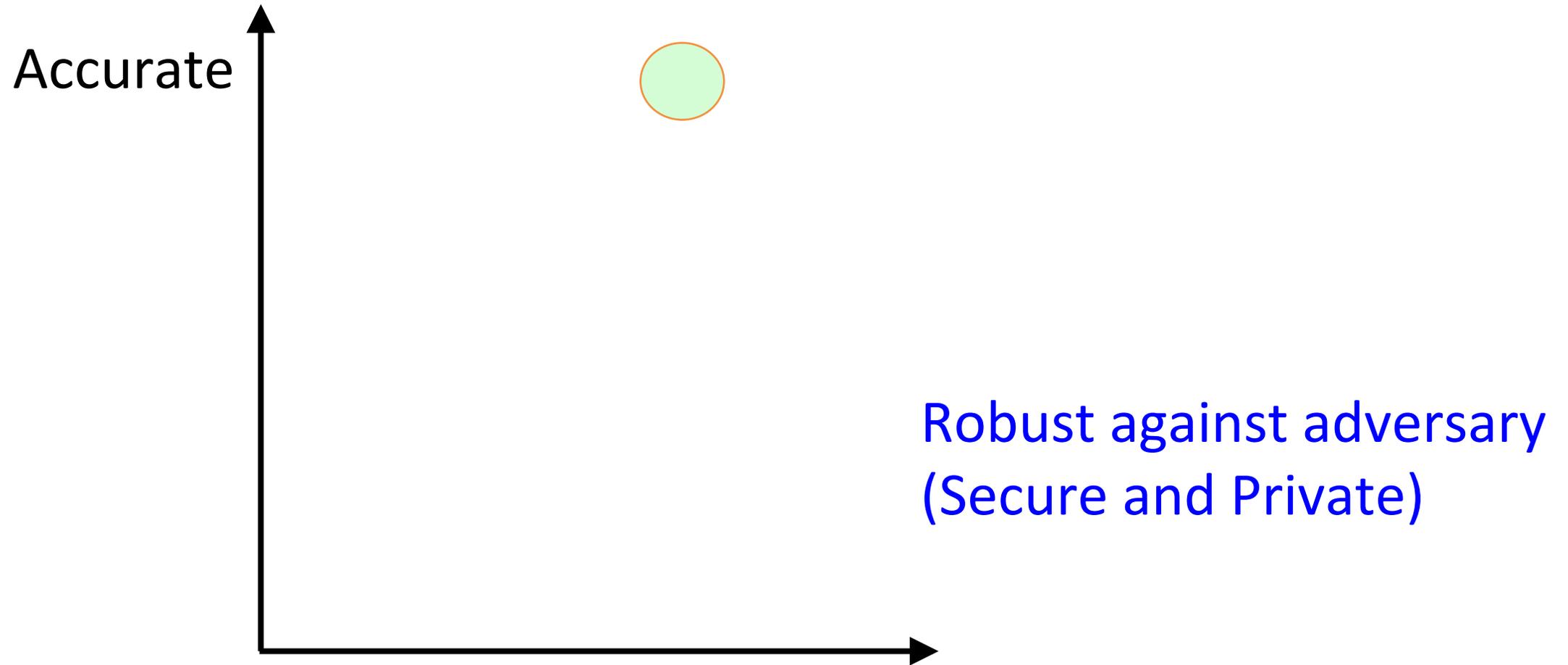
● GaKCo    ● GaKCo (Single thread)    \* gkm-SVM

# More Tools: Making Machine Learning Robust against Adversaries

Details at:

[securemachinelearning.org/](https://securemachinelearning.org/)

# Tools for Robustness of Machine Learning



# Adversarial Examples to Fool DNN Models



“panda”

+



$0.007 \times [noise]$

=

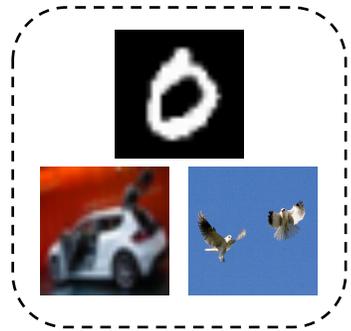


“gibbon”

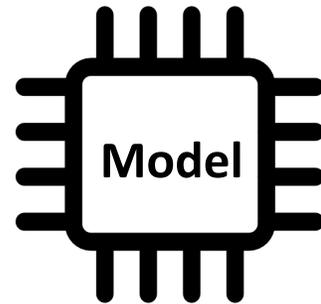
Example from: Ian J. Goodfellow, Jonathon Shlens, Christian Szegedy.  
*Explaining and Harnessing Adversarial Examples*. ICLR 2015.

