

Generating and designing DNA with deep generative models

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<https://qdata.github.io/deep2Read/>

Outline

Intro

Generative Design of DNA

GAN

Generative Optimization

Joint Method of GAN and Activation Maximization

Experiments

1. Generative DNA Model
 - 1.1: Exploring the Latent Encoding
 - 1.2: Capturing Exon Splice Site Signals
2. Designing DNA

Generative Modeling Architectures

Generative Models

Generative models are good for many uses, including:

- ▶ Simulating data
- ▶ Exploring the space of possible data configurations
- ▶ Tuning generated data to have specific properties
- ▶ Inventing novel, unseen configurations

This Paper

- ▶ **Goal:** create synthetic DNA sequences and tune these sequences to have certain desired properties.
- ▶ **Methods:**
 1. GAN-based deep generative network for the creation of new DNA sequences
 2. Activation maximization method for designing sequences with desired properties
 3. Joint method of 1 & 2

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GAN Generator

- ▶ **Generator G** transforms continuous variable z into synthetic data, $G(z)$, where z is a high-level latent encoding for the data
- ▶ **Discriminator D** produces a continuous valued number output $D(x)$ to score between real and generated output.
- ▶ **Discriminator's** training objective:

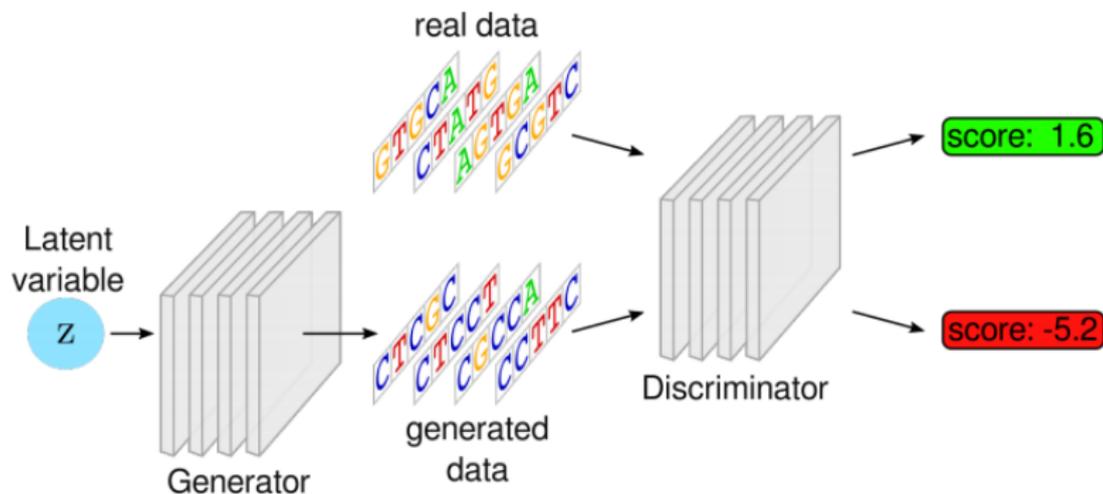
$$\max_{\theta_D} \mathcal{L}_{disc} = \max_{\theta_D} [\mathbb{E}_{x \sim P_{real}} D(x) - \mathbb{E}_{z \sim P_z} D(G(z))] \quad (1)$$

- ▶ **Generator's** training objective:

$$\max_{\theta_G} \mathcal{L}_{gen} = \max_{\theta_G} [\mathbb{E}_{z \sim P_z} D(G(z))] \quad (2)$$

GAN Generator for DNA

Wasserstein GAN (Arjovsky et al.): discriminator's output is adapted to an arbitrary score $D(x) \in \mathbb{R}$, and an optimization penalty is introduced to bound the discriminators gradients, making the model more stable and easier to train



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Generative Optimization

- ▶ Instead of generating realistic-looking data, the focus in this alternative approach is to synthesize data which strongly manifests certain desired properties

