### Learning Kernels with Random Features

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#### Introduction

- Motivation
- Background
- State-of-the-art

#### 2 Proposed Approach

- Work-flow
- Formulation
- Efficient solution

### 3 Evaluation

- Learning a kernel
- Feature Selection
- Benchmark Datasets



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• Randomized features computationally efficient for approximating kernels.

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- Weakness: Poor choice of user defined kernel can lead to a useless model.

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- Goal: Combine kernel learning with randomization.
- Idea: Exploit computational advantage of randomized features for supervised kernel learning.

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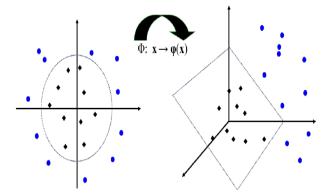
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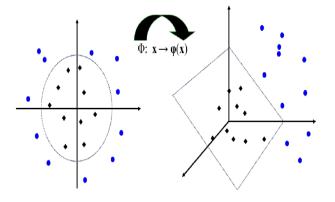
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### Kernel



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### Kernel



$$K(x_i, x_j) = \langle \phi(x_i), \phi(x_j) \rangle$$
(1)

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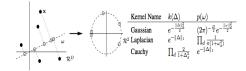
## Random Features for Kernel [Rahimi and Recht, NIPS '07 ]

$$K(x,y) = \langle \phi(x), \phi(y) \rangle = z(x)'z(y) \tag{2}$$

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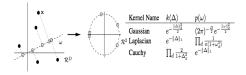
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#### Algorithm 1 Random Fourier Features.

**Require:** A positive definite shift-invariant kernel  $k(\mathbf{x}, \mathbf{y}) = k(\mathbf{x} - \mathbf{y})$ . **Ensure:** A randomized feature map  $\mathbf{z}(\mathbf{x}) : \mathcal{R}^d \to \mathcal{R}^D$  so that  $\mathbf{z}(\mathbf{x})'\mathbf{z}(\mathbf{y}) \approx k(\mathbf{x} - \mathbf{y})$ . Compute the Fourier transform p of the kernel  $k: p(\omega) = \frac{1}{2\pi} \int e^{-j\omega'\delta} k(\delta) \ d\Delta$ . Draw D iid samples  $\omega_1, \dots, \omega_D \in \mathcal{R}^d$  from p and D iid samples  $b_1, \dots, b_D \in \mathcal{R}$  from the uniform distribution on  $[0, 2\pi]$ . Let  $\mathbf{z}(\mathbf{x}) \equiv \sqrt{\frac{2}{D}} [\cos(\omega_1'\mathbf{x}+b_1) \cdots \cos(\omega_D'\mathbf{x}+b_D)]'$ .

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- Heuristic rules to combine kernels
- Optimize structured compositions of kernels w.r.t an alignment metric [Elaborate]
- Jointly optimize kernel composition with empirical risk

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- Create randomized features
- Solve an optimization problem to select a subset
- Train a model with the optimized features
- Learn lower dimensional models than original random-feature approach

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### Formulation

• For binary classification: given *n* data points  $(x^i, y^i) \in \mathbb{R}^d \times \{-1, 1\}$ . Let  $\phi : \mathbb{R}^d \times \mathcal{W} \to [-1, 1]$  and Q be a probability measure on a space  $\mathcal{W}$ , a kernel can be defined as:

$$K_Q(x,x') := \int \phi(x,w)\phi(x',w)dQ(w) \tag{3}$$

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• Find the "best" kernel  $K_Q$  over all distributions Q in some set  $\mathcal{P}$  of possible distributions on random features

$$maximize_{Q\in\mathcal{P}}\sum_{i,j}K_Q(x^i,x^j)y^iy^j$$
(4)

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• Given some base (user defined) distribution  $P_0$ , Consider collections  $\mathcal{P} := \{Q : D_f(Q || P_0 \le \rho)\}$ , where  $\rho > 0$  is a specified constant.

- Using randomized feature approach, approximate integral (3) as discrete sum over samples W<sup>i</sup> ∼ P<sub>0</sub>, i ∈ [N<sub>w</sub>]
- Approximate to  $\mathcal{P}:\mathcal{P}_{N_w}:=\{q:D_f(q||1/N_w)\leq \rho\}$
- Problem (4) becomes:

$$maximize_{q \in \mathcal{P}_{N_w}} \sum_{i,j} y^i y^j \sum_{m=1}^{N_w} q_m \phi(x^i, w^m) \phi(x^j, w^m)$$
(5)

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### Formulation contd.

- Given a solution  $\hat{q}$ , two ways to solve learning problem:
- Draw *D* samples  $W^1, \ldots, W^d \sim \hat{q}$  defining features  $\phi^i = [\phi(x^i, w^1) \ldots \phi(x^i, w^D)]^T$  and solve :

$$\hat{\theta} = \operatorname{argmin}_{\theta} \{ \sum_{i=1}^{n} c \left( \frac{1}{\sqrt{D}} \theta^{T} \phi^{i}, y^{i} \right) + r(\theta) \}$$
(6)

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$$\hat{\theta} = \operatorname{argmin}_{\theta} \{ \sum_{i=1}^{n} c \left( \theta^{T} \operatorname{diag}(\hat{q})^{1/2} \phi^{i}, y^{i} \right) + r(\theta) \}$$
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• This is a two step approach

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$$q^{\mathsf{T}}((\phi y) \circ (\phi y)) \tag{8}$$

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Also solve (5) via bisection over dual variable λ. Using λ ≥ 0 for constraint D<sub>f</sub>(Q||P<sub>0</sub>) ≤ ρ, partial Lagrangian is:

$$\mathcal{L}(q,\lambda) = q^{T}((\phi y) \circ (\phi y)) - \lambda(D_{f}(q||1/N_{w}) - \rho)$$
(9)

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- **Consistency**: Solution to problem (5) approaches a population optimum as data and random sampling increases.
- **Generalization**: Class of estimators used has strong performance guarantees.

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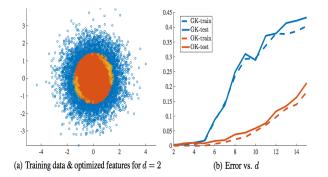
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## Learning a kernel



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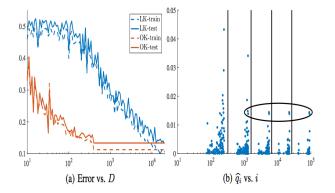
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## Feature Selection



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#### Table 1: Best test results over benchmark datasets

Dataset	n,	n <sub>test</sub>	d	Model	Our error (%),	time(s)	Random error	r (%), time(s)
adult	32561,	16281	123	Logistic	15.54,	3.6	15.44,	43.1
reuters	23149,	781265	47236	Ridge	9.27,	0.8	9.36,	295.9
buzz	105530,	35177	77	Ridge	4.92,	2.0	4.58,	11.9

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- Learn a kernel in a supervised manner using random features.
- Demonstrate consistency and generalization of the method.
- Attain competitive results on benchmark datasets with a fraction of training time.
- Future Direction
  - Usefulness of simple optimization methods on random features in speeding up traditionally expensive learning problems.

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