More available at: [securemachinelearning.org/](https://securemachinelearning.org/)

# EvadeML-Zoo: a benchmark toolbox



- MNIST
- CIFAR-10
- ImageNet



- CNN
- DenseNet
- MobileNets



- FGSM, BIM,
- JSMA, DeepFool,
- $CW_2$ ,  $CW_i$ ,  $CW_0$



- Feature Squeezing

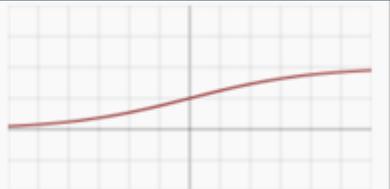
# Backup

# When to use Machine Learning ?

- 1. **Extract knowledge** from data
  - Relationships and correlations can be hidden within large amounts of data
  - The amount of knowledge available about certain tasks is simply too large for explicit encoding (e.g. rules) by humans
- 2. Learn tasks that are **difficult to formalise**
  - Hard to be defined well, except by examples (e.g. face recognition)
- 3. Create software that **improves over time**
  - New knowledge is constantly being discovered.
  - Rule or human encoding-based system is difficult to continuously re-design “by hand”.

# Nonlinearity Functions

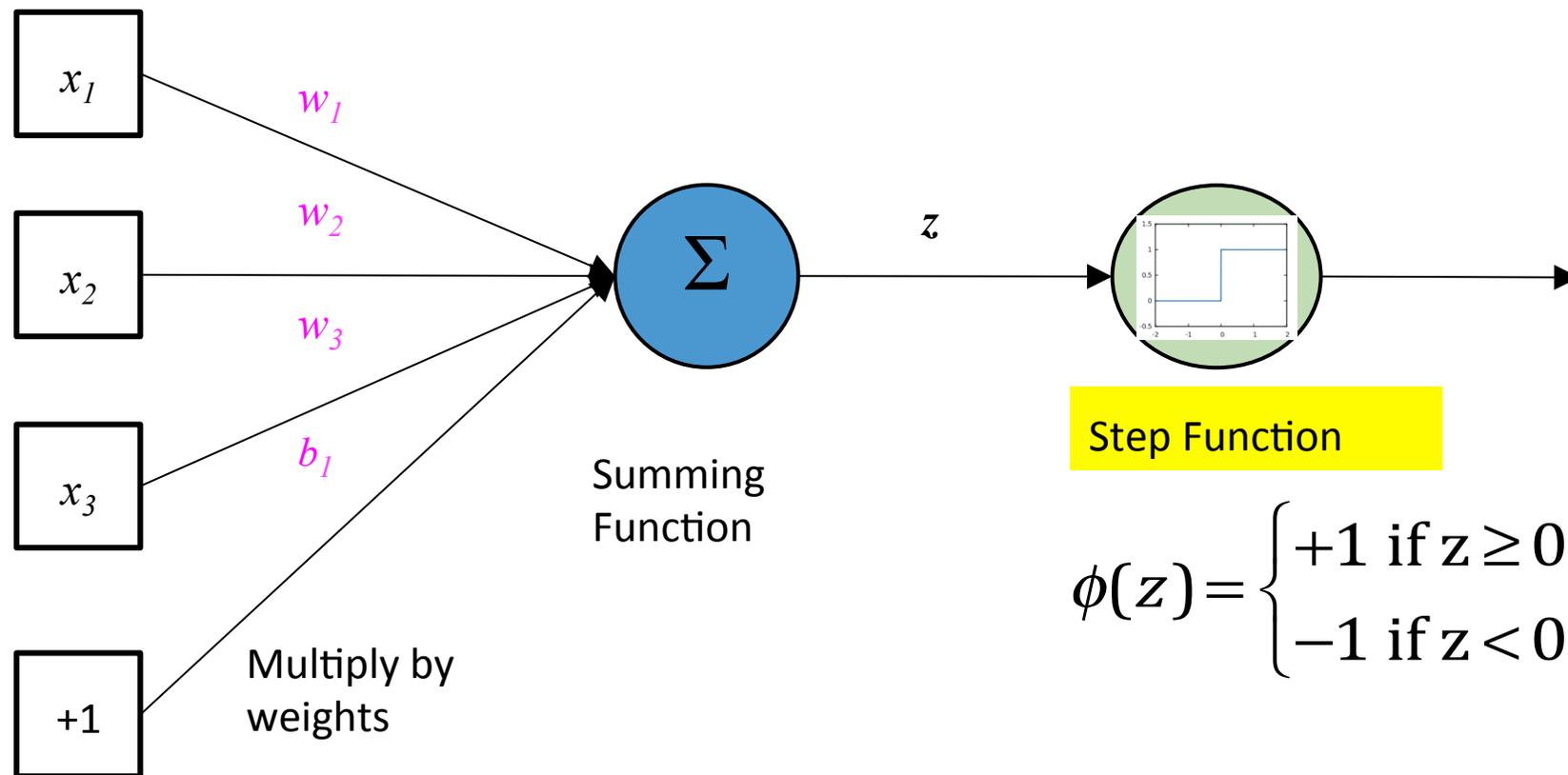
(aka transfer or activation functions)