Activation Maximization for DNA

- ▶ Let P be a function which predicts a target property $t = P(x)$ (e.g, x is a dog)
- ▶ P can be generalized to some combination of explicit functions $\{f_i\}$ and learned functions $\{f_{\theta_j}\}$:

$$P(x) = \sum_i \alpha_i f_i(x) + \sum_j \beta_j f_{\theta_j}(x) \quad (3)$$

- ▶ **Activation Maximization:** starting with an arbitrary x , change x to maximize t by following the gradient w.r.t x :

$$x \rightarrow x + \epsilon \nabla_x t \quad (4)$$

- ▶ Final sequence can be found by taking a softmax over the 4 characters at each position, and taking an argmax.

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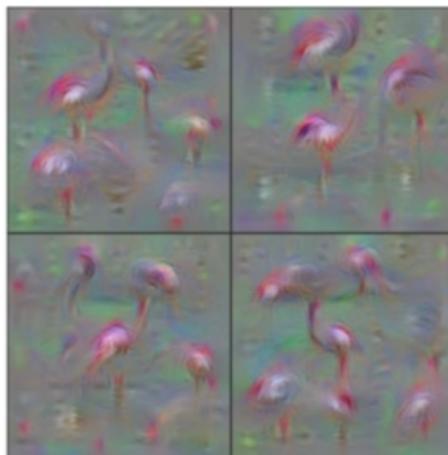
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Joint method

- ▶ One drawback with activation maximization is that it ignores realism of data in its pursuit of optimal attributes
- ▶ E.g., such images are often exaggerated or nightmarish, with the target property manifesting in unrealistic ways



Flamingo

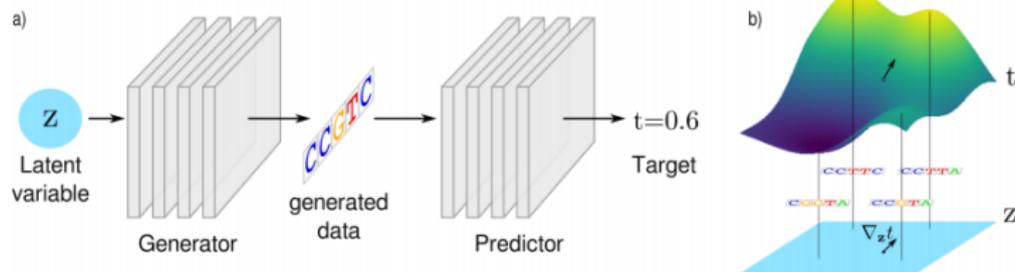
Joint method: Plug & Play Generative Network

- ▶ **“plug & play generative networks”** (Nguyen et. al.): combine activation maximization with a generative model
- ▶ **Idea:** Let a generator capture the generic high-level structure of data, while using predictors to fine-tune specific properties

Joint method: Plug & Play Generative Network

This joint architecture requires two components:

- ▶ **Generator G** transforms latent codes z into synthetic data x (e.g. a trained GAN generator), and a **predictor P** , mapping data x to the corresponding attributes $t = P(x)$.
- ▶ The two modules are plugged back-to-back, so that they form a concatenated transformation $z \rightarrow x \rightarrow t$



Joint method: Plug & Play Generative Network

- ▶ Goal is still the same as activation maximization: tune data to have desired properties
- ▶ To do this, we calculate the gradient of the prediction t with respect to the generators latent codes z :

$$\nabla_z t = \sum_i \frac{\partial t}{\partial x_i} \frac{\partial x_i}{\partial z} = \sum_i \frac{\partial P(x)}{\partial x_i} \frac{\partial G_i(z)}{\partial z} \quad (5)$$