Name	Plot	Equation	Derivative ( w.r.t $x$ )
Binary step		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \geq 0 \end{cases}$	$f'(x) = \begin{cases} 0 & \text{for } x \neq 0 \\ ? & \text{for } x = 0 \end{cases}$
Logistic (a.k.a Soft step)		$f(x) = \frac{1}{1 + e^{-x}}$	$f'(x) = f(x)(1 - f(x))$
TanH		$f(x) = \tanh(x) = \frac{2}{1 + e^{-2x}} - 1$	$f'(x) = 1 - f(x)^2$
Rectifier (ReLU) <sup>[9]</sup>		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ x & \text{for } x \geq 0 \end{cases}$	$f'(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \geq 0 \end{cases}$

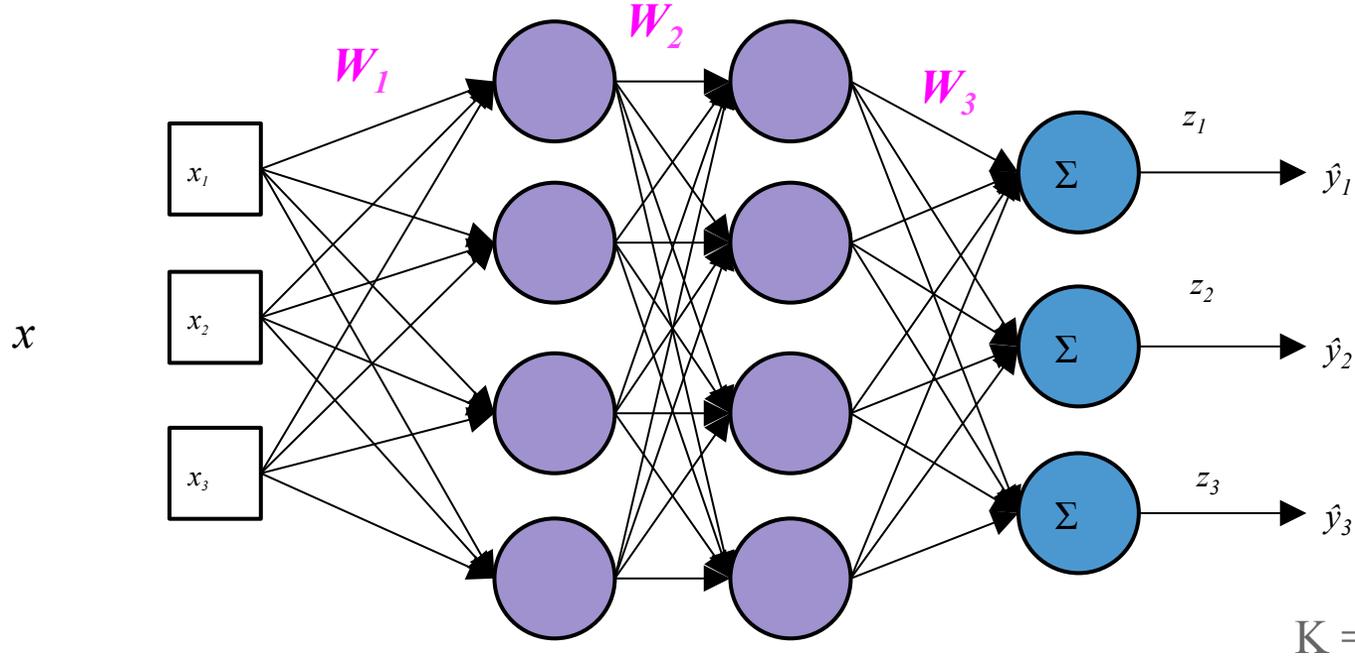
usually works best in practice

# History → Perceptron: 1-Neuron Unit with Step

- First proposed by Rosenblatt (1958)
- A simple neuron that is used to classify its input into one of two categories.
- A perceptron uses a **step function**



# When for Multi-Class Classification



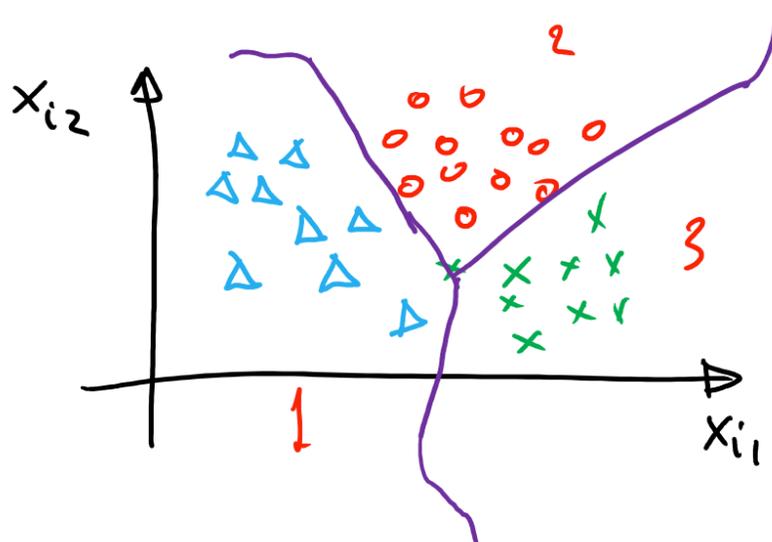
$$\hat{y}_i = \frac{e^{z_i}}{\sum_j e^{z_j}} = P(\hat{y}_i = I | \mathbf{x})$$

“Softmax” function. Normalizing function which converts each class output to a probability.