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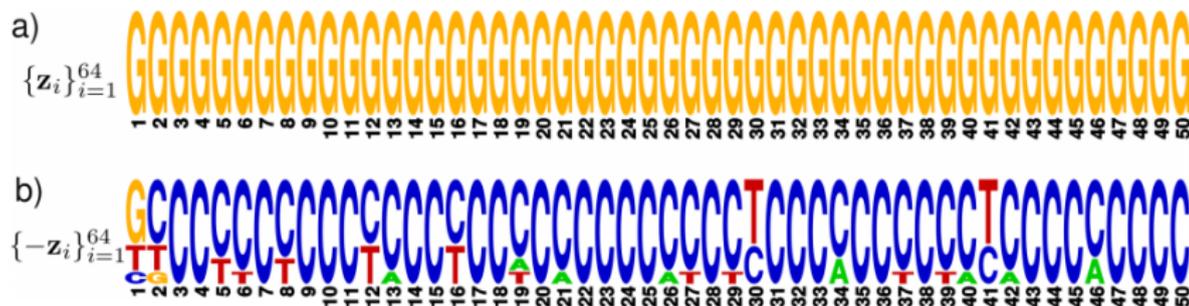
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Experiment 1: Generative DNA Model

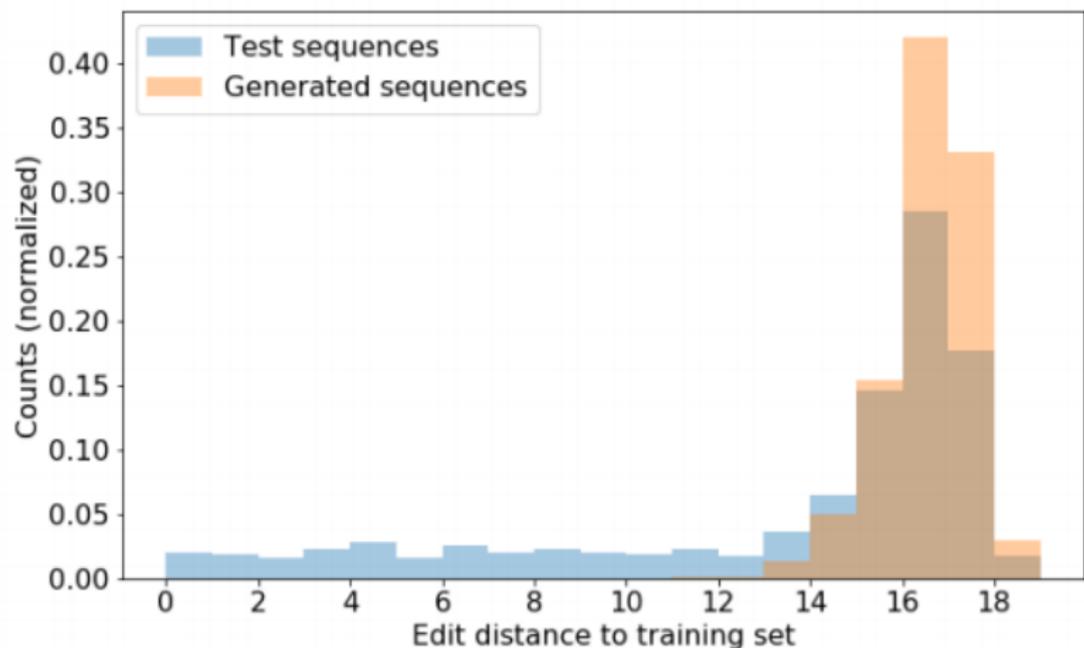
- ▶ Perform several experiments intended to more fully understand the capabilities of the DNA generator architecture

1.1: Exploring the Latent Encoding

- ▶ Reflection in the latent space: $z \rightarrow -z$
- ▶ Fix a sequence x^* (e.g. all “G”) and find, via gradient-based search, 64 different latent points z_i which each generate x^* , i.e., $G(z_i) = x^*$ for all z_i
- ▶ Reflect each of these latent points and decode the corresponding generated sequences