$K = 3$

$y_{i1}$	$y_{i2}$	$y_{i3}$
0	1	0
1	0	0
0	0	1

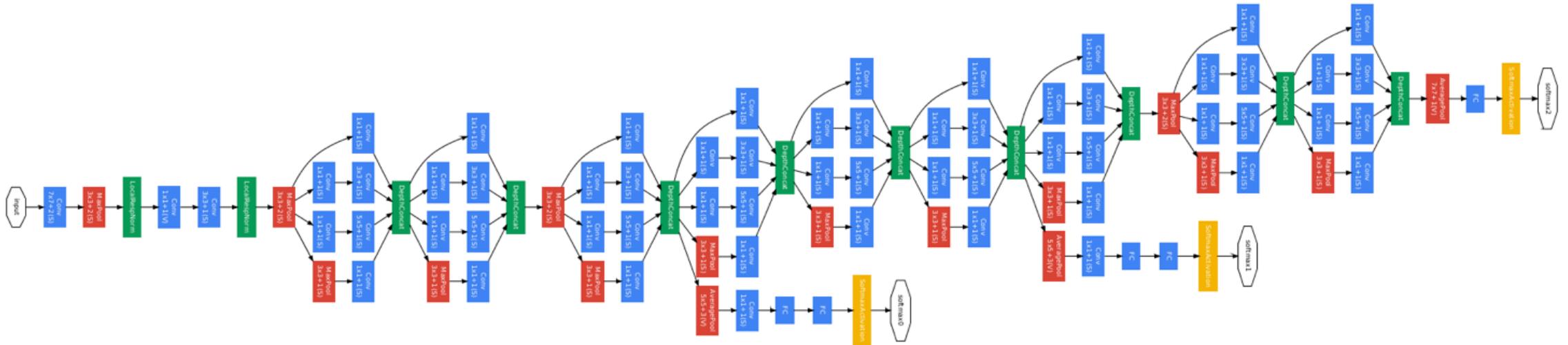
Class 2  
Class 1  
Class 3



$$E(\hat{y}, y) = \text{loss} = - \sum_{j=1..K} y_j \ln \hat{y}_j$$

Cross-entropy loss

# Building Deep Neural Nets



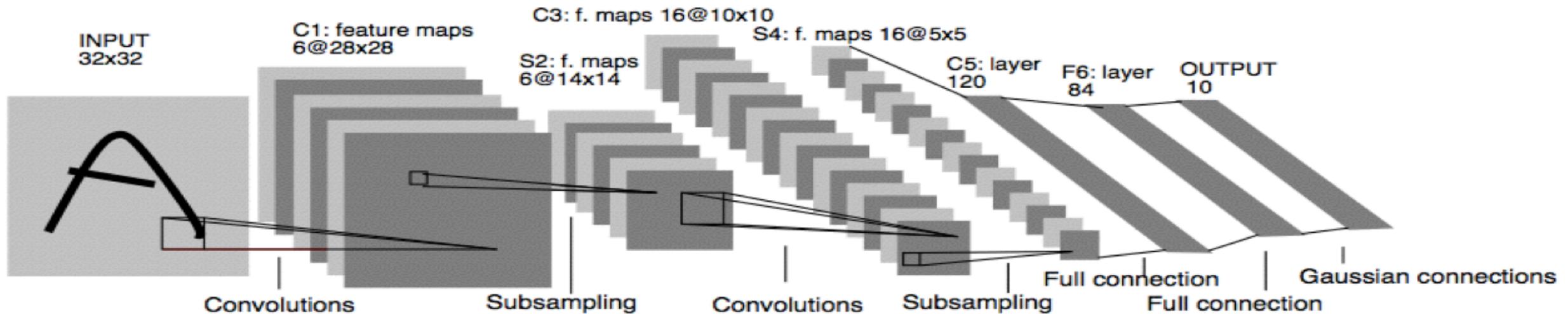
“GoogLeNet” for Object Classification

# Many classification models invented since late 80's

- Neural networks
- Boosting
- Support Vector Machine
- Maximum Entropy
- Random Forest
- .....

# Deep Learning (CNN) in the 90's

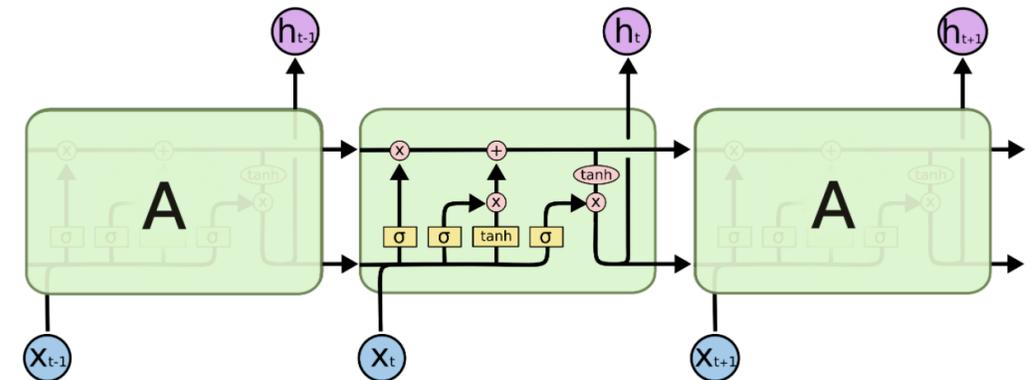
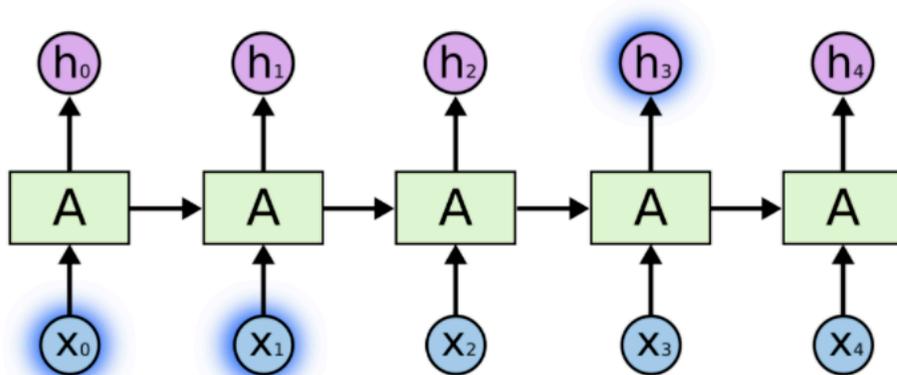
- Prof. Yann LeCun invented **Convolutional Neural Networks (CNN)** in 1998
- First NN successfully trained with many layers



Y. LeCun, L. Bottou, Y. Bengio, and P. Haffner, Gradient-based learning applied to document recognition, Proceedings of the IEEE 86(11): 2278–2324, 1998.

# Deep Learning (RNN) in the 90's

- Prof. Schmidhuber invented "Long short-term memory" – Recurrent NN (LSTM-RNN) model in 1997



The repeating module in an LSTM contains four interacting layers.

Sepp Hochreiter; Jürgen Schmidhuber (1997). "Long short-term memory". *Neural Computation*. 9 (8): 1735–1780.

# Between ~2000 to ~2011 Machine Learning Field Interest

- Learning with Structures ! + Convex Formulation!
  - Kernel learning
  - Manifold Learning
  - Sparse Learning
  - Structured input-output learning ...
  - Graphical model
  - Transfer Learning
  - Semi-supervised
  - Matrix factorization
  - .....

# “Winter of Neural Networks” Since 90’s to ~2011

- Non-convex
- Need a lot of tricks to play with
  - How many layers ?
  - How many hidden units per layer ?
  - What topology among layers ? .....
- Hard to perform theoretical analysis

# Breakthrough in 2012 Large-Scale Visual Recognition Challenge (ImageNet)

10% improve  
with deepCNN



72%, 2010

74%, 2011

85%, 2012

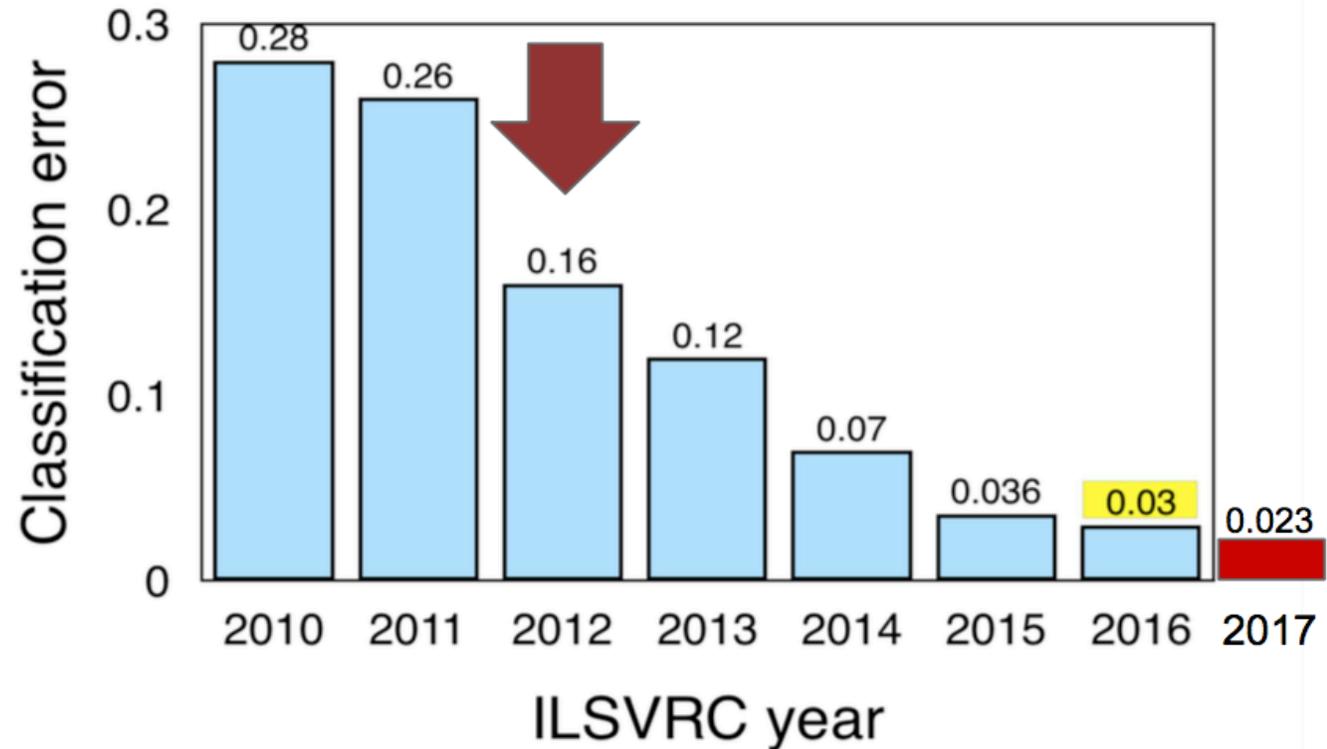
In one “very large-scale” benchmark competition  
(**1.2 million images [X]** vs. **1000 different word labels [Y]**)