1.1 Verification of GAN: Distance to training sequences

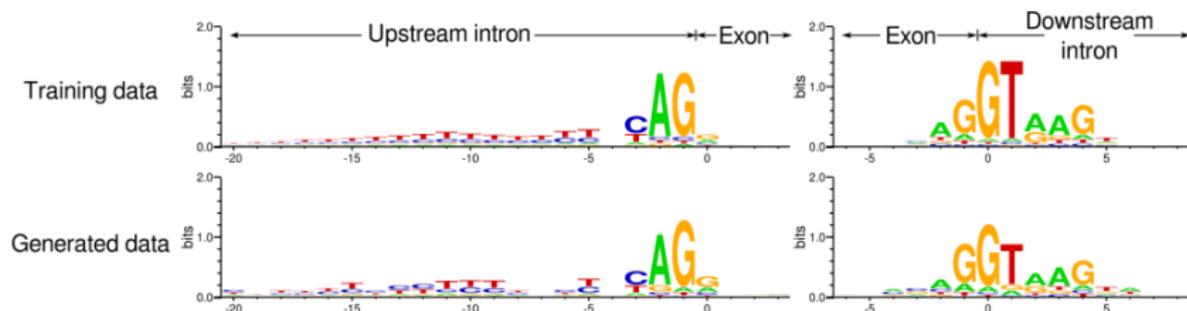


1.2: Capturing Exon Splice Site Signals

- ▶ Trained GAN on 116k 500-nt-long human genomic sequences, each containing exactly one exon (varying between 50-400 nt).
- ▶ Included an additional flag such that nucleotides within an exon = 1, and non-exon positions = 0
- ▶ Model must simultaneously learn to separate exons while also capturing the statistical information of nucleotides relative to these exon borders (splice sites)

1.2: Capturing Exon Splice Site Signals

- ▶ Used the generated flag positions to align the corresponding generated sequences (taking the first/last value above 0.5 as the start/end of the exon)
- ▶ Model has picked up on various splice site signals



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Experiment 2: Designing DNA

- ▶ Run several experiments for designing DNA sequences
- ▶ The running theme will be DNA/protein binding

2.1: Explicit Predictor (PWM): Motif Matching

- ▶ **Goal:** design DNA sequences using an explicit biologically motivated predictor function
- ▶ Predictor Function:
 1. 1-D convolution scans across the data, computing the inner product of a fixed PWM with every length-K subsequence
 2. Select the convolutional output with the highest value to get the final score for the sequence
- ▶ Used the joint method, employing a generator trained on sequences from human chr 1

a) 

b) TGAGAGTGATGTATTGGAATTGATGCCTCACCTCTGCTTGCAGACTGTCA
GGAATGAACTGGGGAGACAGGCCCAGA GGAATTGA GAAAGTAATGAGCAC
GCCCTGGTTTAA GAAATACTGTTGCATCAGGGCAAATGTAAGATTTTG
TTTTGTTTGAGATCTGTGGGGTATGCTGGAATTAAAGTCTGGACTACCAC
CTGATACTGAATGCAGATTTGAAGAACAAAGGTTATTAAACACATGCTT
GATCCCAAGTGTGGAATTGA GAAGGAAGCTGGAGAATCCCCAAACTCTG
CAGCCACATCAGCTTACCTAAGGAGTGA TGTGTTTTAAACCAGCTTTG
TAGAATTTTTCTTGTTATTAA TGATGATCTAGGCTTACACAGGGACATCA
GACATTGCTTAGTCTGAGGGATACAGTGGGGAGTGGTTATTAA AATCTCC

2.2: Learned Predictor (DeepBind): Protein Binding

- ▶ **Goal:** Explore the use of a predictor model which has been learned from data → Design new sequences which have high binding scores
- ▶ **Oracle model** To simulate the process of evaluating candidate sequences, use a proxy model which is trained on Chip-Seq data. This model can be queried with new designed sequences to gauge their expected binding score