# ImageNet Challenge

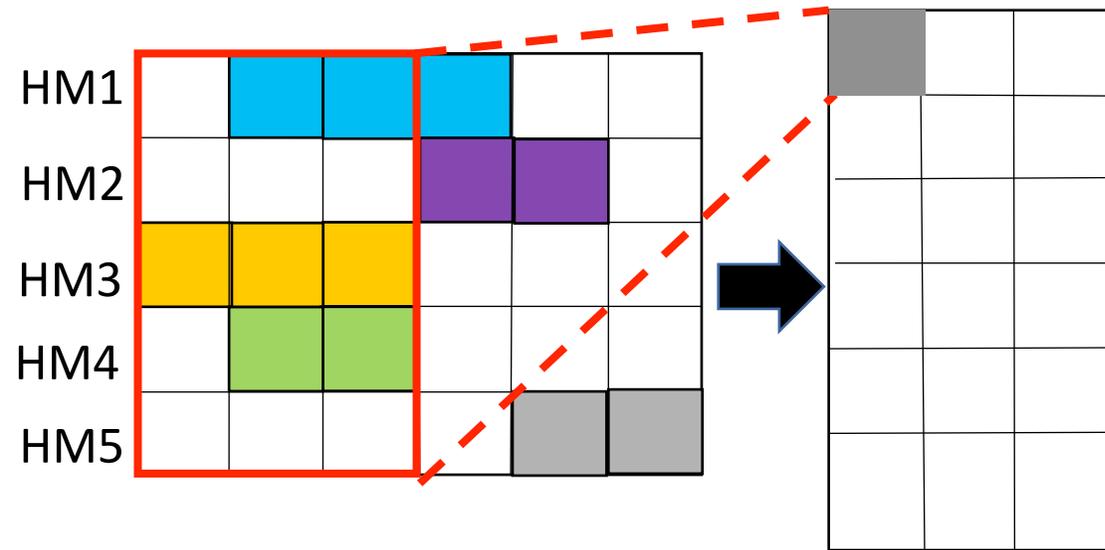
Arch



- 2010-11: hand-crafted computer vision pipelines
- 2012-2016: ConvNets
  - 2012: AlexNet
    - major deep learning success
  - 2013: ZFNet
    - improvements over AlexNet
  - 2014
    - VGGNet: deeper, simpler
    - InceptionNet: deeper, faster
  - 2015
    - ResNet: even deeper
  - 2016
    - ensembled networks
  - 2017
    - Squeeze and Excitation Network