2.2: Learned Predictor: Protein Binding

GAN for generating new sequences

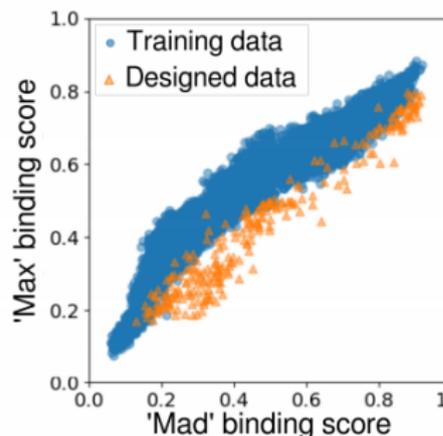
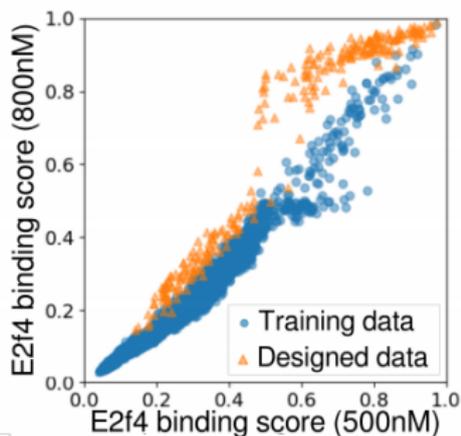
- ▶ Using only samples with oracle scores less than 40% binding likelihood, train a gan to generate new sequences, and then test the generated sequences on the oracle.



2.2: Learned Predictor: Protein Binding

Optimizing Multiple Properties

1. Design DNA sequences which preferentially bind to one protein in a family but not the other
2. Similarly, design sequences where two predictors model binding of the same protein, but under two different molecular concentrations



Future Directions

- ▶ Train an encoder E which maps data back to latent codes: $E(x) = z$, making it easier to find latent encodings for specific sequences
- ▶ Build a conditional GAN model and combine it with the joint architecture - allowing some properties to remain fixed while others were tuned
- ▶ Domain adaptation. E.g. provide a map of where we want certain components (introns, exons, promoters, enhancers) to be, and a generative model would dream up plausible sequences with the desired properties

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Training: maximize the likelihood of predicting the next char

Generating: Sample the model's prediction at each time t and feed back as the input to the next step $t + 1$ (arbitrarily long seqs)

- ▶ Can be trained to generate sequences in conditional manner, producing outputs which have some desired property. Do this by appending extra labelled data y (e.g. sentiment) to the inputs x_t .

Suitability for DNA

- ▶ No successful variant of activation maximization or plug & play that operates on RNNs.
- ▶ Also, without a learned latent encoding, we are limited to tune a conditional RNN for which we explicitly train the model for (e.g. no flipping the sequence).

Deep Autoregressive Models

Training

- ▶ Instead of feeding inputs only one at a time and relying on the network to memorize past inputs, we can alternatively show it the entire past history up to that point

Generating

- ▶ Similar to RNNs, feed the history of previous predictions as input for each time step.
- ▶ Can also be built as conditional models, enabling the generation of sequences with tailored properties.

Deep Autoregressive Models

Suitability for DNA: Similar to RNNs, they require supervised training with a labelled dataset and that these properties must be chosen beforehand and built in during training.

Variational Autoencoders

- ▶ In contrast to the 2 previous models, VAEs have the ability to learn a controllable latent representation of data in an unsupervised manner
- ▶ By changing the latent variable z , we can modify the synthetic data that the model generates.

Variational Autoencoders

- ▶ Encoder E : transforms data to latent variables, $x \rightarrow z$
- ▶ Decoder (or generator) G : transforms latent variables to generated data, $z \rightarrow x'$
- ▶ VAEs use probability distributions rather than deterministic functions to model these transformations
 - ▶ To encode, we sample z from a distribution $q(z|x)$
 - ▶ To decode, we do likewise for x from a distribution $p(x|z)$.
 - ▶ q and p are modelled via DNNs.