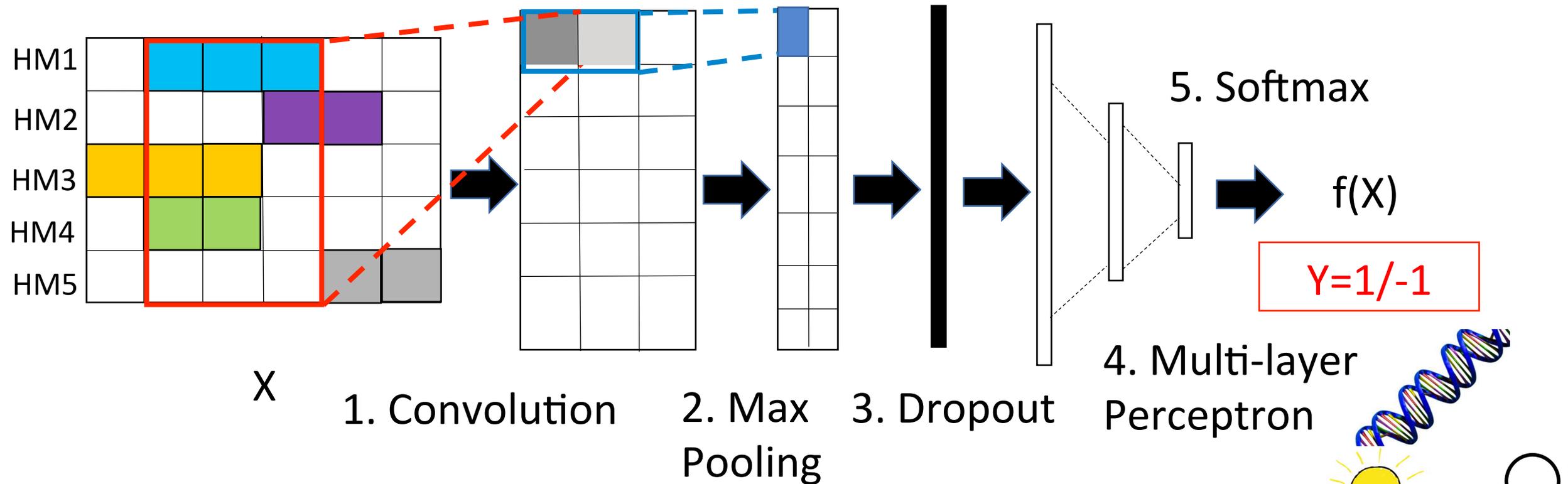
# DeepChrome: Convolutional Neural Network (CNN)



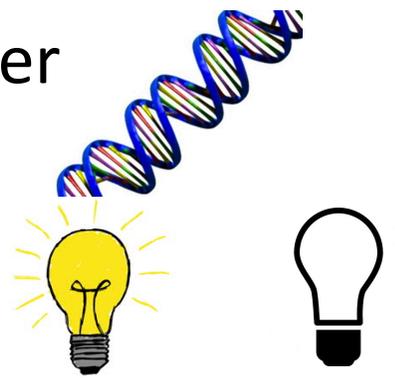
X

1. Convolution

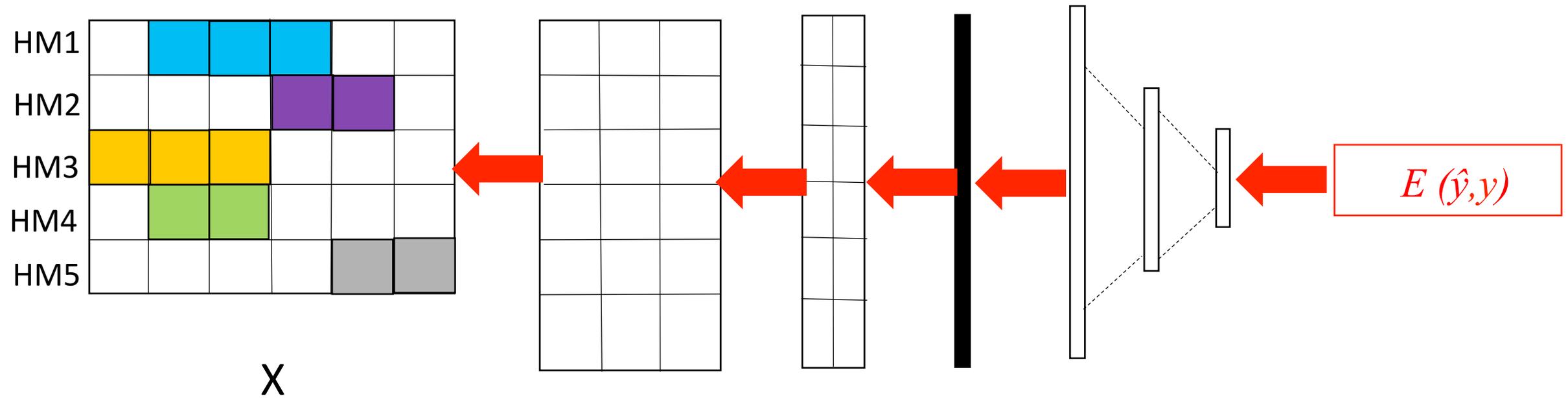
# DeepChrome: Convolutional Neural Network (CNN)



$$E = \sum_{n=1}^{N_{samp}} \text{loss}(f(X^{(n)}), y^{(n)})$$



# DeepChrome: Convolutional Neural Network (CNN)



**Back-propagation:**  $\Theta \leftarrow \Theta - \eta \frac{\partial E}{\partial \Theta}$