Variational Autoencoders

Training:

- ▶ Goal: make the error from $x \rightarrow z \rightarrow x'$ as small as possible
- ▶ For VAEs, this reconstruction error is given by

$$\mathcal{L}_{recon} := \mathbb{E}_{z \sim q(z|x)}[-\log p(x|z)] \quad (6)$$

- ▶ In order to reconstruct successfully, the model must learn how to capture the essential properties of the data within the latent variable z
- ▶ Regularization encourages the latent codes to vary smoothly. This is captured by a KL divergence term between $q(z|x)$ and a fixed prior on the latent space $p(z)$ (e.g. normal)
- ▶ The full VAE objective which is minimized during training is

$$\mathcal{L}_{recon} + D_{KL}(q(z|x)||p(z)) \quad (7)$$

Variational Autoencoders

Suitability for DNA:

- ▶ It has been observed that if we use a strong decoder network, such as an RNN, VAEs will exhibit a preference to push the KL divergence term to zero
- ▶ This causes the latent code to be ignored and the generative process is handled completely by the decoder
- ▶ Without learning a meaningful latent code, such models are no better than a standard RNN

All Methods

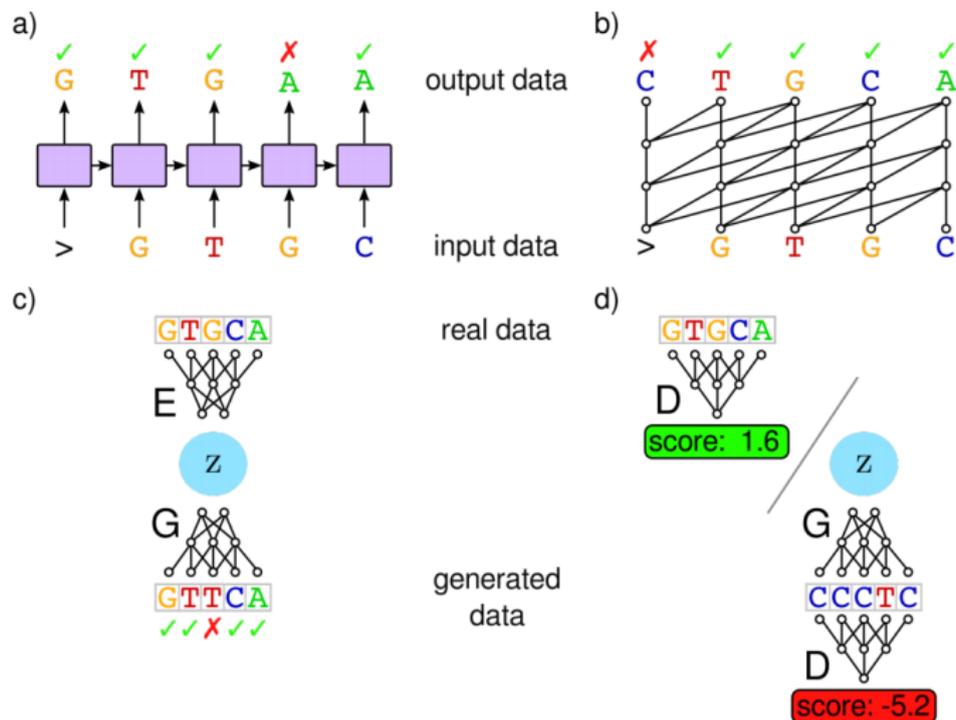


Figure 12: Generative neural network models shown with short example sequences: a) Recurrent neural network; b) PixelCNN; c) Variational Autoencoder; d) Generative Adversarial Network. A generic starting character (e.g., '>') is used to prompt the RNN and PixelCNN at the first time step.